



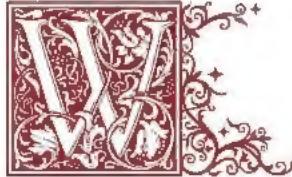
Prof. Garius Comkink

* HOGWARTS *

HOGWARTS
* A HISTORY *

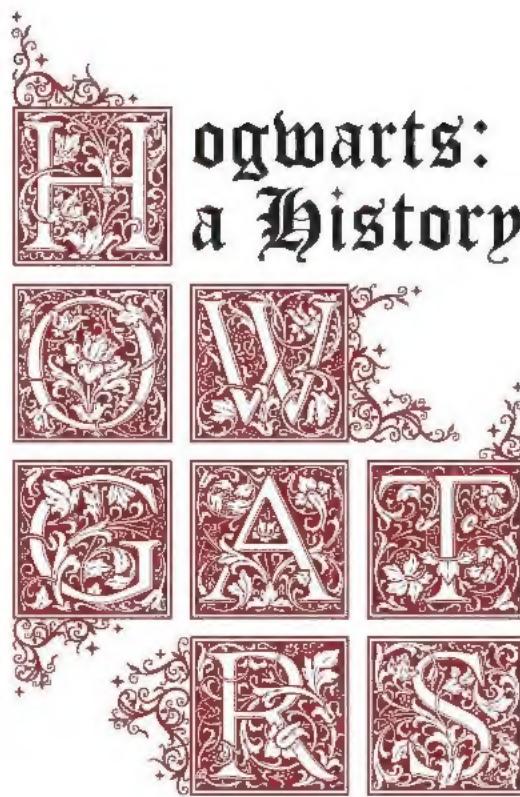


Hogwarts: a History



By Bathilda Bagshot





Hogwarts: A History - First Edition

With original illustrations by



N. Zentaurius

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Introduction

iii - xii

The Hogwarts Four

xii - xxviii

The Castle & Grounds

xxix - cxviii

The Houses of Hogwarts

cxxix - cxxxvi

Subjects & Classes

cxxxvii - clxxx

Teachers & Staff

clxxxi - cxx

Spirits & Spectres

cxxi - cxxxii

Artefacts & Heirlooms

cxxxiii - cclviii

Events & Traditions

cclix - cclxxxii

About the Author

cclxxxiii - cclxxxvi

- Introduction -

"Hogwarts: A home, a home, a helping hand"



his book has been compiled

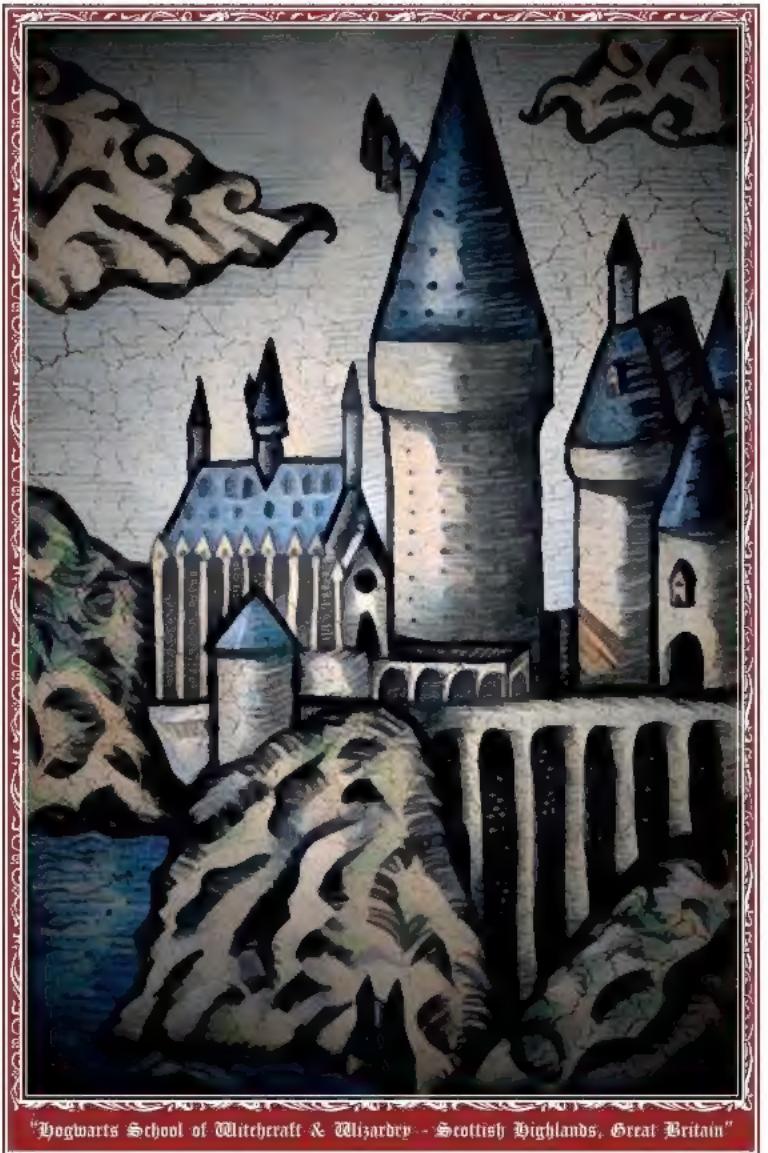
not only to provide information on the history, traditions & inner workings of Hogwarts for prospective students & nostalgic graduates,

but to also serve as a detailed compendium for the legend that is Hogwarts Castle, School & Grounds; an archive for those who wish to discover more about it's history & heritage, stories & secrets.

Throughout it's chapters it covers the details of the founding of the Castle & School, it's various locations, the people & creatures that dwell within, & of course, what Hogwarts continues to provide for our world through it's tried & tested methods of educating students & the wizarding community.

As a Hogwarts Alumna & retired History of Magic Professor myself, I have vast personal experience of what it is like to live & learn, tarry & teach, within the ancient alcoves, resplendent rooms, & wondrous walls of Hogwarts School of Witchcraft & Wizardry.

The original hand-written manuscript of this book is stored in the Hogwarts Library's Annexe. It can only be read by special appointment, however, students & staff may admire its ornate cover from a distance.



"Hogwarts School of Witchcraft & Wizardry - Scottish Highlands, Great Britain"

- An Introduction to Hogwarts -

"Draco Dormiens Nunquam Titillandus"



Hogwarts School of Witchcraft

& Wizardry is the British wizarding school. It takes on students at eleven years of age from both Magical & Muggle backgrounds, from the United Kingdom of Great Britain, Ireland, & Northern Ireland. It is noted to be one of the best Schools of Magic in existence, if not the best.

Located in the Highlands of Scotland, in the mountains above a large lake; knowledge of the precise location is strictly controlled, with the Castle & Grounds rendered Unplottable. As with many other magical locations, this is primarily for the protection of [& from] any wandering or lost Muggles. Similarly, however, other wizarding school locations tend to be protected thus in order to prevent their ways of teaching being revealed. The castle has extensive grounds with sloping lawns, flowerbeds & vegetable patches, a loch (called the Great Lake), a large dense forest (called the Dark Forest), several greenhouses & other outbuildings, & a full-size Quidditch Pitch. There is also an owlery, which houses all the owls owned by the school & also those owned by students.

Established in the 10th century, Hogwarts is considered to be one of the very finest magical institutions in the wizarding world, though other notable schools include Beauxbatons Academy of Magic, the Durmstrang

Institute, Mahoutokoro in Japan, & of course the North American school Ilvermorny. Children with magical abilities are enrolled at birth, & acceptance is confirmed by owl post at age eleven. However, if the child in question is a Muggle-born, a Professor from the school will visit & inform the child's parents in person, with great care.

Hogwarts is home to a student body of approximately one thousand, ranging from First Years all the way up to N.E.W.T level Year Sevens. Each of the four Hogwarts Houses gains around thirty-six new students each year, keeping a total of two-hundred & fifty students per House in any given year. For all these students, there are only ever fifteen - twenty members of staff permanently residing within the Castle & Grounds.

The school's motto, written here below it's crest, reads -



The school motto references the fact that Hogwarts is itself a sleeping dragon. "If you're planning wake it against it's wishes, be prepared to suffer the consequences." It also references an inside joke of the Four Founders of Hogwarts, wherein Godric Gryffindor, daring soul that he was, often committed the act himself.

The Hogwarts official school song has no standard rhythm or tune, in fact, everyone is encouraged to sing it however they like. The lyrics are as follows:

Hogwarts, Hogwarts,

*Hoggy Warty Hogwarts,
Teach us something please,
Whether we be old & bald,
Or young with scabby knees.*

*Our heads could do with filling,
With some interesting stuff,
For now they're bare & full of air,
Dead flies & bits of fluff.*

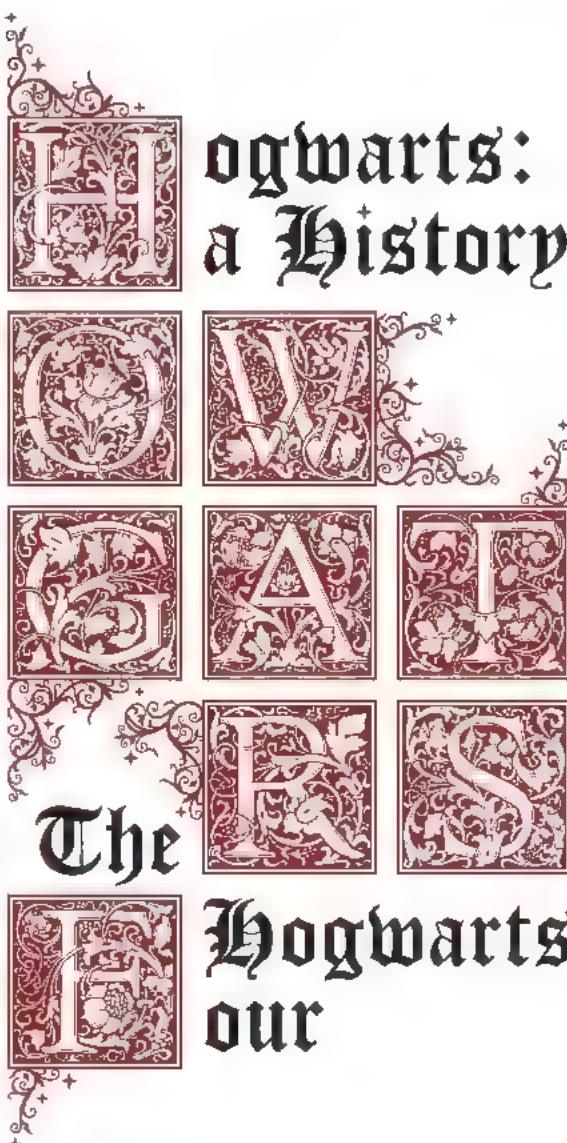
*So teach us things worth knowing,
Bring back what we've forgot,
Just do your best, we'll do the rest,
& learn until our brains all rot.*

The song is usually sung during the traditional Hallowe'en & Christmas feasts, as well as the End-of-Term feast, or when the school has visitors.

Hogwarts is overseen & managed by a Board of Governors, a group of twelve witches & wizards.

They control the appointment &, if or when necessary, suspension of all Headmasters or Headmistresses, as well as approving any additions to the staff. The Board is obliged to take action if parents seek redress on any school-related issues & even have the authority to shut down the school entirely if they deem it necessary. The resident Head does however maintain control over who may dwell within the walls of Hogwarts - even if a teacher is dismissed by the Board of Governors, or even The Ministry of Magic, they are permitted to remain a resident should the Headteacher allow it.

The identities of the twelve Governors is kept secret, as to protect any students who may have family ties to them from rumours or taunts of favouritism. They do, however, tend to come from the more illustrious, older wizarding families, as the title is passed down through the generations, traced all the way back to the founding.



Hogwarts: a History



The Hogwarts Four

- The Hogwarts Four -

"United by a common goal, they had the selfsame yearning, to make the world's best magic school, & pass along their learning."



Hogwarts was founded in 993 by two witches & two wizards of great ability: Godric Gryffindor, Helga Hufflepuff, Rowena Ravenclaw, & Salazar Slytherin. Widely described as being the most brilliant witches & wizards of the time, they created the Hogwarts Houses (each named after one of the founders) to represent & channel the skills & personality traits that they wanted to bring out from within the new students.

After Hogwarts was built, the founders co existed peacefully for many years. Eventually however, Slytherin had a falling out with the other founders + about blood purity, wanting to admit only pure-blood + students. He believed that only pure-blooded students + deserved to learn magic, but the other three founders all disagreed, especially Gryffindor. At this point, Slytherin left the school & never returned.

The Four Founders were aided by "a renowned Magical Architect" who was responsible for planning & designing Hogwarts Castle to meet their wishes. For unknown reasons, he wished to remain anonymous. There is a golden statue of him in the Hogwarts Entrance Hall, in which he is shown among the four House mascots. In one hand he is holding a model of Hogwarts, with a set square & a chart + bearing a strange multi-triangular symbol in the other. The statue guards a hidden passageway, leading to + a spiral staircase up to the Founders' Tower. 

- Godric Gryffindor -

"I'll teach all those with brave deeds to their name."



gryffindor House - founder.

A fair man, he believed that any child who displayed magical abilities before their eleventh birthday should be able to attend Hogwarts.

Godric Gryffindor valued + courage & bravery, believing that these + were the two most virtuous abilities that a person + could retain. Valuing determination, chivalry, & strength of heart, he was also far more tolerant & accepting than most of Muggles & Muggle-born students. He & Salazar Slytherin were the best of friends before they fell out over the admittance of non pure-blood students.

Gryffindor's birthplace in the West Country of England later on became known as Godric's Hollow, such was his fame. His Hogwarts portraits depict him as a tall, muscular man with a lion-like mane of wavy red hair & a beard to match. He had green eyes, peach-coloured skin & is often shown with his + famous sword, +



"Bold Gryffindor, from with mepr."

with which he had great skill in wielding. Godric has also been shown as wearing segmented red sword gauntlets adorned with gold fittings, often depicted as rather worn. He was known for wearing magnificent red robes with gold detailing & intricate designs on the sleeves.

He was said to habe a versatile mindset, choosing to wield a sword as well as a wand, making him a rather dynamic man who deferred to the duelling style of his opponent, Muggle & wizard alike. When necessary, he would fight using a sword instead of magic against Muggle combatants out of a sense of fair play, & to show respect to his opponent.

Gryffindor was the original owner of the Sorting Hat, which he & his fellow founders enchanted to select people to be sorted into their Houses, by seeing the qualities each founder valued most.

He also had a sword made, know as "The Sword of Gryffindor", which will present itself to any true Gryffindor in a moment of need. He is described as being "the best duellist of his time". His threat to unsheathe & use this now infamous blade against the Goblin King Ragnuk the First & his followers shows that despite his noble heart & general good intentions, Godric was very much capable of taking the lives of sapient beings such as Goblins. This, however, would not have been an uncommon trait for a man of his era due to the constant violence across medieval Europe & the acceptability of duelling to the death among both wizard & Muggles alike.

- Helga Hufflepuff -

"I'll teach the lot & treat them just the same."



ufflepuff House - founder.

A kind & warm woman who believed the ideal values a person must possess are of loyalty, patience, & the willingness to work hard above all else. She was round & plump with red hair & blue eyes, often seen dressed in brown & with a wide smile. She was born in, & spent her childhood in the Valleys of Wales, which is where she first met her best friend to be Rowena Ravenclaw, while she was there visiting family who lived in the area.

While the other founders took on students based either on their ambition, bravery, or intelligence, Helga Hufflepuff agreed to take the rest, treating them all equally & teaching them all that she knew. She brought people from different backgrounds together to help in the building of the school & was known for her charm.

She was also a woman of patience & tolerance, & was willing to also welcome Muggle-born students in



"Sweet Hufflepuff, from Valley brood..."

a time where most witches & wizards of the magical community were scared to put any amount of trust in non magical families. She strongly disagreed with Slytherin's pure-blood exclusiveness along with Godric Gryffindor & Rowena Ravenclaw. She also had an unusually strong gift for food related charmwork, with her recipes still being used to this day as the basis for Hogwarts feasts.

Helga Hufflepuff also arranged for the worker contingent to manage the kitchens, giving them somewhere safe to work, where they would not be mistreated or abused.

One relic of Hufflepuff's, a small golden cup, is said to have many magical powers, though these have never been fully tested. The cup's location is now unknown.

- Rowena Ravenclaw -

"I'll teach those whose intelligence is surest."



avenclaw House - founder.

A sharp & intelligent woman, described by many as "beautiful, yet slightly intimidating." She had long black hair & dark eyes, & spoke in a pronounced Scottish accent. With intellect being the most highly valued asset to the Rowena Ravenclaw, she wished only to teach those children with the highest intelligence, whether they be witch, wizard or Muggle born. She was the best friend of Helga Hufflepuff.

Rowena Ravenclaw was born in the glens of Scotland & lived there all her life. It is a popular historical theory that she chose both the location & name of Hogwarts after dreaming that a warty hog was leading her to a cliff by the lake. She also came up with the ever-changing floor plan of Hogwarts castle - in particular the Grand Staircase. Rowena bore a daughter, named Helena, who later attended Hogwarts under the tutelage of



"Fair Ravenclaw, from glen..."

her mother. After her graduation from Hogwarts School, Helena stole her mother's famed diadem & took it with her to Albania. Ashamed of her daughter's betrayal, Rowena Ravenclaw opted to keep her daughter's treachery a secret from others, & denied it even from her fellow founders. Soon after, Rowena fell fatally ill. Disregarding her treason, she asked a Baron who was in love with Helena, **K** to go & find her daughter, wishing to see her one last time before she died. After tracking her to the forest in Albania, Helena refused to return with him. At this, the Baron flew into a fit of rage & stabbed her to death, then immediately took his own life as well. Thus, Rowena did not get the chance to reconcile with her daughter before their untimely passings. It is said that a "broken heart" was a main contributing factor to her early demise. Rowena Ravenclaw was the first of the Hogwarts Four to perish.

- Salazar Slytherin -

"I'll teach just those whose ancestry is purest."



Slytherin House - founder.

Born in the fens of Eastern England, he was sly & cunning, revering & therefore wishing to encourage the skills of resourcefulness, cleverness & determination, but also,

certain disregard for the rules. Portraits & statues of Salazar Slytherin, depict him as an "ancient & monkey-like" man with a long, thin, white beard that falls almost to the bottom of his long sweeping robes.

He believed strongly that only wizards of pure-blood should be allowed to attend Hogwarts. Slytherin caused great dispute over this with the other three founders & it eventually caused a permanent rift with Gryffindor, leading to Slytherin's departure from the school. He was the best friend of Godric Gryffindor before this animosity. Salazar Slytherin was a pure-blood wizard himself, & also a Parselmouth (a wizard with the rare ability to speak to and, with a little practise,



"Salazar Slytherin, from 1911..."

control snakes]. This skill was passed down to him through his family, & all subsequent Parseltongues are said to be the descendants of Slytherin. Another important item of the Slytherin family history was a locket emblazoned with the letter  "S" that became a family heirloom. It is now in the possession of his last known line of living descendants, being the family Gaunt.

According to legend, before leaving Hogwarts School, Salazar Slytherin created a secret chamber deep underground - below the Dungeons of Hogwarts Castle - known as the "Chamber of Secrets". This Chamber was allegedly home to a monster that was meant to purge the school of all Muggle-born students. In the legend, only Slytherin's heir could open the chamber, through the use of Parseltongue. Over the centuries after Slytherin's death, many Headmasters conducted long, intensive searches of the school to find the Chamber. None, however, were successful, & the Chamber has been dismissed as a mere myth by many.

There are portraits of Salazar Slytherin hung throughout Hogwarts Castle.  One of them guards a hidden short-cut between a dungeon antechamber & the Entrance Hall side room, while another is hung in the Headmaster's Office, as part of the Headteacher Portrait Gallery display.

Slytherin was said to have been a masterfully skilled Occlumens & Legilimens, & it is no secret that he was interested in the pursuit of the Dark Arts. 



Hogwarts: a History



The
Castle &
grounds

- Overview -

"The castle is a stronghold of ancient magic."



Hogwarts Castle is a large, seven-storey high building supported by magic, with one hundred & forty two staircases throughout its many towers, turrets & deep dungeons. The castle was built in the late Early Middle Ages by a wizard architect & the four most celebrated wizards of the age: Godric Gryffindor, Helga Hufflepuff, Rowena Ravenclaw & Salazar Slytherin. The castle houses Hogwarts School of Witchcraft & Wizardry, regarded as one of the finest wizarding school in the world.

Hogwarts is built in a valley area - surrounding mountains are part of the landscape - with the large loch, referred to as the Great Lake to the South of the main building. The huge, oak, main front doors leading into the Entrance Hall face the West, & open up onto sloping lawns. The boundless Dark Forest extends around to the West of the Castle. There are also a number of outbuildings, greenhouses, vegetable patches & gardens spread across the school grounds.

Poised high in the Scottish Highlands, near the all-wizard village of Hogsmeade, it is also not too far from Dufftown, in Banffshire, Scotland another part wizarding village.

Due to the castle's extremely advanced age & the sheer amount of magic present in & around it, the castle has developed it's own sentience, awareness, & even mischievousness, such as it's various trick steps,

moving rooms & false doors. These hazards are perilous enough, without even mentioning Peeves...

Hogwarts is also protected by numerous ancient spells, such as the Anti-Disapparition Jinx; this can, however, be overridden by the Headmaster when necessary, as can all other spells cast over the Castle & Grounds. It is unplottable & has been bewitched so that if Muggles approach the castle all they will see is a mouldering ruin with a sign warning up them to keep out due to it being unsafe.

Over time, the castle's defences were further increased to include further protection & security for those within, such as the gates being double-locked with spells that can only be undone by multiple teachers, walls enchanted to prevent physical scaling, & spells cast around the entire castle & grounds to prevent entrance via broomsticks or other means of flying.

As a result of all the magic that occurs on the premises (coming from the learning students & magical artefacts therein, as well as the enchantments cast over the building itself) a magical atmosphere pervades the entire structure, causing any technology not adapted to run off of it to fail.

Mechanical Muggle items such as watches & traditional cameras will continue to work within the grounds, but any "electrical devices" that use "electricity" will not.

Please note that any directions or locations described from here onwards are interchangeable, & can alter on a daily basis.

- The Dungeons -

ooo



located underneath Hogwarts School of Witchcraft & Wizardry itself, the Dungeons are, understandably so, far colder than in the main castle. There are many unused rooms & passages, so the following locations are those most worthy of note. Hung throughout the Hogwarts Dungeons are many portraits of famous Potioneers such as Elizabeth Burke - former Hogwarts Headmistress - & Professor Basil Fronsac - who's portrait guards a secret passage leading to the Grand Staircase.

Cauldron Cupboard

A room located next door to the Potions Classroom where a wide variety of cauldrons are stored for Potions Classes. It can only be accessed by the resident Potions Master before & after lessons to collect or store cauldrons, & never by students.

Deathday Party Hall

Also known as the Deathday Party Room, is one of the roomier dungeons at Hogwarts Castle, accessible via the Dungeon Staircase. It is used by the Hogwarts Ghosts as a venue for celebrations, primarily for their "Deathday Parties", hence it's name. These Parties include a candlelit dinner of rancid, mouldy food, the smell of which would gag a normal living creature, but apparently allows the ghosts to "almost taste" it. Deathday Parties often include the appearance of The Ghost Orchestra.

who play musical saws, as well as The Headless Hunt, who will often play a game of Head Hockey.

Dungeons 1 - 5

These rooms are utilised as either storage or teaching space if necessary. Each is fairly large & half circular in shape, & are lit by candles alone, as there are no windows at this level.

Dungeon Corridor

A long, gloomy stone corridor that leads from the narrow spiral staircase coming down from the Viaduct Entrance, to another staircase that leads on further still, to the blank stone wall which is the entrance to the Slytherin Dungeon. This corridor is the rather crooked spine of the Dungeons, with all other corridors & many of the main rooms leading off of it.

Dungeon Hall

Located at the South end of the Dungeon Corridor. A hidden staircase leads through the Eastern Wall, at the bottom of which is the entrance to the Slytherin Dungeon & dormitories.

Entrance Dungeon

A short-cut from the Grand Staircase (dungeon-level) to The Quad. A spiral staircase leads up from the Entrance Dungeon in the Stone Bridge Tower & opens out into the Quad Cloister.

Potions Classroom

Located at the base of the Left Viaduct Tower, it is slightly larger than Dungeons 1 - 5 & is used for the teaching of Potions lessons. It is large enough



to allow at least twenty students to work within it & its walls are lined with pickled animals in glass jars. In one corner of the room stands a basin into which ice-cold water pours from a gargoyle's mouth, while in another is a student supply cupboard. The Potions Classroom is especially cold, particularly in the winter. **K**

There is a small potions laboratory located next door to the Potions Classroom, the use of which is reserved for the Potions Professor & Advanced Potions students only. There is a storage basement underneath it, accessible via a trapdoor. This space is used to store cauldrons, ingredients & phials.

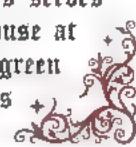
Potion Master's Office

Used by the resident Potions Master at Hogwarts School of Witchcraft & Wizardry, who is also appointed Head of Slytherin House. It is a rather gloomy & dimly-lit room - without windows - that is accessed by the Dungeon Corridor.

The shadowy walls are lined with long shelves of varying glass jars filled with slimy, revolting things, such as parts of animals & plants, floating in potions of varying colours. The office also has a large fireplace. In the West corner, there is a small storage cupboard containing a private stock of potion ingredients, exclusively for the use of the resident Potion Master & strictly off limits to students.

The Slytherin Dungeon

Also known as the Slytherin Common Room, this serves as the common room for students in Slytherin House at Hogwarts. In general, it sports several shades of green & the mantelpiece is adorned with multiple portraits of detailed serpents (both colours & animals





"Lavishly decorated, with a green glow"

that correspond with the House).

The entrance to the Common Room is located behind a stone wall at the bottom of a staircase leading off The Dungeon Hall. A password is required to enter it, whereupon a passage is revealed that leads down into the Common Room itself.

The Slytherin Common Room has a particularly low ceiling, greatly resembling the other dungeons, though it is more lavishly decorated with green lamps & chairs. This grand dungeon extends

partway under the lake, giving the light in the room a green tinge as it filters through the windows. Occasionally, the Giant Squid, resident of the lake, is known to appear at said windows.

It also has many low-backed button-tufted leather sofas, skulls, dark wooden cupboards, & is decorated with tapestries featuring the adventures of famous Medieval Slytherins. It has an opulent atmosphere, but it is almost as cold as the Potions Classroom.

- The Basement -

oo



he Basement level is split, with some of it's rooms sharing the Dungeon level but with the majority above it. There are multiple staircases leading up to the higher levels of Hogwarts Castle. This floor is level with the surface of the Great Lake, but sits below the main castle itself, amongst it's foundations.

Boathouse

The Boathouse stands at the base of Hogwarts Castle, & has an underground harbour where boats are stored & docked after bringing the first years to the castle every 1st September. A portrait of Percival Pratt, the Wizard Poet, hangs on the North wall, concealing a short-cut to the Grand Staircase.

There are three other entrances to the building; a path leading from the Paved Courtyard, the stairs down from the Viaduct Courtyard, & of course, by traversing across the Great Lake itself only used by First & Seventh Years.

There is a bell tower situated atop the Boathouse, holding a bell used for notifying boats of the Castle's presence in bad weather, & to direct them to it during their crossing of the Great Lake.

Hogwarts Kitchens

The kitchens are located directly underneath the Great Hall, down a narrow staircase that also leads to the Hufflepuff Common Room. They contain tables



identical to those in the Great Hall; food must simply be placed on the tables in the kitchens when ready, & it will magically appear in the Great Hall above them.

The kitchens are staffed by over a hundred workers. To gain access to the kitchens, one must tickle the pear on a fruit portrait, which then turns into a door knob, though it is off limits to students, & also to the staff when meals are being prepared.

Hogwarts Laundry

Found next door to the Hogwarts Kitchens, this is where the students' clothes are washed by the resident laundry staff. The students & staff can use this room themselves, but most are happy for the workers to do it for them, as they have enough to do.

The Hufflepuff Basement

Also known as the Hufflepuff Common Room, it is situated right next to the kitchens, with its secret entrance being located in a dark nook on the right hand side of the kitchen corridor, concealed behind a stack of large, dusty, disused storage barrels.

In order to reveal the entrance, no password is required. Instead, one must tap the barrels in a specific order, at which point a lid will swing open, exposing a passageway that will lead to the basement when crawled through. However, if the wrong lid is tapped or the wrong rhythm is used, the intruder will be doused in vinegar & barred access.

The Common Room itself is decorated with yellow hangings & filled with fat armchairs. Underground tunnels at the dungeon level lead off to the students' dormitories, with all of the doors being perfectly circular, like the barrel tops. Copper lamps cast a warm light



over the four-poster beds, all of which are covered in patchwork quilts. Large copper bed warmers hang on the walls, should the students have cold feet.

The Common Room is noted to be very cosy & welcoming, rather dissimilar to the dungeons & Slytherin Common Room. It is round, earthy & low-ceilinged; it always feels sunny, & its circular windows have a view of rippling grass & dandelions. There is a lot of burnished copper about the place, & many plants, which either hang from the ceiling or sit on the windowsills. It also emphasises comfort & harmony - the perfect environment to relax in - & is said to be "the cosiest common room of them all".

There is also a large, honey coloured, wooden mantelpiece with carvings of badgers & food on it. This is located directly underneath a portrait of the House's founder, Helga Hufflepuff.

The Head of Hufflepuff,  House is also the resident Professor of Herbology,  who invariably fills their Common Room with plant specimens. For this reason, Hufflepuff students are often very good at Herbology.

As most of it is at ground level, it is very sheltered from the elements, generally allowing students to sleep easier than those of Gryffindor & Ravenclaw.



"The cosiest Common Room of them all"

- Ground Floor -



ne level up from the Basement, the Ground Floor hosts a number of courtyards, halls & rooms as well as most of the main entrances to the Castle. This level also includes some of the exterior buildings within the main castle walls, such as the Hogwarts Greenhouses.

Astronomy Tower Courtyard

A rather small courtyard when compared to others at Hogwarts, it sits at the base of the Astronomy Tower. It is opposite the Transfiguration Courtyard (Middle Courtyard), & is between the Defence Against the Dark Arts tower & the Viaduct Entrance. The courtyard can be seen from the Stone Bridge. A pair of large wooden doors in the South Wall can be used to gain entry into the Astronomy Tower itself.

The Broom Cupboard

Located in the Entrance Hall, on the East wall, next to the main front doors. As it's name suggests, it is primarily used to store broomsticks, but also contains a variety of cleaning products & implements, as well as the occasional student in hiding...

The Caretaker's Office

Also known as room 234 - OO, this provides both the workspace & the living quarters for the Hogwarts Caretaker-in-residence. It is connected to the



Entrance Hall, opposite the Broom Cupboard on the Ground-Floor of the Castle, in the base of the Western Bell Tower. It is a small, simple room with a single oil lamp hanging from the ceiling. Three of the four walls are lined with filing cabinets, in which reside details of the misdeeds of the more mischievous Hogwarts students.

The Chamber of Reception

A small building in front of the Entrance Hall, next to the Viaduct Courtyard. The students' owls & trunks are stored here during the Welcoming Feast before they are taken to the dormitories.

Classrooms 1 - 11

Rarely used for teaching, & as such have the slightly neglected feeling of storerooms. Most of these rooms do in fact double as additional storage, only coming into use if the main classrooms are of inadequate size or temporarily unfit for use.

The Entrance Hall

Also known as the Front Hall, this room is lit with flaming torches (similar to those inside Gringotts Wizarding Bank). A magnificent marble staircase, at the base of The Grand Staircase, faces the main doors & leads to the upper floors, with the ceiling almost too high to make out. At the top of the Marble Staircase is a balcony above the Entrance Hall doorway. Double doors to the right lead into the Great Hall & on the other side of the hall a set of stairs lead down to the Dungeon Corridor. Another door on this wall leads to the Entrance Hall Corridor, while on the opposite side is the Staffroom Corridor.

The kitchens & the dungeons can also be accessed

via the Entrance Hall by descending a set of stairs beneath the Marble Staircase. There is also an annexe off the hall where first years are briefed before the Sorting Ceremony at the beginning of each school year. There are many portraits lining the walls, with a raised stone plinth bearing many suits of armour.

Entrance Hall Corridor

Adjacent to the Entrance Hall itself, located on the opposite wall to the Great Hall entrance. Most of the Ground-Floor rooms including the eleven classrooms lead off this corridor.

Gatehouse

One of the main entrances to Hogwarts. It connects the Stone Circle to the Wooden Bridge. It has torches either side of the front wall that bear everlasting blue flames at all times.

The Great Hall

The main gathering area in the school located off the Entrance Hall. Students eat their meals & receive daily owl post here, & it is also the location of certain special events hosted by the school. The Great Hall can easily hold all of the school's students & staff, along with a sizeable amount of other guests. It has tall, arched, magnificently carved walls that reach up past rows of floating candles & on to the ceiling, which is enchanted to look like the sky above.

At the front of the hall, raised above the House Tables, is the Staff Table, also known as the High Table, which is designed to house the entire Hogwarts staff. At the centre of the table is a throne-like chair where



"Velvety black ceiling, dotted with stars"

the Headmaster or Headmistress sits. Directly in front is a podium carved into an owl, where the Head makes any announcements for the school year. To the left of the table is a door which leads to a chamber with a large open fire, & walls filled with portraits.

As well as serving as the area for breakfast, lunch & dinner for the students & staff, the Great Hall also hosts events. At Hallowe'en, on 31st October each year, the hall is filled with a wide range of Hallowe'en-related decorations for the Hallowe'en Feast, & during the Christmas holidays the hall displays twelve large Christmas trees. The Christmas Feast is held on Christmas Day itself & can be attended by all teachers & any students that have chosen to remain at Hogwarts over the Christmas Holidays. The feast is prepared by the cooking staff in the kitchens, & consists of numerous fat, roast turkeys, mountains of roasted & boiled potatoes, platters of chipolatas, tureens of buttered peas, silver boats of thick, rich gravy & cranberry sauce. For dessert, flaming Christmas puddings are served, with a silver sickle hidden inside each one.

Another annual meal, The Start-of-Term Feast, is the first traditional event of each school year at Hogwarts School. Taking place on the first night following the arrival of the students from the Hogwarts Express,

the Start-of-Term Feast follows the traditional Sorting Ceremony, in which the new First Year students are sorted out into their respective Houses.

Apparition Lessons & the Apparition Tests themselves also take place in The Great Hall, as they require a large amount of space. Apparition Lessons are offered as an optional twelve week class beginning shortly after the Christmas Holidays. Lessons are offered to students either over the age of seventeen, or who will turn seventeen during the school year. The Anti-Apparition Charm placed on the school is temporarily removed in the Great Hall for students to be able to practise.

The Great Hall is also the location for O.W.L. & N.E.W.T examinations. During this time, a giant clock face & a huge swinging pendulum are placed at the far end of the hall in order for students & examiners to keep an eye on the time.

At the end of each school year, the End-of-Term Feast (or Leving Feast) is held. Occurring on the last night of term, the Feast is notable for including the awarding of the House Cup to the House which has attained the most House-Points over the year.

Ground Floor Corridor

The main entrance to this corridor is from the Training Grounds Entrance. From there, the corridor passes the Defence Against the Dark Arts Staircase & leads to the Suspension Bridge. The corridor ends when it reaches the Suspension Bridge Entrance, at which point the Suspension Bridge Staircase leads up to the Third-Floor Corridor above.

Herbology Corridor

This corridor allows entrance into the main Castle



through the Herbology Greenhouses, & leads on to the Middle Courtyard & the Charms Staircase.

Herbology Store

A room used to store Herbology equipment. Its walls are covered in shelves filled with boxes of tools; shears, trowels as well as pots, jars, & other items. This storeroom connects the Training Grounds to the Hogwarts Greenhouses & it is accessible from the main castle via the Herbology Corridor.



"Greenhouse 3 - Re-potting Mandrakes"

Hogwarts Greenhouses 1 - 7

Also known as the Herbology Greenhouses, these buildings are where Herbology classes are taught. Each one has a long, stone, serpentine dragon that runs along its tall, peaked roof.

They are home to numerous exotic & magical plants, including some that are extremely rare, difficult to cultivate & maintain, or even dangerous, such as the famed Venomous Tentacula.

House-Point Ceremony Chamber

A room located off the Entrance Hall where the Headteacher conducts House-Point Ceremonies with the Prefects at the end of each school year. Similar

to the House-Point Hourglasses in the Great Hall, a tally of each House's points to date is displayed in the room using large, golden hourglasses full of coloured gems; each colour represents a Hogwarts House.

Middle Courtyard

Also known as the Transfiguration Courtyard, this is one of the cloisters located in the inner part of Hogwarts Castle. This courtyard has grass in the open area, in which sits a grand Hawthorne tree. There is also a huge, iron Armillary Sphere that stands in the very centre of the courtyard.

North Tower Courtyard

This courtyard is another one of the cloisters in the inner part of Hogwarts Castle. Similar to the Middle Courtyard, it also has an open area of grass, & some larger vegetation around the edges, but no other distinguishing features. It is located in the North part of Hogwarts Castle, at the base of the North Tower.

Oxford Corridor

A narrow corridor that runs along the East side of the Middle Courtyard. There is a portrait of Professor Swoopstikes - a former Hogwarts Potions Master & Entomologist - on the wall, along with a number of gargoyles, statues, benches & plaques.

Paved Courtyard

This open area consists of a large paved courtyard with numerous doors & passageways leading into the Entrance Hall, & with a porte-cochère leading to & from the Training Grounds. This area is also a popular meeting place for students.

The Pepperpot

A circular building adjacent to the Entrance Hall that faces out over the Great Lake, used in conjunction with the Boathouse to aid marine navigation. The shape of the building, along with it's many windows, earned it it's name.

Portrait Room

A room off the Entrance Hall where a large number of portraits hang, mainly those of previous members of staff or students who achieved highly after leaving Hogwarts. Several of these portraits cover hidden passageways connecting to upper levels.

The Quad

A courtyard-walkway connecting to the Viaduct & Boathouse. Four towers are located at either corner of this courtyard: The Grand Staircase Tower - East, Gryffindor Tower - West, The Stone Bridge Tower - South & The North Tower. The Hospital Wing Tower & Suspension Bridge Tower are located in the middle of the North & South sides respectively. It is home to a rather irritating talking Gargoyle.

The Fourth, Fifth, Sixth & Seventh Floor Corridors pass right next to this courtyard & a balcony that circulates it in it's entirety, one level up, is known as the Quad Battlements.

Staffroom

The staffroom is a long, panelled room with mismatched, dark wooden chairs, desks & a large fireplace. There is a wardrobe opposite the entrance which permanently contains a resident Boggart. The entrance to this room is guarded by two stone talking Gargoyles.

Storeroom Courtyard

A fully enclosed outdoor area located outside a Ground Floor storeroom, it bears close resemblance to the Viaduct Courtyard, but has a fountain in the centre of it's cross paved walkways. A large entrance door leads into the storeroom itself, while it also connects to a corridor off the Entrance Hall.

Study Beneath Greenhouse One

Accessible only by Hufflepuff students, a hidden study sits beneath a large plant pot in Greenhouse One. Located in an underground cave, it has a small stream passing through it, with it's walls covered in various mosses. It has room for a single table, a bookshelf & a chair. It can only be accessed through the concealed trapdoor in the greenhouse above.

Sundial Garden

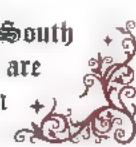
Alternatively known as The Stone Circle, this is a circle of giant stones just beyond the Wooden Bridge that form a sundial. Students like to use the large circle of stones for Owl Racing.

Suspension Bridge

Built out of a retractable oak platform, it connects the Training Grounds Entrance & the Astronomy Tower to the Suspension Bridge Entrance. It runs parallel to the Stone Bridge a level up.

Suspension Bridge Entrance

A little building located near Gryffindor Tower on the South side of The Quad. The Suspension Bridge towers are located on either side & overlook the Suspension Bridge. A large entrance room, it serves as an



entrance to Hogwarts. A large archway leads to the Suspension Bridge, while the Suspension Bridge staircase leads to the Third-Floor Corridor.

Suspension Bridge Foyer

This room connects the Suspension Bridge to the Defence Against the Dark Arts Staircase & to the Training Grounds Entrance. It is a small, stone building located between the Astronomy Tower & the Defence Against the Dark Arts Tower.

Tracery Hall

More of a wide corridor, in fact, it links the Oxford Corridor with the Portrait Gallery. Two portraits hang on the walls of Tracery Hall: one of Professor Swoopstakes & one of a group of excitable wizards watching a Quidditch match in 1246.

Training Grounds

Flying classes are taught to first years here, as the space is large but enclosed, & has particularly soft short-cut grass. The Training Grounds are located near the Herbology Greenhouses, overlooked by the Training Grounds Tower to the North & the Defence Against the Dark Arts Tower to the South.

Training Grounds Entrance

A small building beside the Defence Against the Dark Arts tower, it contains double doors leading out onto a path that goes past the Training Grounds Tower & into the Training Grounds itself. A small corridor leads from this entrance room to the Ground-Floor Corridor. It passes the Defence Against the Dark Arts Tower & continues out onto the Suspension Bridge.

Transfiguration Classroom

Accessible from the Middle Courtyard, this classroom is larger than most, surrounded by high windows. It is, of course, where Transfiguration classes are taught by the resident professor, who is also Head of Gryffindor House. It provides students with four rows of three desks, yet still has enough room for several cages around it's edges - holding animals due to be transfigured - & bookshelves, two chalkboards, & a desk for the Professor's use. Several tall candlesticks stand ever-lit behind this desk.

Viaduct

The Viaduct is another bridge entrance to Hogwarts Castle. It is constructed of stone, spanning a large chasm known as The Ravine & connecting the grounds with the Viaduct Courtyard. There is a safety balustrade made of stone on each side of the Viaduct walkway to prevent people from falling the considerable distance, as well as iron torches to provide light.

Viaduct Courtyard

Also known as the Entrance Courtyard. A covered stone cloister with an open colonnade that runs around it's edge, with two checkpoint towers flanking its entryway via the Viaduct. There is a stone walkway leading from this courtyard into The Quad, & into the Viaduct Entrance. The courtyard is partially paved in stone, in the pattern of a cross.

Viaduct Entrance

A large entrance room - only slightly smaller than the Entrance Hall - it has a very high ceiling & windows, with a large stone staircase leading to the First-



Floor via the Tapestry Corridor & the students' lockers. The Hogwarts' Crest is inscribed in bronze into the stonework of the floor facing the entranceway.

Large, wooden double doors open to the exterior, while an archway leads down a spiral staircase into the Dungeon Corridor. A rocky terrace with long grass is found outside the building.



The Wooden Bridge & Grounds

The wooden beams still holding their original line. Nevertheless, it is still strong & stable. Because of it's age, the bridge blends in well with the natural environment surrounding it.

The Wooden Bridge begins two levels below the Clock Tower Courtyard, right at the base of the Clock Tower's foundations. At the opposite end is a small stone gazebo with a number of benches lining it. Beyond it lies the Sundial Garden.

Wooden Bridge

Also known as the Covered Bridge, this is one of the most recognisable & well known features of Hogwarts Castle. The bridge appears as if in dire need of repair, but is, in fact, just as sturdy as the rest of the castle. Constructed only of wooden beams which extend to the floor of the deep ravine it crosses, the journey across can be daunting to anyone who hasn't made it before.

The roof of the bridge sags inwards, with very few of the

wooden beams still holding their original line. Nevertheless, it is still strong & stable. Because of it's age, the bridge blends in well with the natural environment surrounding it.

two levels below the
Clock Tower Courtyard,
Clock Tower's foundations.
At the opposite end
is a small stone gazebo with a number of benches
lining it. Beyond it lies the Sundial Garden.

- First Floor -



ostly made up of Classrooms,

a large proportion of the First Floor runs the length of the main building. The Long Gallery, with many staircases leading off it to the upper & lower levels. This floor also includes the

Hospital Wing, the Head of Gryffindor's Office & the start of The Grand Staircase in the Entrance Hall.

Classroom 1A - Advanced Arithmancy Studies Classroom

1A is the dedicated Advanced Arithmancy Studies Classroom. It is located on the First Floor of the Turtis Magnus, next to the Head of Gryffindor's Office. It has three windows in the North, East & West walls, a large cupboard & desk.

Classroom 1B - Muggle Studies Classroom

1B is the dedicated Muggle Studies Classroom. This room contains many muggle artefacts & textbooks, such as a "television", a "vacuum cleaner" & a "rubber duck". The classroom is decorated to look more like that of a Muggle School, though also had the look of a museum due to the number of exhibition pieces, each set out in a glass display cabinet.

Classroom 1C - History of Magic Classroom

1C is the dedicated History of Magic Classroom. The subject is taught by Hogwarts' only Ghost teacher, Professor Cuthbert Binns, who is widely



Binns is regarded by almost all Hogwarts students, both past & present, as the most monotonous & boring teacher in existence. After his death, it has been noted by students that the most exciting part of his lessons is when he glides through the blackboard & into the room.

The room is filled with hundreds of Magical History textbooks - as well as some Muggle books - a clock, a globe & a blackboard.

Classroom 1D - Defence Against the Dark Arts

1D is the dedicated Defence Against the Dark Arts class room. Located off of the First Floor Corridor, a large iron chandelier hangs from the high ceiling, as well as a Dragon skeleton. At one end of the classroom stands a projector, & several desks & tables run in rows down it's length, facing a set of large windows at the far end of the room.

The classroom is decorated with portraits of famous Aurors, as well as the skeletons of dark creatures & shrunken heads.

Classroom 1E - Unused Classroom

This room, being much larger than the other classrooms on this level, is utilised only when additional space is needed, either for combined classes or activities requiring open space.

Detention Chamber

The location of mandatory detentions at Hogwarts School of Witchcraft & Wizardry, located in the Passage of the Fouls, near the History of Magic Classroom. It is reported by students that detentions seem to take longer if Professor Binns is teaching next door.

Exterior Walkway

A wide exterior parapet that connects the Viaduct Courtyard to The Quad. To its right, there is a deep gorge.

First Floor Corridor

The main corridor on this level, it runs around the entirety of the castle on the First-Floor, following the line of the Long Gallery. It is connected to the Second-Floor Corridor by a staircase at the North end, & to the Serpentine Corridor by another beyond The Head of Gryffindor's Office at the opposite end.

The corridor begins in the Grand Staircase Tower at the First-Floor level. It connects to the Stone Bridge & passes by the entrance to the Middle Courtyard. Finally it becomes the Tapestry Corridor & enters the Viaduct Entrance.

The First-Floor Corridor passes the Marble Staircase as the balcony above the Entrance Hall, where is a secret short-cut to the Third-Floor behind the statue of a wizard.

Girls' Labatory

Located off the First-Floor Corridor, at the opposite end to the Head of Gryffindor's Office. This room was created as a replacement for Moaning Myrtle's "Out-of-Order" bathroom.

Girl's Labatory - Moaning Myrtle's Bathroom

The original girls' labatory situated on the First-Floor of Hogwarts Castle. It has remained out-of-order ever since 1943, when a tragic incident resulted in the death of a student, Myrtle Warren. Myrtle has haunted the bathroom ever since, rendering it a place most

Students do not want to enter, let alone "spend a penny" in. A few years after her death, a second Girl's Lavatory was built on the First Floor to replace "Moaning Myrtle's Bathroom" for this very reason.

The Grand Staircase

Often known as the Hogwarts Stairways, this colossal structure can be used to access each of the seven Floors of the castle. There are hundreds of Portraits covering the walls in the tower that houses the staircase, some of which conceal secret passages to other areas within the school.

At the base of it lies a grand marble staircase, which leads down into the Entrance Hall, & then on to lower levels of the Basement & the Dungeons.



The multiple flights of stairs in the Grand Staircase lead between platforms & go as high as the Seventh Floor. The stairs also tend to move around the staircase chamber, sometimes when in use by students, but often when no-one is looking. This makes navigating Hogwarts Castle a bit of a challenge, especially for visitors & First Years.

There are also many trick steps present that allow a victim's foot to sink through, usually resulting in the

need of another person's help to pull them out. However, it is second nature to most of the older students to jump over or avoid them entirely. **M**

+ The Founder of Ravenclaw House, Rowena Ravenclaw, came up with the idea of using a system of moving staircases at Hogwarts, in an attempt to "keep the students on their toes".

Great Foyer

An enormous hall located at the top of the Marble Staircase, to the right-hand side. The foyer contains multiple staircases leading to Gryffindor Tower, the Armoury & many other loci.

Head of Gryffindor's Office

A small study located in the Tarris Magnus Tower of Hogwarts, off the First Floor Corridor, to the right of a staircase leading up to the Serpentine Corridor. It has a large fire, windows overlooking the Training Grounds & the Quidditch Pitch, & a sparse stone-floored bedroom behind a concealed door for the use of the resident Head of House.

Hospital Wing

The Hospital wing is run by the school's resident Matron, who is occasionally accompanied by an additional Healer.

Students who suffer mishaps throughout the academic year are either sent or brought to the hospital wing for treatment. Only six visitors are allowed at one time per person, with visiting hours between 5 o'clock & 8 o'clock weekday evenings, & between 8 o'clock in the morning & 6 o'clock in the evening at the weekend. There is space for eight beds in the main wing, with three more available in the Matron's Office. **V**



It is very well equipped to deal with all manner of injuries, both magical as well as the mundane, from broken limbs through to the regrowing of entire bones. Only in the most severe cases are Hogwarts students sent to "St Mungo's Hospital for Magical Maladies & Injuries" for specialised care.

Matron's Office

A large room adjacent to the Hospital Wing itself that serves as the Matron's workspace & living quarters.

It contains a bookcase of Magical Medical Texts, a Potions Cabinet, a desk, two closets, two beds for patients who require constant supervision, & another bed closed off from the room by a heavy curtain for more serious afflictions.

Passage of the Fouls

It is unknown as to where exactly this corridor got it's name, though students in my day informed me that "The Fouls" are the Detention Chamber, the Hospital Wing & Professor Binns.

Potions Storeroom

Located in the Tapestry Corridor, this room provides extra storage space for potions, particularly those

used in The Hospital Wing. The resident Potion Master may also store his private supply of potions & ingredients here, rather than in the dungeons.

Rear Hall

A large open hall accessible via a corridor from the stairs leading down from the Defence Against the Dark Arts Professor's Office on the Second Floor. It is richly carpeted, with bookshelves & several paintings covering the walls. It is located in the very base of Gryffindor Tower, far below the Common Room.

Stone Bridge

The Stone Bridge runs parallel to the Suspension Bridge, one floor down. It connects the First-Floor Corridor at the Stone Bridge Tower end to the corresponding Tapestry Corridor in the Viaduct Entrance further on.

Upper Hall

A large open area accessible via a corridor leading from the Rear Hall. It is also richly carpeted, with a bookshelf covering one of the walls in its entirety. Up a flight of stairs at the East end of the Hall are a pair of doors leading to the Gallery.

Tapestry Corridor

This corridor connects the Viaduct Entrance to the main First-Floor Corridor; its walls are covered in tapestries. Hung in front are many portraits of famous witches & wizards, magical beasts & Quidditch fixtures.

- Second Floor -

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his level mainly provides access to the castle's upper & lower floors, with most of the rooms remaining vacant or used for storage. Many of the staircases, including that of the Hogwarts Turris Magnus, pass through this level of the castle to the floors above & below.

Defence Against the Dark Arts Professor's Office

This office used as a workspace & living quarters by the resident Defence Against the Dark Arts Professor at Hogwarts, & is connected to the Defence Against the Dark Arts classroom below it by two curving staircases with a stone balustrade. This small office is completely circular.

Second Floor Foyer

A large foyer with carpeted floors & high ceilings, with three archways leading to staircases up to corridors on the upper levels & a fourth archway leading into the Second-Floor Hall. There are many vases & display cases exhibited here.

The room has a large portcullis that can be lowered to seal the room. A popular student meeting place during morning hours.

Second Floor Hall

Also containing several display cases, as well as a fireplace & a single portrait who's occupant is never



in it. The room also has high ceilings & windows, as well as a trio of smaller stained-glass windows on the rear wall depicting three medieval brothers.

Second Floor Corridor

Located on both sides of the castle, this corridor mirrors the First-Floor Corridor found directly beneath it. It has substantially fewer doors in it's passageways, which are largely adorned with portraits, tapestries, statues & suits of armour on plinths. Parts of the corridor are also lined with bookcases, with a small seating area half way down it's Western wall. At the North end of the corridor is a large tetraptich of Helena Ravenclaw in a mahogany frame.

The Second-Floor Corridor is accessible from multiple staircases throughout the castle, connecting to the First-Floor Corridor, Herbology Corridor, Library Corridor & also the Hogwarts Turris Magnus staircase.

- Third Floor -

III



ith its own set of classrooms, as well as providing space for over half of the Hogwarts Library & display rooms, the Third Floor is much more like the First than the Second. It also has many more corridors, passageways & staircases leading to various parts of the Castle, both above & below. It is also the level at which the majority of the Hogwarts Towers originate.

Armoury

Also known as the Armour Gallery, the Armoury is a room-corridor adjacent to the Trophy Room. As you would expect, there are many of suits of armour on display in this corridor.

Classroom 3A - Charms Classroom

The dedicated Charms classroom, located off the Charms Corridor in the Training Grounds tower. It has four long desks, built like stairs, located on either side of the room. There is also a large fireplace flanked with several stacks of books & a lectern, from which the Charms Professor addresses students.

Charms Corridor

A passage allowing access to Classrooms 3A - E & also the Third Floor Corridor. Behind a painting of Three Drunken Monks is a hidden passageway leading through to the Armoury & Trophy Room.



Classrooms 3B - D

These rooms are mostly kept vacant, generally used as storage space. Occasionally they will be used for practical Charms lessons that require more space than Classroom 3A alone can provide, by the vanishing of the adjoining walls.

Clock Tower Courtyard

A cloister at the base of the Clock Tower at Hogwarts Castle. It is one of the oldest parts of the castle, it's ceiling & walls are noticeably dilapidated. It leads to the Wooden Bridge and, as it sits on a hill, is at the Third-Floor level. In the centre of the courtyard is an antique fountain surrounded by statues of eagles. A pear tree also grows in the South corner.

Clock Tower Entrance

One of the main entrances of Hogwarts Castle (the other two being the Viaduct Entrance & the main Entrance Hall). It consists of a large open space at the base of the Clock Tower, with two stairwells going up towards it's upper levels. Opposite the main entrance there is a large window with a portrait of Damara Dodderidge hanging to it's left.

The portrait of Dodderidge is known for her complaints of hunger, & for her shyness around Sir Cadogan, a fellow portrait dweller whom she is deeply in love with.

The main feature of this room is the massive steel & iron pendulum of the Clock Mechanism, which swings slowly over the entrance way. The pendulum has an imprint of a seven-armed star on it, with runic symbols on the outer rim of the pendulum bob. There is a flight of wooden stairs to the right & left of the pendulum that allow you to ascend up into the Clock Tower itself, amongst the

mechanism & inner workings. The Clock Tower Entrance can be sealed with a portcullis (which can be raised & lowered with the aid of a lever mounted to the East wall) & the massive double doors can be locked with numerous bolts for extra security, along with the magic enchantments placed over each entrance to the castle.

Ghoul Studies Classroom

The dedicated Ghoul Studies Classroom is located in the Hogwarts Turris Magnus off the Serpentine Corridor, next door to Classroom 3A, the Charms Classroom. It is a small room, only able to hold ten students at a time as well as the Professor. There are no windows, with the room being lit only by candles & the eerie glow of the Ghouls being studied.

Gunhilda of Gorsemoor Corridor

A passage accessed from the Third-Floor Corridor. There is a statue of the eponymous witch Gunhilda of Gorsemoor; the famous one-eyed, hump-backed Healer who discovered a cure for dragon pox, standing in the corridor, to the left of which is a small window overlooking the Great Lake. A small storeroom is also located off the corridor, at the opposite end to the statue.

Hesperius Hall

An antechamber off the main entrance to the Clock Tower, opposite the Vastus Vestibule. It contains various clockwork & clock-making equipment in display cases, as well as a host of Grandfather Clocks, Cuckoo Clocks, & most other manner of clocks you can think of. This is not a place one would wish to visit upon the hour.



Tens of thousands of books; thousands of shelves; hundreds of narrow rows

Hogwarts Library

Located on both the Third & Fourth Floors of Hogwarts School, it contains tens of thousands of books on all manner of topics. Overseen always by the resident Librarian, the library is where students can go to peruse or borrow books to supplement their studies (or even for personal enjoyment). Access to the library is granted until eight o'clock in the evening daily.

It holds tens of thousands of books; on thousands of shelves; in hundreds

of narrow rows, covering all manner of magical topics. Exciting things such as sections on Invisibility & Dragons, but also more mundane fields such as a Reference Section & a Legal Section concerned with Ministry defined Wizarding Law.

The library books have various spells on them to prevent students from defacing or taking them without permission. Food, in particular chocolate, is forbidden in the library.

There is also a Restricted Section within Hogwarts Library (though this is situated on the Fourth-Floor) that is closed off by a rope, with all books therein chained to the shelves. Books in this section are rare, valuable, or considered inappropriate for younger students. Students may only check out a book from this

section if they have a note of permission from a teacher, which they will only be granted should they be at N.E.W.T. level. Students are not allowed in to the Restricted Section themselves & must instead ask the Librarian to retrieve the book for them.

Students & teachers may reserve & take out books from the library, but only with The Librarian's permission. Both are also able to place books on hold if their required volume is unavailable. If a book is not returned before it's overdue date, a fine of twenty knuts per day is issued. Most book loan periods are for twenty four hours, with only a few extending to a week (written permission must be granted by a member of staff).

Lost Wands

A small room, which, as suggested by the room's name, serves as a lost-&-found, mainly for students' wands. It is located off the Serpentine Corridor in the Hogwarts Turris Magnus.

Storeroom

A circular room hidden behind a tapestry on the Gunhilda of Gorsemoor Corridor. It is perfectly round & contains a range of objects including cauldrons, books, potions & one particularly large storage chest. There is a passage underneath this chest that leads down to an outside balcony overlooking the Western edge of the Dark Forest.

Third Floor Corridor

This Corridor, found on the Eastern side of the Castle, is rather derelict compared to the rest of the floor. Rarely used, it's wall sconces are seldom lit as the other corridors on this level house all staircases &

rooms. Strange draughts can often be felt while walking here, though there are no obvious sources, with no windows or doors found along it's length.

Trophy Room

The Trophy Room is where all awards, trophies, cups, plates, shields, statues, & medals awarded to students during their time at Hogwarts. They are all kept in various crystal-clear glass display cases. The room also contains a list of Head Boys & Girls, as well as all past Quidditch Team Members. Most prominently displayed are Hogwarts Awards for "Services to the School". It is also connected to the Armoury through the back of one of the smaller display cases. A large portrait of Brutus Scrimgeour - former headmaster of Hogwarts & author of *The Beaters' Bible* - hangs on the opposite wall, hiding a passage through to the Fourth-Floor Corridor.



Vastus Vestibule

Another antechamber to the Clock Tower found opposite Hesperius Hall. Instead of displaying mechanical clocks, this room contains a collection of magnificent sundials in ornate cases, each one facing North.

- Fourth Floor -

rb



earing no classrooms of it's own, & only four distinct rooms, this level consists almost entirely of linking & crossing corridors, with conjoining stairways leading to other levels of the castle both above & below.

Bathroom

Half way down the Fourth-Floor Corridor, on the East wall, is a lavishly decorated Bathroom designated for use by both students & staff alike. It is not gender specific, but will only allow one person inside at a time due to it's modest size.

Central Tower Courtyard

An enclosed outdoor area located on the roof of the section called the Long Gallery, at the base of the Central Tower. There is a small fountain at it's centre shaped like a centaur.

Cuthbert Binns' Office

Used by History of Magic Professor Cuthbert Binns - now as a ghost - the office has a fireplace, two closets, a teacher's desk & a side-table. Behind a curtain at the back is Professor Binns' bed, although since becoming a ghost he rarely uses it.

Fourth Floor Balcony

One of the few viewing balconies at Hogwarts, it is located off the Fourth-Floor Corridor, offering + glimpses of the Greenhouses & the Dark Forest.



Fourth Floor Corridor

A wide passage accessible through the Study Area, this corridor leads out onto the Fourth-Floor Balcony via a door at its Western end. It also links the West Tower & Gryffindor Tower & has a large amount of staircase entrances.

Hospital Tower Corridor

Located between the Hospital Tower & the Clock Tower, this corridor crosses the Fourth-Floor Corridor at its midpoint.

Hospital Clock Corridor

Connecting the Hospital Wing to the Fourth-Floor of the Clock Tower staircase inside the Clock Tower. The Hospital Tower staircase next to the Hospital Wing leads from here to the main Fourth-Floor Corridor. The Clock Tower staircase connects it to the Clock Tower Entrance on the Third Floor, in addition to the Fifth Floor Corridor above it.

Study Area

A small library on the Fourth-Floor of Hogwarts Castle, located near Cuthbert Binns' Office. There is a hidden passageway hidden behind a bookshelf opposite a portrait of Sir Cadogan which leads to the Seventh-Floor Corridor, as well as another behind a tapestry that leads to the Fifth-Floor. There is a large fireplace & a door leading out into the Fourth-Floor Corridor. The room is used by students to study outside of Study Hall & Hogwarts Library & offers a small number of books.

Study Hall

A room connected to the upper level (Fourth-Floor)



of Hogwarts Library, where students are able to do their homework or study for their exams. Library books are allowed to be taken into this room without checking them out as it is overseen by the Librarian & is classified as part of the Library itself.

Secret Stairway

A tall circular room containing a spiral staircase, connecting the Fourth-Floor Corridor with the Fat Lady's Corridor on the Seventh-Floor. It can be accessed behind a bookcase near the Fourth-Floor Balcony, & via an archway on the Seventh-Floor.

Storage Room

A large storage room, filled with all manner on furniture, books & broken equipment, found opposite the Study Hall. The room is dark & dusty, but has very high vaulted ceilings with pillars flanking it's walls.



- Fifth Floor -



known as 'The Arts Floor'

This level houses most of the extra curricular activity rooms at Hogwarts School, rather than any of the core classrooms. The portraits lining the walls of it's corridors are home to many famous artistic & musical witches & wizards, such as Timothy the Timid, the terribly shy actor.

Boys' Lavatory

This bathroom contains five stalls, along with a couple of urinals & washbasins, each with ornate mirrors above them.

Classroom 5A - Art Classroom

Both Magical Art & Muggle Art classes are taught at Hogwarts, although outside the Magical Curriculum & with no examinations. This classroom has six easels, many framed paintings on the walls, a cabinet full of art supplies, a table, & the teacher's desk. The basic skills of Magical Photography are also taught in classes in this room.

Classroom 5B - Music classroom

As with Art, both Magical Music & Muggle Music classes are taught at Hogwarts, though as with Art Lessons there are no examinations & the classes are purely optional. The classroom is also available to any student who wishes to practise their own musical instrument.



The room features three rows of music stands & stools, a drum kit, a piano & a conductor's stand.

Classrooms 5D - E

Mostly unused or used as storage space. Occasionally these rooms will be used if classrooms on other levels are unavailable.

Fifth Floor Corridor

Located on the North side of the castle, it runs from the Grand Staircase around The Quad, passing by the Prefects' bathroom. It leads to the Fifth-Floor Hospital Tower Corridor & out to the Fifth-Floor Balcony of the Clock Tower. All of the rooms on this level are accessed via the Fifth-Floor Corridor, there are no other routes available.

Fifth Floor Hospital Tower Corridor

As is the Fourth-Floor Hospital Tower Corridor, this route is located between the Hospital Tower & the Clock Tower. It crosses the Fifth-Floor Corridor at it's most Southerly point. The corridor also connects the Prefects' Bathroom to the main Fifth-Floor Corridor, then follows on to the Clock Tower Staircase, inside the Clock Tower itself.

Prefects' Bathroom

A special bathroom that is reserved specifically for the use of Hogwarts school Prefects, Head Boys, Head Girls & Quidditch Captains. It is located behind the fourth door to the left of a statue of Boris the Bewildered, which will only open when supplied with the correct password.

On one side of the room there are three cubicles.



opposite which a large, swimming-pool sized tank with bath taps surrounding it is sunken into the floor.

The bath taps all run with different coloured bath water, soap bubbles & foam. There are a hundred of these golden taps surrounding the whole bath, with a different jewel set in the top of each. Soap, bath oil, bath powder, bath salts, shampoo, hair spray, & conditioner are located on shelves to the side of the bath, with towels & bath robes on the other. Behind the bath is a stained glass window depicting Merpeople.



"hundred golden, jewel topped taps"

Muggle Studies Showroom

The Muggle Studies showroom is square & spacious. In two corners stand dioramas depicting parts of an ordinary Muggle household; a living room & a kitchen, next to which are blackboards with explicative diagrams depicting scenes such as "How Muggles use recliners" & "The safe distance to keep from the television, or, Square Eyes are for Square Guys".

Many Muggle artefacts are kept in displays along the walls, such as a radio, a post box & assorted vacuum cleaners.

The room is lit by Muggle "light-bulbs" powered by magic. These "light-bulbs" are the Muggle version of candles & usually run on "electricity".



Wizard Card Collectors' Club Room

A small, disused classroom, formerly Classroom 5C, used as headquarters for the Wizard Card Collectors' Club.

The room tends to be rather messy with a fairly laid-back atmosphere. There are posters & announcement boards on the walls & old classroom furniture; such as bookshelves, desks, a planisphere & a blackboard. The room is divided into a large central area for meetings, trading cards & playing card games, with small booths around the edges for games to be played in more privacy.

- Sixth Floor -

by



possibly one of the most lavishly decorated parts of Hogwarts, the Sixth Floor is home to a number of rooms, halls & many passages, all of which are heavily decorated with tapestries, portraits & display cases, & ever-lit by dancing blue flames in huge, stone wall sconces carved in the shape of writhing sea serpents.

Boy's Lavatory

This bathroom contains six stalls, along with a couple of urinals & washbasins with ornate mirrors above them. There is a passage leading from this bathroom to the Seventh Floor.

Classroom 6A - Study of Ancient Runes Classroom

6A is the dedicated Study of Ancient Runes classroom, consisting of rows of desks, a bookcase & a lectern for the Professor. The walls are covered with tapestries & parchment with runes on them, some of which glow when their names are spoken aloud within the room. The back wall is a floor to ceiling bookcase, filled with books on runes & symbols.

Classrooms 6B - C

These rooms are vacant, generally used as storage space.

Occasionally they are used as extra space for Study of Ancient Runes, Arithmancy, Muggle Studies or History of Magic classes when necessary.



Disused Bathroom

Previously a Girl's Bathroom, this room has not been used for centuries due to it's poor state of repair.

East Wing

A large hall located at the Eastern end of the Sixth Floor of Hogwarts Castle, the entrance to which is located off the Glanmore Peakes' Corridor. The East Wing has a huge fireplace in the centre of the room with sofas around it & portraits lining the walls. There are also various suits of armour which awaken to guard the room after sunset.

Glanmore Peakes' Corridor

Glanmore Peakes' Corridor, named after the Scottish wizard notorious for having slain the Sea Serpent of Cromer, is located off of the Sixth-Floor Corridor. His portrait hangs on the North wall. It provides access to the East Wing & disused bathroom, & also houses display cabinets containing the skeletons of various beasts, including the teeth of the Sea Serpent itself.

Lavishly Decorated Office

Originally the dedicated office & living space for the resident Defence Against the Dark Arts Professor, but now only used to host social events - Horace Slughorn utilises this room frequently for parties. Fairly roomy, this office includes a fireplace with two large sofas, a round dining table big enough to sit ten people & access to a private balcony beyond. The room also has two grand entrance doors, both of which connect to the Sixth-Floor Corridor.



Room of Rewards

A hidden room at Hogwarts that notes students' various minor achievements. It can be accessed via the portrait of **Vindictus Viridian** - **Potioneer, Author & previous Headmaster of Hogwarts School of Witchcraft & Wizardry** - on the **Grand Staircase**. Not to be confused with the much larger **Trophy Room** on the **Third Floor**.

Sixth Floor Corridor

Providing access to the **Lavishly Decorated Office** & the **Sixth Floor Classrooms**, it shares strong similarities in layout to the **Seventh-Floor Corridor** above it. It is connected via a staircase to the **North Tower** & to the **Sixth-Floor** of the **Grand Staircase** in the **Grand Staircase Tower**, & also allows access to **Glanmore Peakes' Corridor**. It contains a bust of **Glanmore Peakes** & a **Portrait of Temeritus Shanks**, the **ex-Daily Prophet Editor**. A long staircase connects the corridor to the dungeons as well the **Seventh-Floor Corridor** above.

West Tower Battlements

↑ Located on the top floor of the **West Tower**, accessed via the **Sixth-Floor Corridor**. It is possible to take a staircase down to the **Hospital Wing** via a door in the battlements.

Writing Supplies Room

A storage room where bottles of ink, spare pieces of parchment & quills are kept, as you would expect.

- Seventh Floor -

iii



he topmost level of Hogwarts

School of Witchcraft & Wizardry is home to both Gryffindor & Ravenclaw towers, as well as multiple corridors & classrooms. The Grand Staircase also comes to an end at this level, turning into the Fat Lady's Corridor.

Astronomy Classroom

Located on the top-most level of the Astronomy Tower - the tallest of Hogwarts' Towers - it is accessed via a steep, double-spiral stairway. This space is where Astronomy classes are taught & also where practical examinations are held. A doorway contains another steep spiral stairway leading into a side-turret which is home to the Astronomy Reading Room.

The top of the tower is surrounded by crenellated ramparts & iron security railings for very good reason too, considering it's lofty height - allowing students to gaze at the night sky using their telescopes, without the worry of falling to their death. Astronomical models & telescopes are propped against the ramparts when the classroom is not in use.

Astronomy Reading Room

Located within the Astronomy Tower, below the outdoor teaching space via a staircase. Tall bookshelves fill up most of the room, with small decorative stone cherubs holding celestial bodies & peering through telescopes perched on the columns around them.



The room has a high ceiling with golden celestial models orbiting in mid-air. High windows provide sunlight in the day time, but also moonlight at night. This room can be accessed through the Astronomy Corridor, with an archway to the Astronomy Stairwell leading up to the outdoor Astronomy Classroom on the roof.

Astronomy Room

A room dedicated to the study of Astronomy located in an annex off the Astronomy Reading Room. Ancient charts drape the walls & gleaming spheres of spun glass orbit one another in mid-air. Planetary Models & Armillary Spheres fill the room, with one large desk positioned on the back wall.

Classroom 7A - Arithmancy Classroom

7A is the dedicated Arithmancy Classroom. It contains a series of number charts, a blackboard & long rows of tables for the students to sit at. It is also where Advanced Arithmancy Studies is taught. It is located directly off the Seventh-Floor Corridor, next door to Classroom 7B & opposite Classroom 7C.

Classroom 7B - Divination Classroom

7B is the dedicated Divination classroom, located at the top of the North Tower. It is accessible through a circular trapdoor at the top of a wooden ladder & looks like a cross between an attic, a living room & an old-fashioned teashop.

The Divination Staircase leads up to the floor where the ladder sits & is connected to the rest of the castle by a long corridor. Inside the room sit twenty small, circular tables, each surrounded by chintz armchairs & fat pouffes that are rather crammed inside. It

is lit with dim, crimson light; the curtains at the arched windows almost always remain closed, & the many lamps are draped with red or purple scarves & shawls.

It tends to be stiflingly warm inside, almost unbearably so in the Summer months, not helped by the fire which is always burning underneath the overcrowded mantelpiece. The flames give off a heavy perfume. Shelves running around the circular walls are crammed with dusty-looking feathers, stubs of candles, many packs of tattered playing cards & countless silvery crystal balls. A huge array of delicate teacups hang from the underneath of each shelf, & fill any empty wall & desk space.



"The flames give off a heavy perfume."

Classroom 7C

Usually disused, but sometimes provides room for Divination classes when additional space is required for practical activities.

Disused Bathroom

A crawlspace in the West wall links this bathroom to the Gryffindor Tower Reading Room. A portrait of Valeria Myriadd, covers the entrance on the Gryffindor Tower side. The main Seventh-Floor Corridor entrance is always locked, meaning only Gryffindors can enter.



Dibination Professor's Office

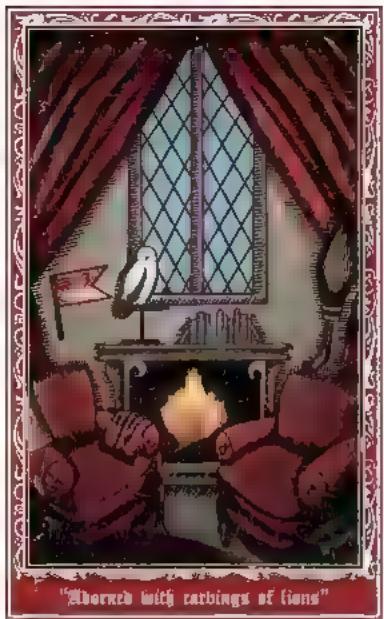
Both the workplace & residence of the Dibination Professor. It is located up a small staircase from the Dibination Classroom, on the topmost floor of North Tower.

Fat Lady's Corridor

At it's far end, this corridor displays the portrait of the Fat Lady that serves as the entrance to Gryffindor Tower. The corridor leads directly off the Grand Staircase on the topmost floor.

Gryffindor Tower

Also known as the Gryffindor Common Room, this tower serves as the living quarters for students in Gryffindor House at Hogwarts School of Witchcraft & Wizardry, decorated with various shades of red & gold.



"Adorned with carvings of lions"

The entrance to the Gryffindor common room is concealed behind the portrait of the Fat Lady on the Gryffindor Landing at the end of The Fat Lady's Corridor. To enter, one must present the Fat Lady with the correct password for the week, otherwise said student will have to wait for another student to come by & pass them the code.

The common room itself is entirely circular. Gryffindor students can relax after a long day of studying in the many squashy armchairs, each of which are arranged around low wooden tables. The common room is decorated in several shades of red & gold, & is very comfortable (though not quite as comfortable as the Hufflepuff Basement). There are also many fully stocked bookcases.

There are many windows looking out over the school grounds & a large fireplace dominates the Northern wall, the mantle of which is adorned with carvings of lions. The walls are decorated with scarlet tapestries that depict witches, wizards & various magical animals such as Phoenixes.

The dormitories are also located in the Tower, with two doors leading off from the common room that open onto spiral staircases. The left hand staircase leads to the girls' dormitory, while the right leads to the boys'. Both dormitories are identical to each other in shape & decoration, with the same four-poster beds & hangings, but with their layouts mirrored.

The stairway to the girls' dormitory is enchanted to become a slide if any boy attempts to climb it, but not vice versa, since it is still deemed that girls are more trustworthy than boys.

Hall of Hexes

Despite it's worrying name, this hallway is probably the most subdued of the entire Seventh-Floor. Interconnected archways run it's length from the North Wing all the way along to the Southern wall, where it joins on to the Seventh-Floor Corridor.

Headmaster's Office & Residence

Sat at the top of the Grand Staircase Tower, the Headmaster's Tower houses an office &





"Cabinets filled with instruments"

& tables filled with instruments. There is also a fireplace - the only fireplace in the school to be permanently connected to The Floo Network. The second area contains the Headmaster's desk & chair & is surrounded by bookcases. The third area comprises of a small sitting room behind the desk. The loft, accessed by flights of steps on either side of the desk area, contains a large telescope & an astrolabe. There is also another small flight of steps on this level that lead even further up, providing a bird's eye view of the office from a balcony.

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The office is a circular room with windows, decorated with portraits of all previous Hogwarts Headmasters. The portrait of the immediate predecessor of the current Headmaster or Headmistress hangs behind the current Head's desk. This is always the largest of the paintings in the room, which, in turn,

living quarters. In order to gain entrance, a password must be spoken to a stone gargoyle on the top floor of the Grand Staircase Tower, which will then move aside to reveal a Griffin carved spiral staircase with moving steps. Upon reaching the top of this staircase, you will find an ornate oak double door.

The Office itself is divided into three main areas, as well as a loft. The first area of the office contains the Headmasters' Portraits, as well as cabinets

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shrink down to occupy less space when necessary.

Throughout the office, there are a number of desks & spindly tables with intricate silvery devices upon them that erratically emit puffs of smoke & make a variety of high pitched noises. Many other magical instruments & artefacts are kept here too, such as the Sorting Hat & the Pensieve.

The Headmaster's Office, like so much of Hogwarts castle, has a will of its own, or it's own sentience. The room is barred to all but the rightful Head & those they permit to enter, suggesting that if someone unworthy - at least in the room's eyes - attempt to enter, the room will not allow it. This also is the case for any appointed Headteacher the room does not agree with, as to preserve the sanctity of the Four Founder's wishes.

Headmaster Portraits' Cupboard

This cupboard is located through a door to the right of the entrance to the Head's Office. A portrait of the current Headteacher of the school is kept within this cupboard after its commission. Only the current Head has access to this cupboard, & must visit it regularly to teach their portrait self how to behave exactly like themselves, as well as to pass on any knowledge they may deem useful to their eventual successors.

After the Headteacher in office vacates the position, their likeness is moved from this cupboard to join the rest of the portraits in the Head's Office, occupying the space directly behind the desk.

Head of Ravenclaw's Office

The dedicated office & residence of the Head of Ravenclaw House, who is also the Head of Charms. There is only one window in this office, that being the thirteenth window from the right of the West



Tower. The office contains various portraits, a desk, a bookcase & sleeping quarters at the back.

North Wing

The North Wing is lined with scores of bookshelves & has various tables, chairs & other furniture placed around it. It also houses a large statue of the current Slytherin House Ghost - the Bloody Baron - as his living self. It serves as an addition to the Reading Room & Study Hall on this level.

There are two entrances; one that leads in from the Seventh-Floor Corridor & another in the Fat Lady's Corridor. The Wing is a popular meeting spot for students of all Houses, especially in the morning hours before class.



Ravenclaw Tower

Ravenclaw Tower serves as the Common Room for all students within Ravenclaw House at Hogwarts School of Witchcraft & Wizardry. In general, it sports several shades of blue with bronze detailing, & is the brightest of the four Common Rooms.

The entrance to the Common Room is located on the West side of Hogwarts at the top of a staircase. The door has no doorknob nor a keyhole, but instead a bronze

knocker in the shape of an eagle. The Eagle will recite a riddle to those wishing to enter, which must be answered correctly. If answered incorrectly, however, students must wait for someone else who can answer it.

The Ravenclaw common room itself is one of the airiest rooms at Hogwarts. It is wide & circular with arched windows hung with blue & bronze silks & has a midnight blue carpet covered in stars, which is reflected up onto the domed ceiling above.

During the day time, Ravenclaw students have an excellent view of the school grounds, including the Great Lake, Dark Forest, Quidditch Pitch, Herbology Greenhouses & the surrounding mountains too. The room is furnished with tables, chairs & bookcases, & next the door leading up to the dormitories stands a tall statue of Rowena Ravenclaw carved from white marble. The sound of wind whistling around the windows of the tower is said to be relaxing while going to sleep.

Ravenclaw students also have access to a private library which, in fact, holds almost as many textbooks as the primary Hogwarts Library itself, though it is much smaller in external size - when in use, it is magically expanded to fit it's many bookcases within Ravenclaw tower.

Seventh Floor Corridor

Accessible via a staircase on the Sixth Floor, it leads to the Fat Lady's Corridor & the North Wing. It encircles the entirety of The Quad. A staircase leading to the dungeons can be found at the Southern end, which also grants access to the Sixth Floor Corridor below.

- Unfixed Locations -

"Here today, gone tomorrow. Back next Tuesday"



ere follows a list of other unfixed locations within Hogwarts School of Witchcraft & Wizardry that have no permanent whereabouts, but instead move around the castle at will. If a common or regular location is known, it is noted, but this section is not to be relied upon for solid information.

Aedificium Oriens

A long hall in the castle, always to be found on the Eastern side. It is known to appear on both the Second & Third Floors but has no discernible timetable, at least not that has been observed in it's thousand year existence. When present, it boasts a number of magnificent tapestries on it's walls with rows of benches running down both sides of the hall.

Porticus Circumscriptus

A hall that can be found on a number of floors, but always next to a storage cupboard. On a Monday & Friday morning, it can be found on the Basement level, pretending to be the larder in the Hogwarts Kitchens. On a Tuesday & Thursday it can be found at the top of the Headmaster's Tower, next to the Portrait Storage Room, but on Wednesday however, it does not show up at all. At the Weekend, this room is thought to appear next door to the Potion Master's Storeroom in the Dungeons, but it is always locked with only a small crack in the frame to see into the hall, so no-one is sure.



Porticus Imago

A small hall containing portraits that is also a popular meeting place for the Hogwarts Ghosts. It is so named after ⁺ *Imigo Imago*, the author of "The Dream Oracle" & spends most of it's time at the base of The Divination Tower. It is never, however, there if you intentionally look for it.

Porticus Medius

This hall is always found through one of the four doors leading off of the Middle Courtyard. Once entered, the room is a perfect mirror reflection of itself on all four walls, which makes it difficult to remember which way you came in. Each wall has a door in it's centre, with a tall broken mirror on either side of it.

Behind three doors - that do not lead back out into the courtyard - there are more doors that looks exactly like the ones previously opened. Behind these doors are more doors just the same, but behind these doors you will find piles of broken mirror glass.

Porticus Olius

Always found on the Seventh-Floor of Hogwarts Castle, but not always present. The room on the other side of this arched door is more of a well, that emits a foul odour as if that of an unwashed troll had fallen down it, which may well be the case.

Porticus Periculum

This door may be found anywhere in the Castle & Grounds & always has something different behind it. Most of the time it contains comfortable rooms with roaring fireplaces, but now & again it opens up into one of the damper smelling dungeons, a Hogwarts Bathroom stall, & occasionally, the heart of the Dark Forest.



Room of Requirement

Also known as the "Come & Go Room" or "The Room of Hidden Things", The Room of Requirement is a magically hidden within the walls of Hogwarts Castle. It only appears when a person is in great need of it, & the room will only open up if it decides that said person has a great need to use it. Sometimes it is there, & sometimes it is not, but when it appears, it is always equipped for the seeker's needs.

It cannot, however, create food, as this would breach one of the five Principal Exceptions to Gamp's Law of Elemental Transfiguration. Due to it's magical nature, the room is Unplottable & cannot be mapped. The entrances to the room are located on the Seventh-Floor Corridor of Hogwarts Castle, one of which is opposite a tapestry that depicts Barnabas the Barmy attempting to teach trolls ballet. The only way to open the room is to walk past it three times thinking about what you need, & if your request is deemed worthy a large door with iron fittings will appear.

If one wishes for a room to hide in, the Room of Requirement will make sure that no-one else can enter while it is in use. If you are desperately in need of relieving yourself, the room will be equipped with the suitable apparatus to do so. It can even provide the user with additional stores, equipment & items they need - many a Hogwarts Caretaker has found additional cleaning supplies within the room when they were running low.

It is occasionally known as "The Room of Hidden Things" as more often than not, it appears in the guise of a large, high-ceilinged hall, full to overflowing with piles of broken items that have been stored there by ashamed students over the thousand years of it's existence. This can make it rather tricky to navigate, or to find the exit.

The room has magical protection cast over it that prevents a Summoning Charm being used within it, or penetrating it. This stops people being able to simply summon the things that are hidden within it - the room is profoundly sentient, & as such, it is incredibly loyal to those who use it.

- Towers -

"Tall enough for an uninterrupted view of the starry sky"



Hogwarts has many towers & turrets of all different shapes, sizes & styles, some housing stairways, classrooms & even laboratories. Below is a list of the main towers that make up the castle, with a brief description of their locations & uses. Not all towers begin at the Ground-Floor level, due to the castle being on a slope.

Astronomy Tower

The Astronomy Tower is the tallest tower at Hogwarts Castle, sitting directly above the front doors of the building. It is therefore surrounded by a Y-shaped parapet & is tall enough to gain a perfect, uninterrupted Y-shaped view of the starry sky at night. Students study the stars & planets in Astronomy lessons here, but the tower is out of-bounds outside of class.

On a clear day, it is possible to see the enormous window of the Astronomy Tower from the other side of the Great Lake.

Within this tower is the entrance to the Astronomy Corridor, Astronomy Reading Room, Astronomy Classroom, Astronomy Stairwell, Astronomy Department & the Astronomy Room.

Bell Towers

The East & West Bell Towers rise above the main entrance to the Herbology Greenhouses. Between the two towers there is a set of wooden double doors leading into the Ground-Floor Corridor. The Caretaker's Office is inside the base of the West Tower.



Central Tower

The Central Tower sits atop the Long Gallery & looks out over the Viaduct Entrance & the Greenhouses.
Ravenclaw Tower is situated in a turret at it's very top.

Clock Tower

This Tower begins on the Third-Floor level. Upon entering the Tower through it's open archway, there is a large Entrance Hall with flights of wooden stairs on either side of it. The first landing is at the Fourth-Floor level, at which point you will find the clock's gears & face - these are fully accessible.

A corridor opposite the clock face connects the Clock Tower with the remaining castle. If you venture up another flight of old, wooden stairs to the Fifth-Floor, there is another landing where the clock's mammoth gold & copper bells hang within their mechanism. There is also a corridor here that links the Clock Tower to the main Castle.

Dark Tower

The Dark Tower is tall, narrow & rather crooked, & located next to the Transfiguration Courtyard. This tower was, in the past, used as a prison, with several cells throughout each of it's seven levels, with the topmost being on the roof. These cells are no longer used, charmed or otherwise protected. There are four gargoyles on the sides of the tower which direct water away from the building when it rains.

Defence Against the Dark Arts Tower

Overlooking the Suspension Bridge, the tower is semi-circular in shape. This is where Defence Against the Dark Arts lessons are held - at the First-Floor

level - & also where the Professor's Office is at the Second-Floor level. The Defence Against the Dark Arts staircase winds up through it's centre.

Founders' Tower

Locked & abandoned since the Hogwarts Four lost Salazar Slytherin, this was the original gathering place for the Four Founder's of Hogwarts,  sitting opposite the Locked Tower. It was one of the first parts of the castle to be constructed & where the Hogwarts Four met with the unknown Magical Architect who helped design the castle.

The locked tower door has a stained glass window bearing the same strange, multi-triangular symbol as the chart in the hand of his statue. Light shining through this window casts eighteen different coloured triangles onto to the wall beyond it.

Grand Staircase Tower

The most recognisable feature of Hogwarts Castle, this tower is circular in shape with a very tall, cone shaped roof. As it's name suggests, the Grand Staircase is located within, scaling all seven Floors & leading down to the Basement & Dungeons.

In the roof at the top of the tower - above the Seventh-Floor, in fact - are three smaller turrets making up the Headteacher's Tower. These serve as the Headteacher's Office & Residence.

Greenhouse Tower

Located near the Hogwarts Greenhouses, this tower houses the spiralling Herbology Staircase. It is full of all manner of magical plants that are left to grow wild, & has a large fountain at the top of it.





Gryffindor Tower

Referring in this case to the physical tower structure, rather than the Gryffindor House Common Room located within it, which is also often known by the same name.

The entrance to Gryffindor Tower (Common Room) is located behind the Fat Lady's portrait on it's Seventh-Floor. A password is required to enter, which must be spoken to The Lady. When opened, a circular hole leads to the Gryffindor Common Room.

The Gryffindor dormitories are also located in the Tower, with two spiral staircases leading up into the tower's roof-space on either side. One leads to the girls dormitory, the other to the boys.

Headmaster's Tower

Sat atop the Grand Staircase Tower, the Headmaster's Tower houses an Office & Living Quarters in three, separate, circular turrets with tall cone shaped roofs matching that of their Mother. Each has a number of arched windows around it.

Herbology Tower

This tower can be found on the corner of the Viaduct Entrance, behind the Right Viaduct Tower. It overlooks the last of the Hogwarts Greenhouses, which extend around the Long Gallery.

Hospital Tower

The Hospital Tower is semi-oblular in shape, & is located on the Southern end of The Quad. It sits at the end of the Hospital Corridor which connects the Clock Tower to the rest of the castle. On the First-Floor of the tower is the Hospital Wing & the Matron's Office.



There are also stairs leading to the Fourth-Floor Corridor &, by extension, to the Grand Staircase.

Locked Tower

This tower, located opposite the Founder's Tower, houses the Book of Admittance & the Quill of Acceptance, the magical artefacts that constitute the only process by which students are selected for Hogwarts School of Witchcraft & Wizardry.

The tower has never been entered by any student or member of staff at Hogwarts in the thousand years of the school's existence, since The Founders magically sealed the door. The magical artefacts therein have consequently never been touched by human hands, bar those of The Hogwarts Four. Many Headmasters & Headmistresses have, however, enjoyed spending quiet hours in the tower, hoping to catch the Book & the Quill in action, though none have ever seen it.

Octagon Tower

Also known as the Left Long Gallery Tower, it is located to the West of the Viaduct Entrance & is eight sided. The Potions Classroom is located at the very bottom of this tower, while a hall on the First-Floor leads directly to the Stone Bridge.

It is one of the four towers that surround the Viaduct Entrance, along with the Herbology Tower & both the Left & Right Viaduct

Quidditch Tower

The largest of the towers in the wall surrounding the Training Grounds, nearest to the Quidditch Pitch. A staircase runs throughout, leading down to the

Quidditch Gate. At the top, the staircase flattens & continues along the wall, eventually entering a long, narrow cave which runs through the mountainside to the foot of the Owlery steps half way up the West Tower.

North Tower

Also known as The Divination Tower, this is the location of Divination Classes & the Divination Professor's Office who's entrance consists of a ladder leading through a trap door.

It is connected to the rest of the castle by the Divination Corridor. Sir Cadogan's portrait is hung in the Divination Stairwell which runs through the tower adjoining the corridor.



Ravenclaw Tower

Consisting of a turret born off the Central Tower, this is the location of the Ravenclaw Common Room & Dormitories.

Right Long Gallery Tower

The Right Long Gallery Tower is located to the right-hand side of the Viaduct Entrance, opposite the Left Long Gallery Tower or Octagon Tower. It is identical to it, apart from being slightly longer on it's Northern facade.

Second Floor Girls' Lavatory Tower

Located behind the Left Viaduct Tower, adjacent to the Viaduct Entrance. This tower hosts Moaning Myrtle's Bathroom.

Stone Bridge Tower

Also known as The Lookout Tower, this is one



of the four towers surrounding The Quad, nearest to & therefore overlooking the Stone Bridge. It strongly resembles the Astronomy Tower. The First-Floor Landing connects the First Floor Corridor to the Stone Bridge itself. It is located in the Southern corner of The Quad, along with the Grand Staircase Tower, Gryffindor Tower & the North Tower opposite it. It is also connected to the Left Long Gallery tower by a small, dilapidated stone bridge.

South Tower

Bearing only one room, occasionally used for Theoretical Herbology & Transfiguration classes, this is one of Hogwarts' smallest towers. It is square in shape, with a tall, pitched roof.

Suspension Bridge Towers

These two towers are located at the end of the Suspension Bridge on either side of the Suspension Bridge Entrance. They are cylindrical in shape with tall, cone-shaped roofs.

Training Grounds Tower

In the North of the castle grounds, this tower overlooks & is linked to the Training Grounds. The Library Annexe (on the Fourth-Floor), the Charms Classroom (on the third) & a small part of the Second-Floor Corridor are located in this tower.

Turris Magnus

The Turris Magnus is among the largest towers of Hogwarts Castle & is semi-circular in shape. It stands next to the Viaduct Entrance, overlooking the Suspension Bridge & the Training Grounds.

The tower is home to The Head of Gryffindor's Office on the First Floor & the Serpentine Corridor, Classroom 3C, the Lost Wands Storeroom & the Ghoul Studies Classroom on the third. It also hosts Classroom 7A, the Arithmancy Classroom on the Seventh-Floor. A staircase runs up through the centre of the tower.

Turris Medius

Smaller than the Turris Magnus, this tower contains no rooms or stairways. Instead, it's walls are entirely covered in portraits, from floor to ceiling, which spans over four floors.

Upper Hall Tower

Located above the Entrance Hall & only accessible via a hidden passageway behind one of the bookshelves within it. The "Upper Hall" is the space high in the ceiling of the Entrance Hall, below the big glass dome at it's top that floods the room with light. A doorway leads out onto a terrace with a high parapet & battlements housing a flag with the Hogwarts Crest on it.

West Tower

Located slightly away from the main Castle, beyond the Quidditch Gate. At the top of this tower is the Owlery, a circular stone room that is open to the elements due to it's open, glassless windows. During the winter months, the tower is very cold, to the point that the higher landings can have problems with ice. From the right hand corridor, a tightly spiralling staircase leads up to a door leading out onto the battlements. Through the left you can access the Fourth-Floor Corridor and on into the main castle.

- Staircases -

*"All different shapes, sizes & styles,
some of which lead to different places on different days."*



Successfully navigating any of the routes within Hogwarts Castle will require the use of at least one, though more often than not, several of the one hundred & forty two staircases therein. They vary in shape, size, style, length, & even location, just to keep you on your toes. Here follow a selection of the more frequently used stairways at Hogwarts School of Witchcraft & Wizardry from their lowest starting point to their highest...

...If you thought that I was going to make reference to & name each & every one, I'm afraid that you are sorely mistaken.

Levels are referenced using the Floor numbers:

- ooo* - **Dungeon Level**
- oo* - **Basement Level**
- o* - **Ground-Floor**
- 1* - **First-Floor**
- ii* - **Second-Floor**
- iii* - **Third-Floor**
- iv* - **Fourth-Floor**
- v* - **Fifth-Floor**
- vi* - **Sixth-Floor**
- vii* - **Seventh-Floor**



Dungeon Staircase

ooo Deathday Party Hall - Dungeon Corridor ooo

Entrance Dungeon Staircase

ooo Entrance Dungeon - The Quad o

Potion Master's Staircase

ooo Dungeons - Seventh Floor Corridor bii

[also allowing access to the Sixth Floor Corridor]

Boathouse Steps

oo Boathouse - Viaduct Courtyard o

Great Hall Staircase

oo Boathouse - Great Hall Side-Room o

Grand Staircase

o Marble Staircase Balcony - Fat Lady's Corridor bii

Herbology Staircase

o Greenhouse Tower - Greenhouse Tower Roof iii

Hogwarts Turris Magnus Staircase

o Turris Magnus - Seventh-Floor Corridor bii





Marble Staircase

o Entrance Hall - First-Floor Corridor /

Quidditch Staircase

o Quidditch Gate - Training Grounds o

Staircase i

o Courtyard Corridor - Serpentine Corridor ///

Staircase ii

o Ground-Floor Corridor - Second-Floor Corridor //

Staircase iii

o Ground-Floor Corridor - Second-Floor Corridor //

Suspension Bridge Staircase

o Ground-Floor Corridor - Third-Floor Corridor ///

Staircase iv

/ First-Floor Corridor - Second-Floor Corridor //

Staircase v

/ First-Floor Corridor - Serpentine Corridor ///





Staircase vi

ii Second Floor Corridor Library Corridor *iii*

Staircase vii

ii Second-Floor Corridor - Third-Floor Corridor *iii*

Clock Tower Staircase

iii Clock Tower Entrance Hospital Tower Corridor *v*
{also allowing access to the fourth-floor Hospital Tower Corridor}

Hospital Tower Staircase

vb Fourth Floor Corridor Hospital Tower Corridor *v*

Stairway viii

vb Fourth-Floor Corridor - Fat Lady's Corridor *vii*

Staircase ix

vb Hospital Wing - West Tower Battlements *vi*

Swivelling Staircase

vb Fourth-Floor Corridor - Sixth-Floor Corridor *vi*

Divination Stairwell

vi Divination Corridor - Divination Landing *vii*





Ravenclaw Tower Staircase

b1 Central Tower - Ravenclaw Common Room *b11*

Staircase x

b1 Sixth-Floor Corridor - Seventh-Floor Corridor *b11*

Astronomy Stairs

b11 Astronomy Reading Room - Astronomy Classroom *b11*

Griffin Stairwell

b11 Seventh-Floor Corridor - Headteacher's Tower *b11*

Grumpy Staircase

b11 Seventh-Floor Corridor - Headteacher's Tower *b11*

Turret Stairwell

b11 Grand Staircase - Headteacher's Tower *b11*



- The Grounds -

"Water, Woodland, Path & Pitch"



Hogwarts' grounds are extensive, including large open spaces, heavily forested land, water & the Castle itself. Located on a cliff in the mountains of the Scottish Highlands, the castle overlooks both the Great Lake, which lies to it's South, as well as a large forest to the East - known as the Dark Forest. A road runs around the lake edge from Hogsmeade Station, to the South of the lake, past the village of Hogsmeade itself in the North.

The entirety of Hogwarts Grounds is enclosed by walls & barriers - both magical & physical - with the main Entrance Gate to it's South being the only route of admittance.

Details of the main features residing within the grounds, but away from the Castle structure itself, are outlined as follows.

Broom -Shed

A small wooden building next to the full-size Hogwarts Quidditch Pitch in which the school brooms are stored. Students may also store their own broomsticks here if they so wish.

Carriage Road

Other than the First Years, who arrive by boat across the Great Lake, the rest of the students arrive at Hogwarts via carriage at the start of each year. Students board the carriages outside Hogsmeade Station, to the South of the Castle, & travel firstly Westwards,

then Northwards around the lake, past the village of Hogsmeade & on to Hogwarts Castle. This road is also known by students as The Hogwarts Road.

Entrance Footpath

A long, sloping footpath connecting the Entrance Gates to Hogwarts Castle. The path leads up a hill from the gates through a clearing in the Dark Forest. It continues past The Grounds-Keeper's Hut before ascending another hill via a long, winding set of steps. From here, it leads up to the great, oak front doors that open into the Entrance Hall of Hogwarts.

Entrance Gates

The Main Entrance to Hogwarts Grounds is located at the end of the Carriage Road, a short distance from Hogsmeade Village. The gates are made of magnificent wrought iron, flanked by two stone columns topped with statues of winged boars. They are overlooked by The Guardhouse, & are also protected by a range of anti-intruder jinxes.

The Dark Forest

Also known as the Forbidden Forest, this large wooded area borders the East & North edges of the Hogwarts Grounds.

The forest is very old; older than Hogwarts Castle itself, and holds many secrets & houses many creatures - some dark & dangerous, but others friendly. The trees in the forest are ancient. They are dense & rough looking from years of exposure to the elements. Among the most dominant species are beech, oak, pine, sycamore & yew, & there is an abundance of thick bramble & thorn undergrowth. There are also many magical plants growing



in the forest, many of which can be used for Potion Making at the school.

As well as flora, it hosts a wide range of both non-magical & magical fauna. Known examples include:

Acromantula

Centaurs

Unicorns

Hippogriffs

Thestrals

Bowtruckles



"Many creatures, many secrets" =

Also, a pack of wolves (though alleged to be descended from two werewolves mating at the full moon), as well as the more traditional (and decidedly less dangerous) rabbits, foxes, badgers & deer make their homes here.

B There are also rumours of Giants, Trolls, & Werewolves themselves being present, although none have been seen or documented for many centuries. The grounds of Hogwarts, in particular the Dark Forest & the Great Lake, function as a nature reserve for such magical creatures, who would otherwise struggle to survive alone alongside Muggles.

As it's name suggests, it is strictly off limits to students - except in the case of practical Care of Magical Creatures lessons that occasionally take place there, & even more rarely, night time detentions.

In both cases, at least one of the Hogwarts Teachers must be present alongside students. Of course, with the various creatures living in the Forest, few students would want to venture into it anyway...



"Keeper of Keys & Grounds at Hogwarts"

Grounds - Keeper's Hut

A relatively small wooden cabin near the flat lawns & the Paddock on the edge of the Dark Forest, that serves as the residence for the Hogwarts Grounds-keeper. There is only one room inside, usually filled with hams & pheasants hanging from the ceiling, and there is also a small fireplace. In one corner stands a bed, in another is a dining table and chairs. This Hut also contains a variety of tools used for the Grounds - Keeper's duties.

Gatehouse

Also called the Guardhouse. main entrances to Hogwarts Stone Circle to the Wooden Stone Circle to the Wooden



This marks one of the Castle and connects the Bridge. It has a torch on the outside wall which always bears everlasting blue flames.

Great Lake

Also known as the Black Lake, this is the large body of water located to the South of Hogwarts Castle.



It is about half a mile in diameter; in some places, many fathoms deep, & full of creatures that would make a Muggle naturalist swoon with delight - as long as terror did not seize them first.

Every school year, after the Hogwarts Express arrives at Hogsmeade Station, The Hogwarts Keeper of Keys leads the First Years to the lake shore where a fleet of magical boats await.

The boats, which can carry up to four students each, then self-propel

↑ across the lake to a dock next to the Boathouse. At the end of their first year, students may be allowed to take the boats back to Hogsmeade Station, while the older students take the carriages. The only exception to this, is that at the end of every school year, graduating seventh years are also allowed to leave the school by sailing back across the lake.

As previously mentioned, the grounds of Hogwarts function partly as a nature reserve for magical creatures which have difficulty existing in Muggle inhabited areas, as is true for the Great Lake. There are Grindylows, Merpeople (a hardy Scottish strain) & a giant squid, which is somewhat domesticated & permits students to tickle its tentacles on sunny days, while it basks in the shallows.

The lake is often said to be very cold, but more



Scandalous daring students have, on occasion, been known to swim in it. This is not necessarily advised by the staff, however, as the castle's plumbing network drains into it.

Hogsmeade Station

The railway station that serves both Hogwarts School of Witchcraft & Wizardry & the Village of Hogsmeade itself.

Located near to the South bank of the Great Lake, a road extends from it to the Hogwarts Castle entrance in the North. Although it is named after **H**ogsmeade, it is actually quite a distance from the village itself, on the opposite side of the Hogwarts grounds across the entire span of the lake.

The Hogwarts Express stops here, and here only, after travelling from King's Cross Station's Platform Nine & Three-Quarters which, similarly to Diagon Alley in London & most other magical locations, Muggles are unable to access.

The station comprises of a small group of buildings, the largest of which is a residence for the conductor of the train. At the end of the Hogsmeade Platform, magical boats are docked on a gently sloping pebble beach, awaiting the arrival of the Hogwarts Keeper of Keys & the First-year students.

Hogwarts Locker Rooms

These structures are next to the Quidditch Pitch at Hogwarts. Students can change from their Hogwarts uniforms into their Quidditch robes here, & team captains give passionate pep talks to their teams before the Inter-House Quidditch matches.

Hogwarts Whomping Willow

Whomping Willow trees are a very valuable &



occasionally a very violent species of magical plant; they will attack anyone & anything foolish enough to come within range of their branches. Its limbs act as arms & any damage to them must be treated as a human limb would.

The most famous Whomping Willow is the one that was planted on the grounds of Hogwarts School only a few years ago in 1971. Despite it's relatively young age, it has already grown to a great size, with a strong sentient force that can distinguish between friend & foe, & even tell certain people from others. It has an distinctive knot near the base of it's enormous trunk.



"Never hit a tree that hits back"

Lawn by Dark Forest

The sloping lawns of Hogwarts lead down to a smooth, flat lawn next to the Dark Forest. It is used by the resident Flying Instructor to teach older students more advanced flying skills & techniques due to it's open, flat ground.

The Paddock

A wooden-fence enclosure located on the edge of the Dark Forest, close to the Grounds-keeper's Hut. The Hogwarts Hippogriff herd is usually kept here for study in Care of Magical Creatures classes.

Quidditch Pitch

Hogwarts has its own full size Quidditch Pitch where Teams from each House may practise, hold try-outs & play matches against each other. Each school year sees a total of six Inter-House matches in a competition to win the Quidditch Cup. Each House is allowed dedicated training sessions on the pitch, but they must book these via their Head of House.

The stands surrounding the pitch are decorated differently for each Quidditch match at Hogwarts, with alternate stands decorated with the colours of the teams. Spectators - staff, students, parents & visitors - sit in these stands to observe the games.

Quidditch Training Pitch

This pitch is far smaller than the full size Quidditch Pitch where games are held & doesn't have any goal hoops. For this reason, most Hogwarts Team Captains prefer to train on the main pitch instead. It does not, however, have any spectator stands either, which prevents students from other Houses from spying on training.

Ravine

A deep, narrow gorge dividing the Castle into two sections East & West. The Covered Bridge, Viaduct, Stone Bridge & Suspension Bridges all span across this enormous gorge.

Road to Hogsmeade

A bifurcation leading off the Hogwarts Road, or Carriage Road, it leads through the Dark Forest & numerous fields at the base of the mountains surrounding Hogwarts Castle, before it reaches its end at Hogsmeade Village, at which point it becomes the High Street.





The Castle & Grounds

Hogwarts: A History

Hogwarts: a History



The Houses of Hogwarts



- The Houses of Hogwarts -

"Gryffindor, Hufflepuff, Ravenclaw & Slytherin"



tudents at Hogwarts are divided

into four Houses, each bearing the last name of its founder: Godric Gryffindor, Helga Hufflepuff, Rowena Ravenclaw & Salazar Slytherin.

These Houses are the living & learning communities in which students spend their time while studying at the school. Each year, members of each House share the same dormitory, common room & most classes.

Each of the four Houses is represented by it's own colour scheme & animal mascot, as seen on the Hogwarts Crest:

Gryffindor

Hufflepuff

Red & Gold - Lion

Yellow & Black - Badger

Ravenclaw

Slytherin

Blue & Bronze - Eagle

Green & Silver - Serpent

The Houses compete throughout the school year by earning & losing "House-Points" for various activities. The House with the most points at the end of the school year is awarded the House Cup during the End of Year Feast in the Great Hall. Each House also has its own Quidditch team that competes for the Quidditch Cup. These two competitions breed rivalries between the Houses, the greatest of which is that between Gryffindor & Slytherin.

- Sorting -

*"You're in safe hands (though I have none)
For I'm a Thinking Cap!"*



In the early days of Hogwarts, the Four Founders hand-picked students for their Houses. As time went on, they decided that a way must be devised to continue the sorting of new students after their eventual demise. It was at this point that Godric Gryffindor removed his hat & asked each of the founders to "put some brains" in it, magic that allowed this "Sorting Hat" to choose students according to each of their own individual values once they were gone.

Now, almost a thousand years after the deaths of The Hogwarts Four, at the beginning of each school year the magical Sorting Hat is placed first on a three-legged stool at the front of the Great Hall, then onto each new student's head during the Sorting Ceremony. The students are subsequently dispersed throughout the four Houses according to their inner traits.

When it is making it's decision, the Hat will tend to allocate students based



on qualities they value rather than those they exhibit. It can detect nascent qualities in a student & places them in the House that will challenge them, or put their character to the test. Godric Gryffindor's Sword, one of the founder's only other known relics, can be pulled out of the hat by any Gryffindor "considered worthy", no matter how secure the sword's location.

The hat is battered & old, patched, frayed & extremely dirty. In order to speak (and sing), a tear along the brim opens up like a mouth. It then speaks to the wearer inside of the hat with a small, quiet voice, using Legilimency to interpret their thoughts & respond to them. After a short time of consideration, which varies + **N** person to person depending on how difficult they are to sort, the hat announces its choice aloud for all to hear, & the student joins the selected House. Occasionally, the Sorting Hat takes over five minutes to decide upon a House. This event is known as a "hatstall".

Before beginning the Sorting Ceremony, the hat is known to sing a short song about the founding of the school & the four Houses. It spends all year composing the next one to keep itself occupied, having very little else in the way of duties.

When not in use, it is placed on a shelf in the current Headmaster's or Headmistress's office. It is passed down from Head to Head as they are replaced.

- Inter-House Dynamics -

"All four Houses must band together & fight as one, if Hogwarts is to stand."



Hhe four Houses are very separate entities. Each has its own common room & dormitory, its own table in the Great Hall, & students mostly take lessons with classmates of the same House. There is no rule against students from different Houses mingling, but in truth, a good majority of social interactions tend to occur between students of their own House.



Each House has a teacher who acts as it's overseeing Head, as well a House Ghost. Each of them must have previously been a Hogwarts pupil within that House to hold the title.

A great deal of competition exists between the Houses, not all of which is particularly friendly. This rivalry is demonstrated in the Quidditch matches & the annual school competition for the House Cup, which is determined by the number of points earned or lost by each member of the rival Houses. These points are awarded or taken based on students' conduct throughout the school year. All members of staff (as well as the Head Boy & Girl) have the authority to grant & deduct points as they see fit, even from their own Houses.

There has always been a certain amount of animosity towards Slytherin House from the other three, though not without reason. "There isn't a witch or wizard that's gone bad that wasn't in Slytherin" is a widely used phrase amongst magical folk in Great Britain, though it isn't strictly true, of course. Slytherins were originally chosen for their cunning & pure-blood heritage for the

most part, & these traits do tend to come with a certain attitude & particular personality that may not sit too well with other's who are not like-minded.

* It has also been said (by the Sorting Hat itself) that "All four Houses must band together & fight as one if Hogwarts is to stand." It must be remembered that each has both its virtues & it's flaws, & that none, in truth, is better than the others.

House rivalry is most seen between Slytherin & Gryffindor, harking back to the days of conflict between Godric Gryffindor & Salazar Slytherin after their disagreement about the admittance of non-pure-blood students. While there is a certain amount of rivalry between Ravenclaw & Hufflepuff also, it is nothing like that of the other two Houses. It is documented that Rowena Ravenclaw & Helga Hufflepuff, once great friends, also had a  severe falling out after the construction of Hogwarts School. This has lead to a certain dislike between the members of Ravenclaw & Hufflepuff.

On the whole, Gryffindors are reported to get on best with Hufflepuffs, whereas Ravenclaws are thought to be more friendly with Slytherins than the other two Houses. There are, however, always exceptions. Usually, though not always, the other two Houses tend to support Gryffindor in its rivalry with Slytherin, again reminiscent of how Salazar Slytherin was, in the end, opposed by all three of the other founders.

A description of each of the four Houses follows over the next chapter, including their House colours, animal mascots, ghosts, notable members & general traits.



- Gryffindor -

"Bravery - Nerve - Chivalry - Courage - Daring"



Gryffindor House was founded by Godric Gryffindor. Godric instructed the sorting hat to choose students for his House who showed the most bravery, nerve, chivalry, courage & daring, as well as determination.

The House emblematic animal is a lion, & its colours are red & gold. Sir Nicholas de Mimsy-Porpington, also known as "Nearly Headless Nick" is the House Ghost.

Gryffindor corresponds to the element of fire, for passion, & it is for that reason that Godric chose the colours red & gold to serve the House. The colours correspond to those of a lion as well, with red representing the mane & tail & gold representing the beast's coat. The Gryffindor House-Point Hourglass contains rubies to mark their current total.

Gryffindor House highly labours the trait of courage, & thus its members are generally regarded as brave, albeit on occasion, this can be to the point of recklessness.

Most notably, the House has contributed many members to a newly founded group known as the "Order of the Phoenix". This secret society formed in 1970 by Albus Dumbledore (among others) to oppose He-who-must-not-be-named & his followers, known commonly as Death Eaters.



Gryffindors can also, however, appear short-tempered. Members of the other Houses, particularly Slytherin, suggest that Gryffindors tend to engage in "pointless heroics", & also consider members to be "self-righteous & arrogant, with no regard for rules." 

The Sword of Gryffindor, having once belonged to Godric Gryffindor himself, is a magical heirloom of Gryffindor House. Much like a wand, the sword is semi-sentient, responding to appeals for help by Gryffindor's chosen, worthy successors. Whenever a "true Gryffindor" needs it, the Sword will allow itself to be pulled out of another of Godric Gryffindor's artefacts - the Sorting Hat - regardless of it's current location & firmness of fixation. 

Historical Members of Note

Sir Cadogan - attended 1022 - 1029

Knight of the Round Table

Nicholas de Mimsy-Porpington - attended 1443 - 1450

Current Gryffindor House Ghost "Nearly Headless Nick"

Albus [Percival Wulfric Brian] Dumbledore
- attended 1692 - 1699

Obt. M. [First Class], Grand Sorc., D. Min., X.J. [sorc.], S. of Mag. Q. Supreme Mugwump of the International Confederation of Wizards, & Chief Warlock of the Wizards' Union

*Current Headmaster of Hogwarts School of Witchcraft & Wizardry,
founder of the Order of the Phoenix.*

Celestina Warbeck - 1928 - 1936

The "Singing Sorceress"

- Hufflepuff -

"Dedication · Patience · Kindness · Tolerance · Loyalty"



Hufflepuff House was founded by Helena Hufflepuff. The most inclusive among the four founders, Helena chose to value dedication, patience, kindness, tolerance & loyalty, as well as fair play & hard work, rather than a particular aptitude in its members.

The emblematic animal is a badger, & yellow & black are its colours. The Fat Friar is the House's patron ghost.

Hufflepuff corresponds to the  element of earth, & it is for that reason that the House  colours were chosen: yellow represents grain or wheat,  with black for the soil. The Hufflepuff House-Point Hourglass contains yellow diamonds.

Students belonging to this House are known to be hard-working, friendly, loyal, honest & rather impartial. It may be that due to their values, Hufflepuffs are not as competitive as the other Houses, & are also more modest about their achievements. Hufflepuff also has the least rivalry with the other three Houses, except in Quidditch.

All four of the Houses have produced exceptional witches & wizards in their time. However, due in part to Helga Hufflepuff's policy of accepting any student & also to the House's usual poor performance in the House Cup,



Hufflepuff is often thought to be the House of less talented wizards & witches. This is simply not true.

Hufflepuff House has produced a great many successful & influential members of the Wizarding World, such as the renowned Magizoologist Newton Scamander, author of "Fantastic Beasts & Where to Find Them". Other exceptionally skilled Hufflepuff witches & wizards include the highly noted Arithmancer Bridget Wenlock, & former Minister for Magic Artemisia Lufkin.

Hufflepuff House has produced far fewer dark wizards than any other at Hogwarts. It is thought that their cheerful & friendly demeanour accounts for this.

Historical Members of Note

Pengist of Woodcroft - attended 993 - 1000

Founded the wizarding village of Hogsmeade

The Fat Friar - attended 995 - 1002

Member of the clergy. Current Hufflepuff House Ghost

Bridget Wenlock - attended 1213 - 1220

Famous Arithmancer who discovered the magical properties of seven

Artemisia Lufkin - attended 1765 - 1772

Minister for Magic from 1798 to 1811

Newton Scamander - attended 1908 - 1915

*Famous Magizoologist & Author of
Fantastic Beasts & Where to Find Them*

- Ravenclaw -

"Intelligence · Wit · Creativity · Originality · Acceptance"



Ravenclaw House was founded by Rowena Ravenclaw, who favoured traits such as intelligence, wit, creativity, originality & acceptance in her students, as well as their readily acquired wisdom & ability to learn.

Its House colours are blue & bronze, & its animal symbol is an eagle. The House Ghost was in life the daughter of the House founder Rowena Ravenclaw, Helena. She is known as the Grey Lady.

Ravenclaw House corresponds directly with the element of air, with the House colours of blue & bronze having been chosen in order to represent both the sky & eagle feathers respectively.

Best known for the phrase "Wit beyond measure is man's greatest treasure", many Ravenclaws tend to be highly academically motivated, successful & talented students. They also pride themselves in being original in their ideas & methods. It is not unusual to find Ravenclaw students either reading, revising, or practising magic outside of the classroom, especially in such areas of study that other Houses might shun.

Students within Ravenclaw can also be quirky, possess unusual intellectual interests & are usually quick to accept &



celebrate these eccentricities in themselves & others.

Ravenclaws can be so competitive when it comes to academic success that they are known, on occasion, to attempt to sabotage the studies of other students - including their own House-mates - in order to get top marks. They have also been known to falsely claim high-achieving historical figures as members of their House, when in fact they were not.

Apart from this, Ravenclaw House has little rivalry with the other Houses, except of course in Quidditch in which they are most fiercely competitive with Hufflepuff. However, they do tend to side with Gryffindor & Hufflepuff in their rivalry with Slytherin House.

Historical Members of Note

Helena Ravenclaw - attended 1001 - 1008

*Daughter of Rowena Ravenclaw.
Current Ravenclaw House Ghost "The Grey Lady"*

Ignatia Wildsmith - attended 1238 - 1245

Inventor of Floo Powder

Laberne de Montmorency - attended 1834 - 1841

Inventor of several of the first Love Potions

Perpetua Fancourt - attended 1911 - 1918

Inventor of the Lunascope

Garrick Ollivander - attended 1920 - 1927

Talented & renowned Wandmaker

- Slytherin -

Cunning · Ambition · Resourcefulness · Determination · Cleverness



Slytherin House was founded by Salazar Slytherin. This House is composed mostly of pure-blood students due to its founder's mistrust of all Muggle-borns, the House is traditionally home to those students who are seen to exhibit such strong traits such as cunning, ambition, resourcefulness, determination & cleverness.

* Its emblematic animal is a snake & its colours are green & silver. The House Ghost is the Bloody Baron a gaunt & silent spectre covered in silver bloodstains. In it's House-Point Hourglass sit gems of dark green emerald.

Slytherin corresponds with the element of water, with serpents being commonly associated with the sea & lochs in Western European mythology, as well as being physically fluid & flexible animals. The colours also correspond with the green waters around lakes & lochs, & with the silver representing the falling rain.

Most Slytherin students tend to have a developed sense of self-preservation, meaning they are more likely to hesitate before acting as to weigh all possible outcomes before deciding what should be done. They also have a "certain disregard for the rules" that often tends to surpass mischief.



The Sorting Hat claims that blood purity is, in fact, a factor in which it has been asked to select Slytherins, though it still bases its decisions more upon the views of its members than a student's lineage.

Muggle-born Slytherins do exist, but they are very rare, & there have also been a number of half-bloods sorted into the House. It should be noted that pure-bloods are not automatically placed in Slytherin House, in fact, pure-blood students have been sorted into all four of the Houses historically.

Contrary to the wishes of the other founders of Hogwarts School of Witchcraft & Wizardry, Salazar Slytherin wanted a stricter policy of admission to the school - one limited strictly to pure-blood students. The rift this created led to his eventual departure from the school. A millennium later, the House's students are still considered to be affiliated with Salazar's views, & in truth, open expression of a "pro-blood purity" sentiment does tend to be far more common within Slytherin than in the other three Houses.

This disagreement over blood purity is the origin of the feud between Slytherin & Gryffindor, the two most competitive of the Houses. Slytherin & Gryffindor are always rivals in Quidditch & in competition for the House Cup. It is also rare for Slytherin & Gryffindor students to be friendly with one another, & common for them to share animosity.

The phrase "There isn't a witch or wizard that's gone bad that wasn't in Slytherin", although commonly used by magical folk, is not strictly true. It must be noted that Slytherins who oppose use of the Dark Arts & discrimination based on blood purity do exist, such as current Hogwarts Potions Master & Head of Slytherin House Horace Slughorn, who runs a club for "all students who show promise", allowing entry across all four Houses.

Cunning & ambition are easily turned towards ill purposes, but are not inherently negative, in as much as daring, intelligence, & loyalty can, used unwisely, just as easily become negative traits.

Historical Members of Note

The Bloody Baron - attended 993 - 1000

Current Slytherin House Ghost

Phineas Nigellus Black - attended 1858 - 1865

Headmaster of Hogwarts School of Witchcraft & Wizardry from 1918 to 1925

Horace Slughorn - attended 1914 - 1921

Noted Potioneer & current Potion Master & Head of Slytherin House at Hogwarts School of Witchcraft & Wizardry

Tom Marvolo Riddle - attended 1938 - 1945

*Later became the most powerful Dark Wizard in history.
Known now as "He-who-must-not-be-named"
or "You-know who"*

Hogwarts: a History



Subjects &
lasses

- Overview -

"Pick O.W.L. & N.E.W.T. to suit your route"



wide variety of subjects &

classes are taught at Hogwarts School of Witchcraft & Wizardry. These include both the core curriculum - available through all seven years, the electives available from

third year forward, & a number of extra-curricular lessons which are supplementary to student's studies.

At the end of each year, students take End-of-Year exams to determine how well they are doing, & to advise both their Professors & the students themselves on how best to improve.

In their fifth year, students take O.W.L. examinations which determine whether they have sufficient knowledge to continue into their sixth year. In their seventh year, students take N.E.W.T. examinations, the results of which will affect their job opportunities after they leave education.

All students begin their first year of education at Hogwarts with the following seven core subjects -

Astronomy

Charms

Defence Against the Dark Arts

Herbology

History of Magic

Potions

Transfiguration

First-Year students are required to take Flying Lessons to assess their ability with a broom, & to try out - if they so wish - for the House Quidditch Teams. This lesson is not continued into second year.

In rare circumstances, a student's Head of House may contact the Ministry of Magic to request the use of a Time-Turner, enabling high-achieving students to take more classes than lesson hours (& time itself) allow. All students do, however, have the choice to drop courses if they become a burden, aside from the mandatory core classes.

At the end of their second year, students are required to choose a minimum of two additional subjects from the following list:

Arithmancy

Care of Magical Creatures

Divination

Muggle Studies

Study of Ancient Runes

These, along with the core seven, will be pursued until their fifth year, when an O.W.L. examination is taken in each. Students may at this point elect to drop any of the core subjects as they enter into their sixth year at Hogwarts.

If students achieves a high enough grade in each of their O.W.L. exams, they are allowed to continue them on into their sixth & seventh year. They may, however, elect to drop subjects to more greatly focus on their desired career route.

More specialised subjects such as Alchemy may also be offered, but only if there is sufficient demand.

- Examinations -

"Quiet Please - Examinations in progress"



Various examinations take place at Hogwarts School within the seven years of a student's admittance, the most important of which are the O.W.L.s & the N.E.W.T.s. These tests allow the Professors, as well as the students themselves, to accurately gauge their abilities & help them decide on which career route to take. Some careers require certain pass standards in specific subjects before application will be accepted.



End-of-Year Exams

At the end of each school year, excluding the fifth (O.W.L.s) & seventh (N.E.W.T.s), all students sit exams to determine their ability & to observe their progression in each subject. There is one exam per subject, which takes place in its dedicated classroom, rather than in the Great Hall, as do all others.

These examinations have no bearing on later subject or career choice, unlike those taken for O.W.L.s & N.E.W.T.s.

Ordinary Wizarding Level - O.W.L.

A subject-specific test taken during Hogwarts School of Witchcraft & Wizardry students' fifth year, administrated by the Wizarding Examinations Authority. The score made by a student on a particular O.W.L. grade exam will determine whether or not they will be allowed to continue taking that subject in subsequent school years.

As well as referring to the actual test, the term

"O.W.L" also refers to the type of class, i.e. the level of difficulty of the class the student is taking.

In addition, "achieving an O.W.L" is used to refer to a class in which the student has passed their O.W.L exam.

Due to the importance of passing these tests, preparation for both O.W.L.s (and the more advanced N.E.W.T.s) is very hard work. Students tend to begin preparing for their O.W.L.s in their fourth year, although they aren't taken until their fifth. The pressure can be enough cause a certain amount of anxiety amongst students, with the Hospital Wing doubling it's stock of Calming Draughts over the exam period.

These examinations, although not as definitive as N.E.W.T.s, determine what career path students will be able to take once their Hogwarts education is complete. Some careers require certain subjects to be taken at N.E.W.T. level, in some cases requiring top grades. In order to be admitted into a class at N.E.W.T. a student must first achieve an 'Outstanding' or 'Exceeds Expectations' (depending of the subject & the overseeing Professor) at O.W.L. This proves (or disproves) their ability to cope with the upcoming workload, which is much more advanced in the sixth & seventh years.

Cheating is also both highly tempting for the students & highly guarded against by the examiners. Anti-Cheating Spells are applied to all O.W.L. exam papers. Auto-Answer Quills, Remembralls, Detachable Cribbing Cuffs & Self-Correcting Ink are all banned from the Great Hall during examinations.

O.W.L. exams are administered over a period of two successive weeks at the end of fifth year. Exams are divided into two parts, a theory exam & a practical exam, both occurring on the same day. Students sit the theory portion in the morning & the practical portion in the afternoon, with the exception of the Astronomy practical exam, which occurs at night on top of the Astronomy Tower.

Nastily Exhausting Wizard Test - N.E.W.T.

A subject specific exam that seventh year witches & wizards take to help them pursue certain careers after their graduation. N.E.W.T. exams are the highest level of tests offered whilst at Hogwarts School of Witchcraft & Wizardry.

The exams themselves are incredibly difficult as stated in the name "Nastily Exhausting". At the ⁺ end of their seventh & final year, students take both ⁺ theoretical & practical N.E.W.T. exams (as in their ⁺ O.W.L.s), which assess what the student has learnt over the past two years.

Many magical professions demand high grades in these tests, requiring students to work exceptionally hard to ensure that they not only pass, but achieve the required Distinction Level as well. For instance, the Ministry of Magic only accepts Auror applicants with at least five N.E.W.T.s with top grades of either 'Outstanding' or 'Exceeds Expectations'.

A student must have previously achieved an O.W.L. in a subject ⁺ in order to move on to it's N.E.W.T. level classes.
N Most Hogwarts Professors will accept an 'Exceeds Expectations' from a student's O.W.L. in order to allow them to advance to N.E.W.T. level. However, some only allow students with an 'Outstanding' in their O.W.L. to advance.

It should be explained that not all students pass their N.E.W.T.s. Some less academic students do not take them at all.

Wizards' Ordinary Magic & Basic Aptitude Test - W.O.M.B.A.T.s

Although not compulsory for Hogwarts students, the W.O.M.B.A.T.s are a series of exams

administered by the Wizarding Examinations Authority. The exam tests whether the sitter is able to exist safely & effectively within the magical world. They are made available to any student who wishes to take them, but are usually requested by The Ministry of Magic as a result of minor infractions of Wizarding Law.

The W.O.M.B.A.T.s, unlike O.W.L.s or N.E.W.T.s, consist exclusively of written papers. Therefore they could, in theory, be sat by Muggles as well as witches & wizards.

An exam paper usually takes twenty-five to thirty-five minutes to complete, depending on the paper level. The Ministry takes a few days to mark every test, after which an owl delivers the results in the form of a certificate (if it is a passing grade), or a howler (if it is a failing grade).

Apparition Test

An optional, twelve-week course offered at Hogwarts for learning how to Apparate. Apparition - due to the risks involved - requires a licence, which is only issued to witches or wizards over the age of seventeen who have passed this test.

Class begin shortly after the Hogwarts Christmas holidays & are offered to all students over the age of seventeen, or who will be turning seventeen during the coming school year. The course costs 12 Galleons & is always overseen by a Healer trained Ministry of Magic Official, for safety reasons.

Students must learn the "Three D's of Apparition" which are -

Destination - Determination - Deliberation

At the end of the class, those who pass receive a licence to Apparate. Those who splinched themselves, even in a minor way, must retake the test the following year.



- Marking Scheme -

"O - E - A - P - D - T"



xaminations are marked using a grading system comprising of the letters O, E, A, P, D & T, in order of highest to lowest work quality. This grading system applies to all pieces of work submitted at Hogwarts school, but is most relevant to both O.W.L.s & N.E.W.T.s. Below are descriptions of the six grades available.

Passing grades

O - Outstanding

(always continues to N.E.W.T. level)

E - Exceeds Expectations

(usually continues to N.E.W.T. -level)

A - Acceptable

(rarely continues to N.E.W.T. level)

Failing grades

P - Poor

(may repeat O.W.L. to achieve higher grade)

D - Dreadful

T - Troll

- O -

Some Hogwarts Professors have been known to set N.E.W.T. acceptance standards at 'Outstanding', meaning only the best are able to continue with the subject.

- E -

Most set the N.E.W.T. bar at slightly kinder 'Exceeds Expectations', an achievable goal for most good students.

- A -

As 'Acceptable' is the lowest passing grade, a student may still be able to enter into a N.E.W.T. class if it has a lower acceptance bracket. Students are not, however, automatically allowed to continue at N.E.W.T. level, & must discuss their options with their Head of House or the appropriate Professor.

- P -

A student receiving a 'Poor' in an O.W.L. is unable to continue on with it as a N.E.W.T. class. The student does however have the option to repeat the subject the following school year to gain a higher grade, if they choose to do so.

- D -

Receiving a 'Dreadful' grade in an O.W.L test means that under no circumstances can this subject be continued into a N.E.W.T. class. The student would not cope with the work.

- T -

A 'Troll' grade, has never historically been received by a student at either O.W.L. or N.E.W.T. level within Hogwarts school, as by definition, you would need to have the intelligence of a troll to incur it.

- Core Classes -

"The Foundations of Magical Understanding"

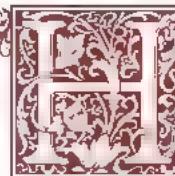


The following classes must be taken by all students attending Hogwarts School of Witchcraft & Wizardry until their fifth year of education. They may all be continued through to O.W.L. & N.E.W.T. study should the student wish to pursue them, & as long as they achieve a high enough grade to do so.

Each of these subjects has it's own dedicated Professor and Classroom, as well required as textbooks & equipment.



Astrology



Herbology



Defence
Against
the Dark
Arts

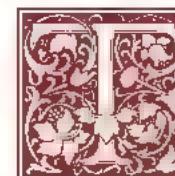


Potions

Charms



History
of Magic



Transfiguration

- Astronomy -

“Second moon to the right, & straight on 'til dusk”



Astronomy is a branch of magic

that studies stars & the movement of planets, where the use of practical magic during lessons isn't necessary. Classes take place in the top-most level of the Astronomy Tower, the tallest tower in Hogwarts Castle, & include sky observation sessions with telescopes.

Lessons are spent learning the names of stars & the movements of planets, & their relation to magic in it's purest, most basic form. A spectacular, miniature model of the solar system, or orrery, contained within a glass dome is a regularly used in lessons. Widely regarded as the best example of such an instrument in current existence, each of the moons glimmers as it rotates in place around the nine planets & the fiery sun, all of which levitate in thin air, hanging beneath the glass.

During the first years of study at Hogwarts, students study the night skies through their telescopes weekly, at midnight on the same day, & learn the different names of the stars & the movements of the nine planets.

If students elect to pursue Astronomy into their sixth & seventh years at Hogwarts, they must then study the intricate details of planets and their moons & fill in blank star charts based only on a mere few hours of observing the night sky.

Astronomy is one of the only fields of study at Hogwarts which has a direct equivalent within the Muggle world.

Wagadou students are known to be skilled in Astronomy, as the subject is seen as paramount.

Required Equipment

Telescope - *Star Chart* - *Parchment* - *Quill*

Reading Material

Star-Watching

- by *Asteria & Athena Noba*

The Orrery Oracle

- by *Cassiopeia Fortuna*

Celestial Dance

- by *Mona Starlis*

- Charms -

"*Swish & flick*"



Charms specialises in the artistry of charmwork, & is an essential in performing the greater part of magic. Charms is seen as a "softer option" by some, the subject not being quite as demanding as perhaps Transfiguration or Potions, but without it, many witches & wizards would not be able to perform the most simple of magical tasks. Charms classes are held in Classroom 3A along the Charms Corridor on the third floor, near the entrance to the Third Floor Corridor.

In the fifth year O.W.L. examination, the written portion is made up of questions concerning the theory of charms, with the practical exam judging the students' ability to perform them.

The spells learnt in Charms class are taken from books, most often *The Standard Book of Spells* - Grades 1 through 7, by Miranda Goshawk. Students learn the specific wand movements & pronunciation for each spell, often partnering up in class to experiment on one another.

Spells learnt during Charms lessons include -

Levitation Charm	Mending Charm	Memory Charm
Wand-Light Charm	Locking Charm	Summoning Charm
Fire Making Spell	Skurge Charm	Banishing Charm
Softenning Charm	Arresto Momentum	Stunning Spell
Severing Charm	Engorgement Charm	Lumos Maxima
Unlocking Charm	Freezing Charm	Silencing Charm

Required Equipment

Wand - Parchment - Quill

Reading Material

The Standard Book of Spells
- by Miranda Goshawk

Achievements in Charming
- by Ronja Reebe

Quintessence: A Quest
- by Marianna Molliare

- Defence Against the Dark Arts -

"Riddikulus!"



Defence Against the Dark Arts

lessons teach students how to magically defend themselves against Dark Creatures & the Dark Arts. Practical magic is also taught in this class, such as how to duel, which requires the use of both offensive & defensive spells. Defence Against the Dark Arts classes are usually taught in Classroom 1D, located off of the First-Floor Corridor.

The position of Defence Against the Dark Arts Professor is rumoured to be jinxed, as for many centuries now, no teacher of the subject has been able hold the post for more than a year.

The curriculum of the class varies greatly depending on what the professor at the time deems appropriate. Lessons generally have a practical approach, with many of the teachers believing that when it comes to the Dark Arts, practical skills are the most important to learn, with theoretical assignments only given as homework. Dark Creatures & Defensive Spells are the predominant topics, including -

*Red Caps - Hinkypunks - Howtruckles - Hoggarts - Werewolves
Petrichus Totalus - Riddikulus - The Unforgivable Curses (theory)*

From fifth year onwards, students spend time revisiting & fine-tuning theory & spells learnt in previous years of study. This is to prepare them for their O.W.L. & N.E.W.T examinations.

As part of their Defence Against the Dark Arts

O.W.L, students sit a written exam on the Theory of Defence, with the practical exam assessing their physical ability to respond to unfriendly magic with counter jinxes, shields & defensive spells.

Required Equipment

Wand - Parchment - Quill

Reading Material

The Dark Forces: A Guide to Self-Protection
- by Quentin Crumble

(The Essential) Defence Against the Dark Arts
- by Arsenius Jigger

Defensive Magical Theory
- by Wilbert Slinkhard

Confronting the Faceless
- by Alba Sköld

Mørkriborn
- by Færa Grønn Rathulfr

- Herbology -

"Never neglect your earmuffs"



erbology is the study of magical

& mundane plants & fungi, the wizarding equivalent to the Muggle study "botany". Students learn firstly to care for & utilise plants, & later learn about their magical properties & their uses. Many of the plants studied provide ingredients for potions & medicine, while others have magical effects in their own right.

Students spend class time learning about the different varieties of existing magical plants. The further into a student's education, the more difficult & dangerous the plants become.

At the point of their O.W.L. examinations in fifth year, much of the class time is spent working with dangerous plants like the Fanged Geranium & Venomous Tentacula. As part of their Herbology O.W.L. students must sit both a written exam on the theory of Herbology, as well as a practical exam, during which the students are given tasks where they work hands (and sometimes feet) on with a wide selection of plants.

Students who achieve a high passing grade on their Herbology O.W.L. are able to move on to the advanced classes in preparation for their N.E.W.T.s, at which point the plants become more dangerous still, some with fatal capabilities.

Classes are held in Greenhouses 1 - 7, located behind the castle. Lessons involving more advanced & dangerous plants, typically reserved for O.W.L. or N.E.W.T. level study, are found in the later greenhouses. Occasionally, theory classes are held indoors.

Required Equipment

*Dragon-hide Gloves - Earmuffs
Wand - Parchment - Quill*

Reading Material

One Thousand Magical Herbs & Fungi
- by *Phyllida Spore*

Flesh-Eating Trees of the World
- by *Serotina Veride*

Keeping it Green
- by *Flora Finestra*

- History of Magic -

"ZZZZZZZZZZ...."



istory of Magic is, as expected, a class where students learn about magical history, a subject where the use of practical magic isn't necessary, much to most students' displeasure. This is the only class at Hogwarts that currently taught by a resident Hogwarts Ghost.

Lesson plans consist of lectures on the 'History of Wizards & the Magical World', in which goblin rebellions appear most memorably. Similar to the study of History in the Muggle World, some of which is also covered in lectures, though in this case, of course, the true version of events are told. A sharp memory is vital for this class, as particular emphasis is placed upon remembering specific dates, names & events.

The current Professor, Cuthbert Binns took on the role of History of Magic Teacher in 1827, at the age of forty seven. Three days before his 70th ⁺ birthday, Professor Binns quietly passed away in his ⁺ sleep. Since then, the class has been taught by his ghost, ⁺ as after getting up from his nap in the staff-room, Binns simply left his body behind.

Because of the era of his death, Professor Binns only lectures on Magical History up until the mid-1800's, as this is all he knows. Students are meant to supplement their knowledge of recent wizarding history with external reading outside of class, though most do not, as exam questions are also set by Binns.

History of Magic classes take place in Classroom 1C on the first floor, in a room is filled with books on history, both magical & Muggle. 1C is notoriously warm, which doesn't help with students concentration levels.

Required Equipment

Parchment - Quill

Reading Material

A History of Magic

- by Bathilda Bagshot

(a highly recommended read)

Goblin Rebellions: 1610 to 1810

- by Quince Ferndale

- Potions -

"bewitch the mind, ensnare the senses"



Potions is a class where students learn the correct way to brew potions, under the tutelage of an experienced Potions Master. They follow specific recipes using various magical ingredients to create potions, concoctions, beverages & tinctures, starting with the basics, before eventually moving on to more advanced brewing as they progress in knowledge. Each student is required to provide their own Standard Potions Kit, including plant ingredients such as Belladonna & supplies such as glass phials, weighing scales & a cauldron.

The Professor of this subject is referred to as the Potions Master. Recipes & instructions can be found in many books, but the intricacies of timing, ageing, stirring techniques & bottling are rather difficult to learn without the mentoring of such a teacher. Some of the potions discussed include -

Ammortentia The Draught of Living Death Felix Felicis

PAs part of their Potions O.W.L., students must sit a written exam outlining the brewing processes & effects of certain potions. & afterwards the practical exam involves the procuring of said potions. Achieving a high mark O.W.L. in Potions is notoriously difficult due to the complexity of the craft, with only ten or so students usually reaching the required level to advance further into N.E.W.T Potions classes.

The Potions Classroom is small & obular, with only a few work tables. Certain ingredients can be found in the cupboard in the classroom, but others must be bought before the start of the year at an Apothecary.

Required Equipment

*Cauldron - Brass Scales - Phials - Basic Ingredients
Wand - Parchment - Quill*

Reading Material

Magical Draughts & Potions
- by Arsenius Jigger

Advanced Potion Making
- by Libatius Borage

Potion, Philter, Tonic or Tincture?
- by Zebi Rathburn

- Transfiguration -

"Cupot into Tortoise, Beetle into Button"



Transfiguration teaches the art of changing the form & appearance of an object. There are many branches to this field, including Human Transfiguration & Conjuration, though these are limited and governed by Gamp's Law of Elemental Transfiguration. Regarded by many as "more elegant & superior" to other forms of magic, but also the most tricky, one has to be incredibly precise for transfiguration to be successful.

Once a certain amount of magical theory has been learnt, students are able to practise actual physical transfigurations during classes. Of course, accidents sometimes result in partial transfiguration, particularly in first year & with more complex N.E.W.T. level spells. Theoretical homework is usually assigned rather than practical, as transfiguration is more safe to practise under supervision in case something goes drastically wrong. Similar to Charms work, Transfiguration is only achieved through concentration, precise wand movements, & the proper pronunciation of an incantation.

Variations of Transfiguration spells include the following

*Animagi - Cross-Species Transfiguration - Conjuration
Vanishment Human Transfiguration Untransfiguration*

As part of their Transfiguration O.W.L., the practical exam requires students to accurately & competently demonstrate a chosen spell previously written about in their theory exam.

Transfiguration classes are held in a dedicated room on the Ground Floor, off the Middle Courtyard.

Required Equipment

Wand - Parchment - Quill

Reading Material

A Beginner's Guide to Transfiguration

- by Emeric Switch

Intermediate Transfiguration

- also by Emeric Switch

A Guide to Advanced Transfiguration

- even more from Emeric Switch

Rearranging Form

- by Sigur Art-Fontain

(edited & notarised by Emeric Switch)

- Electives -

"The Stonework upon the Foundation"



pon entering their third year,

students must select at least two additional subjects to take alongside their seven core classes. At this point, core subjects may not be dropped, meaning all students enter their third year taking a minimum of different classes.

The electives, Alchemy, Arithmancy, Care of Magical Creatures, Divination, Muggle Studies & The Study of Ancient Runes, are outlined over the following pages.

Each of these subjects has it's own dedicated Professor & certain required textbooks & equipment. Classes are taught in allocated vacant rooms throughout Hogwarts.



Divination



Study of
Ancient
Runes



Care
of
Magical
Creatures



Arithmancy



Alchemy

- Alchemy -

"that virtue & power may lie in medicine"



Alchemy is taught at Hogwarts

School of Witchcraft & Wizardry, provided there is sufficient demand, & is offered to sixth & seventh-years. It concerns the ancient science of the philosophical & protoscientific, the study of the four basic elements, as well as the study of the transmutation of substances, such as lead into gold.

Alchemy is a branch of magic & ancient science that is intimately connected with potion-making, chemistry & transformation magic. Alchemy also concerns philosophy, with alchemical literature being dominated by both mystical & metaphysical speculation. The science dates back to antiquity, with most Muggles abandoning its practise by the twentieth century. Due to their lack of magical abilities, Alchemy proved too much of a challenge.

The primary goal of alchemists, & the main foci of study for Hogwarts students, is the transmutation of common metals into Gold or Silver, the creation of a "panacea", a remedy that supposedly would cure all diseases & prolong life indefinitely, & the discovery of a universal solvent. A less well known branch of Alchemy is Spagyric, or "plant alchemy".

Stemming back from the Middle Ages, European alchemists have invested much effort on the search for the philosopher's stone, a legendary substance that is an essential ingredient to achieving these goals, & to producing the Elixir of Life.

The only known maker of the stone, Nicolas Flamel, attended Beauxbatons Academy of Magic, & is currently six-hundred & forty-seven years old.

Required Equipment

Wand - Parchment - Quill

Reading Material

The Emerald Tablet

- by Elixa Aurum

Arcane Roots

- by Andrieux Groabes

- Arithmancy -

"Numerology & Grammatica"



Arithmancy is concerned with the predicting of the future using numbers, as well as the study of numerology. Tuition is given in a form of divination based on assigning numerical value to a word or phrase. It is a study of magic largely associated with the Chaldeans, Platonists, Pythagoreans & the Kabbalah.

In class work, as well as homework assignments, include the writing of essays & require the consultation & composition of complicated number charts. The subject in general is not for the faint-hearted Hogwartsian, as it requires vast amounts of concentration, memory & accuracy. Any minor errors can render a calculation or prediction void & all time spent wasted.

The Arithmancy classroom is located off the First Floor Corridor in the Hogwarts Turris Magnus. If students wish to pursue the subject into their N.E.W.T. years, it becomes known instead as Advanced Arithmancy Studies. This subject is only for the very best & brightest students, & requires nothing less than an "Outstanding" at O.W.L. At this point, lessons move to the seventh floor of the Turris Magnus, directly above the Arithmancy Classroom.

The main text used in class is Numerology & Grammatica, a pair of texts written by L. Wakefield & M. Carneiro respectively. The books are actually one & the same, holding an enchantment as to allow Numerology to be read front to back, but the same pages show Grammatica if the book is flipped.

An high graded O.W.L. in the subject is necessary to apply for a Curse-Breaker position at Gringotts.

Required Equipment

Parchment - Quill

Reading Material

Numerology & Grammatica
by Wakefield & Carnerio

Divine Typography
- by Cerebrum Sigma

A. XVIII
- by Theudius Kosmikos

- Care of Magical Creatures -

"Hold your Hippogriffs!"



are of Magical Creatures is a class where students learn hands-on about a wide range of magical animals, ranging from flobberworms to unicorns. Students are taught about the individual manners in which to feed, maintain & breed, as well as the proper treatment of the various creatures Hogwarts & the magical world beyond has to offer. Witches & wizards who succeed in achieving an O.W.L. in the subject are later allowed to work as Magizoologists, such as the famous Newton Scamander.

Care of Magical Creatures classes typically take place outside of The Grounds-Keeper's Hut, near the Paddock, but some lessons occasionally take place within the borders Dark Forest, where some creatures - such as Thestrals - are more at home.

Among the vast list of creatures students learn about are -

*Plast Ended Skrewts Bowtruckles Crups
Fire Crabs - Flobberworms - Hippogriffs
Knarls - Kneazels - Nisslers - Porlocks
Salamanders - Thestrals - Unicorns*

During O.W.L. study, exams call for students to demonstrate their knowledge & practical skills in identifying creatures, & discerning their correct methods of care. Tests can be as simple as finding a Knarl hidden among a dozen hedgehogs or demonstrating the correct handling of a Bowtruckle, but can also involve showing how to feed & clean out fire crabs without sustaining serious burns.

Required Equipment

Wand - Parchment - Quill

Reading Material

The Monster Book of Monsters

by Edwardus Lima

Fantastic Beasts & Where to Find Them

- by Newton Scamander

Fidelly's Findings

- by Isabella Fidelly

Orbis Terrarum Serpentium

- by Emmeline Lacerta

- Divination -

"Do not disturb - crystal gazing"



Divination teaches methods of divining the future, or gathering insights into coming events through the use of various rituals & tools, as well as the ability to channel & speak prophecies. Considered an obscure & rather inaccurate form of magic, but still entrusted within Wizarding Law as much as any other field.

This class convenes on the top level of the North Tower, proceeding through a circular trapdoor at the top of a ladder that leads into the classroom in the roof-space.

Students study a myriad of ways in which to spy information about the future, including the reading of tea leaves, crystal balls, visions, & also by contemplating Astrological & Horoscopic charts. Other methods of divining explored include smoke patterns, dreams, tarot cards & the interpretation of prophecies - though the latter is quite rare. Guides & textbooks allow students to discern what any observed symbols might mean.

Some students are unable to achieve success in this subject, as it requires a specific "inner eye" & a large amount of open-mindedness. Many Hogwarts Alumni (myself included) have admitted to "making plenty of things up" when it came to predicting the future in class, & even for exams.

It must be said that it is rare for diviners to see anything good in the glass, smoke, or tea-leaves. Despair & tragedy tend to be rife in predictions, & as such, this class is not suitable for those who are susceptible to worrying about superstition, or nervous about their own demise.

Required Equipment

Parchment - Quill - Crystal Ball - Teacup & Tea leaves

Reading Material

The Dream Oracle

by Imigo Imago

Unfogging the Future

- by Cassandra Vablatsky

Grim in a Teacup

- by Yates Voyant

Xylomancy

- by Selina Sapworthy

- Muggle Studies -

"Not all that different from us, in the end"



Muggle Studies is a class focused on exactly what it's name implies - the study of the daily lives of Muggles & how they cope with their "electricity", technology & science, in a world without the use of magical abilities.

This class aims specifically to acquaint wizards & witches who do not have direct contact with Muggles with the way they live. Known topics such as "Why Muggles Need Electricity" delve into the restrictions of Muggle life, how they have learnt to live without magic, & how the wizarding world is able to safely co-exist alongside Muggles in secrecy.

Muggle Studies is considered by some to be a soft option, though many think it is important for magical folk to have an understanding of the non-magical community. This class is especially important if students wish to move into magical careers working closely with Muggles.

As well as studying, Muggle games such as Hangman, Cards, Noughts & Crosses, Rock Paper Scissors, Dominoes & Crosswords are learnt as part of the curriculum. Many of these games are adopted by students from magical backgrounds & are then played at break times within the school.

Muggle Studies classes take place on the First Floor, in a classroom set up to look like a non-wizarding school. The room is lit by Muggle "light-bulbs" rather than candles, though they are powered by magic rather than "electricity". There is also a Muggle Artefact Showroom, containing items such as a "vacuum cleaner" & a "rubber duck".

Required Equipment

Parchment - Quill

Reading Material

Home Life & Social Habits of British Muggles

- by *Wilhelm Wigworthy*

Electricity Explained

- by *Carmimbus Hoc*

A World Without Wands

- by *Gabrielle Doctrina*

- Study of Ancient Runes -

Raido - *Uruz* - *Raudiz* - *Ehwaz* - *Sowilo*



Study of Ancient Runes, more commonly shortened to just "Ancient Runes" is the study of runic scriptures, or Runology. Ancient Runes is a mostly theoretical subject that studies the ancient runic scripts found within magic. The most commonly found rune alphabet is Elder Futhark, though many others exist as well.

Students learn the subtle differences between similar runes, such as *Ehwaz* meaning "Partnership", & *Eihwaz* meaning "Defence", & look at their connection to spell-casting - the wand motion for some defensive spells follows the shape of the defence rune, Ehwaz, which takes to form of a sharp "S".

Students also study the relationship between animals & their given numbers, except 7 the magical number shrouded in mystery -

Demiguise - invisibility represents "0"

Unicorn - single horn represents "1"

Graghorn - dual horns represent "2"

Runespoor - triple heads represent "3"

Twooper - four different coloured feathers represents "4"

Quintaped - five legs represents "5"

Salamander - survival hours without fire "6"

Acromantula - eight-eyes representing "8"

Hydra - nine-heads represent "9"

Required Equipment

Wand - Parchment - Quill

Reading Material

Ancient Runes Made Easy

by Laurenzoo

Rune Dictionary

- by Xabu Yoldb

Magical Hieroglyphs & Logograms

- by Ruthius Lloyd

Spellman's Syllabary

by S. Spellman

Advanced Rune Translation

by Puri Blishen

- Extra Curricular Subjects -

"Time-turner request forms - see Head of House"



here are also a number of other activities & classes available to students of Hogwarts, should they (somehow) find some of their time unfilled. They are purely voluntary, but do count towards additional qualifications upon graduation. Though not holding the same worth as O.W.L.s or N.E.W.T.s, many employers value courses such as these when reviewing job applications.

Ancient Studies

A subject focusing on the most archaic magical forms, such as that of the ancient Egyptians. This class is taught in a classroom on the sixth floor, off the Sixth-Floor Corridor.

Art

Taught in a classroom on the fifth floor, student learn about the techniques involved in producing both "living portraiture" & the magical development of photographs, as to allow them to move. A range of artistic techniques are also covered, but this class mostly focuses on the technical side of the finished work.

Flying

This class is compulsory for first years, though older students are allowed to join in with these lessons if they wish to brush up on their flying skills later on. Lessons, taught by the resident flying Professor,

take place on either the lawn by the Dark Forest, or in the Quidditch Training Grounds. The subject is purely practical, & teaches students the very basics of how to correctly fly & maintain a broomstick. In some lessons, the use of enchanted rings is used to guide flight.

Frog Choir

A singing group for Hogwarts students & staff, usually conducted by one of the Hogwarts Professors. Practise primarily takes place in the Great Hall, but will occasionally utilise the more acoustically pleasing of the vacant classrooms.

The Frog Choir was founded by Celestina Warbeck during her time at Hogwarts, as a result of her mother's frequent letters to the school demanding, among other artistic pursuits, a choir.

Ghoul Studies

This class focuses on the existence - abilities & lifestyle - of ghouls, ghosts, & poltergeists, & is taught in a classroom off the Serpentine Corridor, located in the Hogwarts Tarris Magnus. The House Ghosts are known to make regular appearances in order to share information about their afterlives.

Hogwarts Orchestra

A musical group comprised of Hogwarts School of Witchcraft & Wizardry students. Sometimes playing by themselves, & sometimes accompanying the Frog Choir for public events, or those within the school - such as The Hallowe'en Feast. The orchestra comprises of saxophonists, violinists, cellists, flautists, drummers, harpists, tubists & harpsichordists, who all follow a conductor, who is also usually a member of the Hogwarts Staff.



Magical Theory

Covering magic from a purely theoretical standpoint, including the physicality of how spells actually work. The class was founded by Adalbert Watzling, shortly after leaving Hogwarts himself, & is based on his book "Magical Theory". It also covers his Fundamental Laws of Magic.

Muggle Arts

Non-Magic Studies at Hogwarts School comprises of Muggle Art & Muggle Music. Students study & experiment with Muggle art tools, media & paintings, as well as non-magical musical instruments. Classes are usually taught by the resident Muggle Studies teacher & are held in a room on the fifth floor, which can also be used for practise when empty.

Xylomancy

A subject derivative of Divination taught by the Divination Professor in the North Tower. It involves an often overlooked method which relies upon twigs. The book "Xylomancy" by Selina Sapworthy just about everything you would ever need to know about it.



Hogwarts: a History



Teachers &
staff

- Headmasters & Headmistresses -

"from Gagwilde to Dippet"



eadteachers are the chief in command of Hogwarts, & all other Schools of Magic, they make all major decisions regarding the safety & the day-to-day functionality of the school. They have the power to override any decision made by any other authoritative facilitator within the school, such as Head's of House, with the exception of the Board of Governors. The Headteacher also controls the protective spells surrounding the school & grounds & can also restrict the admittance of certain individuals at will.

Here follows an accurate time-line of all serving Headmasters & Headmistresses of Hogwarts School of Witchcraft & Wizardry since it's construction & commencement in 993. There have been twenty-four Hogwarts Headteachers to date.

o - *The Four Founders of Hogwarts - 993 to 1100*

- 107 year term -

Godric Gryffindor, Helena Hufflepuff, Rowena Ravenclaw & Salazar Slytherin [never truly headteachers, but overseers]

1 - *Brian Gagwilde - 1100 to 1186*

86 year term

Author of "Jiggery Pokery & Hocus Pocus"

II - *Heliotrope Wilkins - 1186 to 1303*

- 117 year term -

Renowned Herbologist



iii - *Malyn Llayne* - 1303 to 1408

- 105 year term -

Magical Historian & Marine Magizoologist

iv - *Phyllida Spore* - 1408 to 1503

- 95 year term -

Herbologist & Author of
"One Thousand Magical Herbs & Fungi"

v - *Edessa Shandenberg* - 1503 to 1531

- 28 year term -

Social Historian, specialising in Muggle Society

vi - *Fytherley Undercliffe* - 1531 to 1624

93 year term

"Virtutes, Archangeli, Angeli, Principatus,
Dominaciones, Seraphin, Cherubin, Throni"

vii - *Antonia Creaseworthy* - 1624 to 1647

- 23 year term -

Renowned Diviner

viii - *Elizabeth Burke* - 1647 to 1678

31 year term

Head of Slytherin House

ix - *Vulpus Cane* - 1678 to 1679

- 1 year term -

Care of Magical Creatures Professor

Teachers & Staff

x *Eberard Oddment* - 1679 to 1703
- 24 year term -

Head of Department of Mysteries (post-headship)

xi - *Vindictus Viridian* - 1703 - 1724
21 year term -

Pioneer & Author of
"Curses & Counter-Curses"

xii - *Amrose Swott* - 1724 to 1741
17 year term

"Ora et Labora"

xiii - *Dilys Derwent* - 1741 to 1768
- 27 year term -

Healer at St Mungo's Hospital for
Magical Maladies & Injuries

xiv - *Cupraxia Mole* - 1768 to 1876
- 108 year term -

Campaigner for Spectral Rights

xv - *Quentin Trumble* - 1876 to 1879
- 3 year term -

Dark Arts Specialist & Author of
"The Dark Forces: A Guide to Self-Protection"

xvi *Lumebert Frp* 1879 to 1893
- 14 year term -

Editor of "The Daily Prophet"



xvii *Dexter Fortescue* - 1893 to 1902
- 9 year term

Founder of the Fortescue Ice-cream Company

xviii - *Basil Fronsac* - 1902 to 1918
- 16 year term -

Head of Ravenclaw House

xix - *Walter Aragon* - 1918 to 1920
- 2 year term -

Author of "Newts of Bognor"

xx - *Mordicus Egg* 1920 to 1921
- 1 year term -

Author of

"The Philosophy of the Mundane:
Why the Muggles Prefer Not to Know"

xxi - *Brutus Scrimgeour* - 1921 to 1925
- 4 year term -

Author of "The Beaters' Bible"

xxii - *Phineas Nigellus Black* - 1925 to 1965
- 40 year term -

Anti-Muggle Rights Activist

xxiii - *Armando Dippet* - 1965 to 1971
- 6 year term -

Magical Theatre Aficionado



Teachers & Staff



Headteacher I - Brian Gogulka



Headteacher II - Bellatrix 'Bellis'



Headteacher III - Alyyn Elyne



Headteacher IV - Phyllida Spore

Hogwarts: A History



Headteacher V - Giselle Skandenborg



Headteacher VI - Gylheroy Undercliffe



Headteacher VII - Myrtens Crossbowdy



Headteacher VIII - Elizabeth Burke

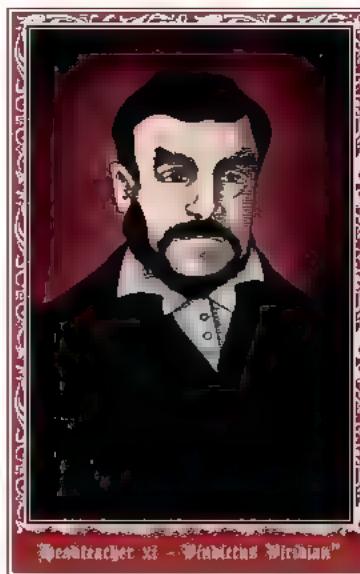
Teachers & Staff



Headteacher IX - *Vulpus Cane*



Headteacher X - *Gherach Oldenent*



Headteacher XI - *Wimbleus Biridian*



Headteacher XII - *Amrade Schatt*



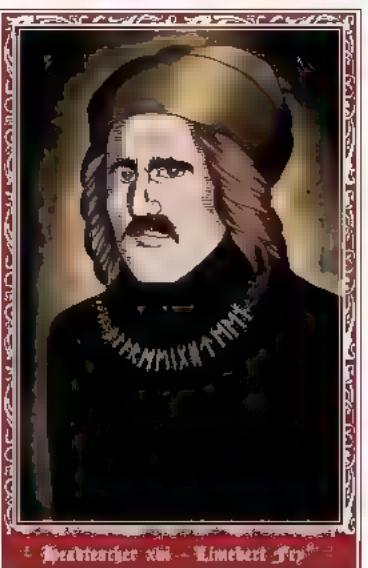
Headteacher xiii - Minerva McGonagall



Headteacher xii - Fleur Delacour

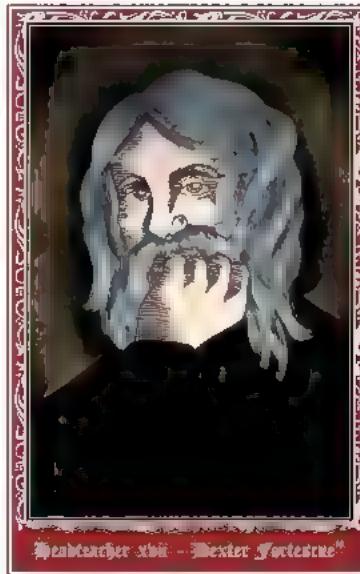


Headteacher xi - Albus Dumbledore



Headteacher xii - Horace Slughorn

Teachers & Staff





Headteacher XXI - Brutus Brimstone



Headteacher XXII - Phineas Biggles Black



Headteacher XXIII - Graciosa Grigget

- Current Members of Staff -

"Scribbling as of c.1974"



Hogwarts currently has nineteen resident members of staff both working & living within it's a walls. Working directly alongside the current Headmaster, Albus Dumbledore, these roles include Deputy Headteacher, Heads of House, Subject Professors, Keeper of Keys & Grounds, Matron, Caretaker & Librarian.

These members of staff are also offered residence within Hogwarts Castle & Grounds, though it is not mandatory.



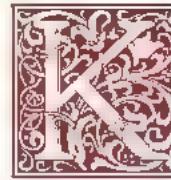
Librarian



Head of House



Professor



Keeper of Keys & Grounds



Matron



Caretaker



Deputy Headteacher

- Headmaster -

*"It matters not what someone is born,
but what they grow to be."*



Albus Dumbledore - since 1971

Born Albus Percival Wulfric Brian Dumbledore in Mould-on-the-Wold - 1881. Order of Merlin - First Class, Supreme Mugwump of the International Confederation of Wizards & Chief Warlock of the Wizengamot. Sorted into Gryffindor House at Hogwarts School.

While attending Hogwarts himself between 1892 - 1899, he won the Barnabus Finkley Prize for Exceptional Spell-Casting, became the British Youth Representative to the Wizengamot & received the gold medal for Ground-Breaking Contribution to the International Alchemical Conference in Cairo. In his fifth year he was made a prefect, in his seventh, nominated as Head Boy, & he is to this day considered the most brilliant student to have attended Hogwarts. He had many papers published during his stay at there - including his discovery of the "Twelve uses of Dragon Blood" in "The Practical Potioneer" - an



Headteacher xxiii - Albus Dumbledore*

accomplishment rarely seen from a mere student, especially one of the incredibly young age of fifteen.

He made a good many friends in his school years, who he continued his friendships with long after leaving Hogwarts; Nicolas Flamel - the noted alchemist, Elphias Doge - Ministry of Magic Jurist, & Gellert Grindelwald - my own Great-Nephew, though it pains me terribly now to admit it.

In 1908, upon rejoining Hogwarts, this time as a teacher rather than a student, he was employed as the Transfiguration Professor. Only recently; in March 1971, was he appointed Headmaster of Hogwarts School of Witchcraft & Wizardry by his colleague & predecessor, Headmaster Armando Dippet.

As headmaster, Dumbledore has already worked more closely with students than any of his predecessors, setting up "Albus Dumbledore's Homework Help", a club attended by Dumbledore himself that meets every Friday evening in Classroom 7C, just down from the Headmaster's Tower. He has also redoubled the protection placed around Hogwarts School & Grounds, in addition to the Anti-Apparition Jinx.

The Headmaster's Office - commonly known as Dumbledore's Office - houses a number of curious instruments. Among these are a Pensieve, a Deluminator & a spectacular collection of rare textbooks. He also has a pet phoenix named Fawkes, with whom he has a very strong companionship.

Albus Dumbledore is considered by many to be the most powerful wizard of the time, & his incredible abilities are admired & feared even by others of outstanding magical talent. In 1945, during the height of the Grindelwald attacks, it was Dumbledore himself who forced the eventual surrender & subsequent imprisonment of the Dark Wizard. Eyewitnesses of the duel claim that no greater duel had ever been fought between wizards.

- Deputy Headmistress -

Head of Gryffindor House & Professor of Transfiguration



Minerva McGonagall - since 1971

Born just outside Caithness in the Scottish Highlands - 1935. Order of Merlin - First Class. Sorted into Gryffindor House. She is a registered Animagus who attended Hogwarts School of Witchcraft & Wizardry herself from 1947 - 1954. Her Sorting took the Sorting Hat five-and-a-half minutes to decide if she was Gryffindor or Ravenclaw, therefore making her a "hatstall". She became both a prefect & Head Girl in her later years of study.

After her Hogwarts study, she worked for two years at the Ministry of Magic in the Department of Magical Law Enforcement, but recently returned to Hogwarts to teach Transfiguration. She was given this role by her former Professor in the subject,

Albus Dumbledore who, having taught her himself, knew of her great skill in the field.

As well as being granted her Professorship, she was also appointed Deputy Headmistress of the school & Head of Gryffindor house.



Deputy Head - Minerva McGonagall

- Head of Hufflepuff -

Professor of Herbology



Pomona Sprout - since 1959

Born in 1941, attending Hogwarts between 1952 - 1959, Pomona Sprout was sorted into Hufflepuff House. She immediately fell in love with Herbology, which she excelled

at under the tutelage of Professor Herbert Beery.

She achieved top marks in her O.W.L. in the subject, & received an Outstanding in her N.E.W.T. as well.

Pomona Sprout & Minerva McGonagall's time at Hogwarts overlapped by two years. They enjoyed an excellent relationship as students, though they were several years apart, which has continued long after their

education ended, & now continues within their workplace, Hogwarts. Professor Sprout is good friends with a number of other current Hogwarts staff.

She is well known for decorating the Hufflepuff Basement with a variety of interesting plants from the Hogwarts Greenhouses. Because of this, many of her Hufflepuff students have also developed a love of & knack for Herbology.



- Head of Ravenclaw -*Professor of Charms***Filius Flitwick - since 1972**

Born in 1918, Filius Flitwick is the only Professor to serve at Hogwarts who is not from an entirely human lineage - his great-great-grandmother was a goblin. Despite this, he was allowed to attend Hogwarts School of Witchcraft & Wizardry from 1929 - 1936 & was sorted into Ravenclaw House. Some thirty-six years after his graduation, Flitwick returned to Hogwarts & became the Charms Master, as well as the Head of Ravenclaw House.

He achieved very highly in his O.W.L. & N.E.W.T. examinations, particularly in Charms, & later became a Master Duellist in 1947. He also studied further into magic, becoming a very accomplished wizard masterful in spells, charms, & defensive magic, & even earned his Doctorship.

Flitwick's teaching style is far more laid back than most other Hogwarts teachers. Due to his heritage, he does not discriminate in the slightest against any of the varying blood - statuses.



Head of Ravenclaw - Filius Flitwick

- Head of Slytherin -

Professor of Potions



Horace Slughorn - since 1931

Born Horace Eugene Flaccus Slughorn - 1882, into the wealthy & renowned pure-blooded Slughorn family. Having been sorted into Slytherin House in 1893, he is another old school friend of current Headmaster Albus Dumbledore.

Horace excelled & thrived at Hogwarts School, becoming friends with many wizards, witches & Muggle-borns alike. He was particularly proficient in Potions, & went on to set up "The Apothecarium of Horace E. F. Slughorn" after his graduation in 1900, which he ran successfully for over thirty years. Employed by Headmaster Armando Dippet in 1931 as Potions Master, he soon also became Head of Slytherin House.

Upon rejoining Hogwarts, Professor Slughorn founded a club consisting of students he thought were "particularly talented, ambitious & clever" which has become known informally as "The Slug Club". The club holds frequent parties in a disused (though richly decorated) annexe on the top floor.



"Head of Slytherin - Horace Slughorn"

- Hogwarts Professors -

"Resident Core & Elective Subject Professors"



All other core & elective subjects at Hogwarts School of Witchcraft & Wizardry have their own dedicated, resident Professor, each whom are wise & talented in their field. Each specialises in a subject, & has been picked for employment by either the current Headmaster Albus Dumbledore, or one of his predecessors. Here follows a list of the Professors living (mostly) & working within the school at the present time - summer 1974.

Professor of Arithmancy

Septima Vector - since 1956

- 18 year term -

Hogwarts House - Ravenclaw

Professor of Astronomy

Aurora Sinistra - since 1969

- 5 year term -

Hogwarts House - Hufflepuff

Professor of Care of Magical Creatures

Silbanus Kettleburn - since 1912

- 62 year term -

Hogwarts House - Gryffindor



Hogwarts: A History

Professor of Defence
Against the Dark Arts

Kazimabros Merrythought - since 1973
- 1 year term -

Hogwarts House - Gryffindor

Professor of Divination

Cassandra Vablatsky - since 1942
- 32 year term -

Hogwarts House - Slytherin

Professor of History of Magic

Cuthbert Binns - since 1827 (died 1849)
- 147 year term (125 years as a Ghost) -

Hogwarts House - Ravenclaw

Professor of Muggle Studies

Quirinus Quirrell - since 1973
- 1 year term -

Hogwarts House - Ravenclaw

Professor of Study of Ancient Runes

Bathsheda Babbling - since 1942
32 year term

Hogwarts House - Hufflepuff



Teachers & Staff

- Additional Hogwarts Staff -

"Resident Members of the Faculty"



longside the Headmaster & the

Professors are a number of other staff paramount to the running of Hogwarts School. These members of the faculty also live within the Grounds of Hogwarts, most, but not all

within the Castle itself. All staff - including the lesser Professors who do not live on site - may attend any & all meals & events hosted by Hogwarts School.

* Only those who are permanent residents are mentioned below.

Grounds-Keeper & Keeper of Keys

Rubeus Hagrid - since 1944

- 30 year term -

Hogwarts House - Gryffindor

Librarian

Irma Pince - since 1970

- 4 year term -

Hogwarts House - Ravenclaw

Flying Instructor

Madam Rolanda Hooch - since 1949

- 25 year term -

Hogwarts House - Hufflepuff



Hogwarts: A History



Matron

Poppy Pomfrey - since 1964
- 10 year term -

Hogwarts House - Hufflepuff

Caretaker

Argus Filch - since 1973
- 1 year term -

Hogwarts House - None (squib)

Chief Attendant of Witchcraft Provisions

Lucinda Thomsomile-Pocus - since 1941
- 33 year term -

Hogwarts House - Ravenclaw





Teachers & Staff

Hogwarts: a History



Spirits &
spectres

- Hogwarts Ghosts -

"The imprint of a departed soul left upon the earth"



itches & wizards are much more susceptible to spectral perception & will see & hear ghosts far more plainly than a Muggle. Ghosts on this plane only come about after the deaths of magical folk, not Muggles, which is why witches & wizards are able to perceive them more readily. Muggles who insist that they have seen ghosts in perfect focus are either lying or in fact a wizard-in-hiding showing off in front of Muggles - this of course is in breach of the International Statute of Secrecy.

The Ministry of Magic has a degree of power & jurisdiction over ghosts, in that they can be forced to return to their place of death if they wander too far from their allocated area of haunting. The Spirit Division of the Department for the Regulation & Control of Magical Creatures deals with all ghost welfare, including those at Hogwarts.

Hogwarts Castle is titled "the most heavily haunted dwelling place in Britain" - & this is against stiff competition, as there are more reported ghost sightings & sensings in this country than anywhere else in the world. The castle is a congenial place for ghosts, because the living inhabitants treat their dead friends with tolerance & even affection, no matter how many times they have heard the same old reminiscences.

Understandably, Ghosts tend to be rather sensitive concerning the circumstances of their death, often showing great hesitancy when asked by others how they died. It is not deemed polite to ask this of a Ghost unless

they bring up the subject themselves beforehand. Failure to respect the wishes of the Hogwarts Ghosts may well result in a particularly, spookily unpleasant & tiring seven years of education. To address this issue, I have endeavoured to outline such facts in the following chapter, discussing the resident Ghosts of Hogwarts, amongst them being the House Ghosts.

- House Ghosts -

"A Noble, a Friar, a Baron & a Lady float into a bar..."



ach House at Hogwarts has its own patron ghost, each of whom was once sorted into their corresponding House - Gryffindor, Hufflepuff, Ravenclaw or Slytherin - themselves during their time at the school. They act as a representative to their House, as well as serving the role of messenger & guide to those, particularly First Years, who still have a certain unfamiliarity with the House they have been sorted into. They may retain this title either until they wish to renounce it, or until they complete their hauntings & move on.

As the living celebrate their birthdays, Ghosts in general, but especially those dwelling within the walls of Hogwarts Castle, also celebrate their Deathday (the day they departed mortality).

Typical Deathday Parties entail a candlelit dinner of rancid, mouldy food, the smell of which would cause a normal living creature to gag. For the most part, but not always, invitees to a Deathday party are made up of the no-longer-living.

These parties take place in The Deathday Hall, also known as the Deathday Party Room. One of the roomier dungeons at Hogwarts Castle, accessible via the Dungeon Staircase, it is used by the Hogwarts Ghosts as a venue for a variety of celebrations, but primarily for their "Deathday Parties", hence it's name. Deathday Parties often include the appearance of The Ghost Orchestra, as well as The Headless Hunt.

The current Hogwarts House Ghosts are Sir Nicolas - Gryffindor, The Fat Friar - Hufflepuff, The Grey Lady - Ravenclaw & The Bloody Baron - Slytherin.

- Gryffindor House Ghost -

*"It was a mistake any wizard could make,
Who was tired & caught on the hop.
One piffling error, & then, to my terror,
I found myself facing the chop"*



Sir Nicholas de Mimsy-Porpington

- "Sir Nicholas" as he prefers to be known - or "Nearly Headless Nick" as the majority of Hogwarts students call him - attended Hogwarts School of Witchcraft & Wizardry between 1454 - 1461, where he was Sorted into Gryffindor House. Sir Nicholas died at the age of forty-nine on 31st October, 1492. He was executed by an improper decapitation after he had an unfortunate magical mishap with Lady Grieve; a fellow member of the magical court, in which he attempted to straighten her teeth but ended up instead growing her a large pair of walrus tusks.

While studying at Hogwarts he was a mediocre student, with no particular subject preferred, though it is recorded that he was simply awful at Transfiguration. After his graduation, Sir Nicholas moved into & around very high circles & was seen to openly associate with



"Gryffindor Ghost - Sir Nicholas"

Muggles - a rare characteristic in this era. He was later knighted, hence his title, & also graced King Henry VII's royal court as a courtier for many years.

* Sir Nicholas met Lady Griebe while strolling in the park on the evening of 30 October, 1492. After a lengthy conversation about her own dental displeasure, he assured her that he could straighten them. Unfortunately, but his attempt to do so backfired spectacularly, causing her to + grow a large pair of walrus tusks. To his consolation, **N** they were said to be perfectly formed. Sir Nicholas was + then immediately taken into custody & sentenced to death as a result of this mistake. The next day, as he faced "the chop", the executioner's axe was - to be blunt - less sharp than the neck it struck. It took no less than forty-five hacks to kill Sir Nicholas & even then his head was only partially severed, thus earning him his nickname.

"Nearly Headless Nick" is always happy to point new Gryffindors in the right direction when late to class. Pearly white & semitransparent, he has long curly hair, & usually sports a cuff (mainly to ensure that his partially severed head stays in place) as well as tights, a pair of breeches, a doublet or, occasionally, a tunie. He also has a preference for extravagant plumed hats. + He keeps a small, trimmed moustache & goatee, & **N** carries himself in a prim fashion, speaking in an + acry, delicate tone. Sir Nicholas is affable, kind, & is always helpful/willing to lend a hand to fellow Gryffindors whenever they should need it.

Nicholas takes delight in showing off his wound - usually to the dismay of the living around him - & is very proud about his bravery & noble heritage. He is very sociable for Ghost, being particularly friendly with the Grey Lady of Ravenclaw & Sir Patrick Delaney-Podmore, & even + having a cordial relationship with the Bloody Baron.

- Hufflepuff House Ghost -

"Forgive & forget, I say"



he Fat Friar of Hufflepuff

attended Hogwarts between 992 - 999, & was Sorted into Hufflepuff House. In life, he was a jolly man & very forgiving. He devoted his life to religion & after his death chose to return to the school as a resident House Ghost.

At the age of twenty-one, he joined the clergy as part of a mendicant religious order - meaning that he spent his life begging in the name of charity - a noble life for a noble man. He had a tendency, however, to over indulge in the pleasures of food & drink, demonstrated by his large appearance that gained him his seemingly unfortunate nickname "The Fat Friar".

Alas, his kindness & will to do good was to be his undoing. In 1023 he was executed because senior churchmen grew suspicious of his ability to cure the pox merely by poking peasants with "a stick", not helped by his ill-advised habit of pulling rabbits out of the communion cup which also aroused suspicion in the Muggle Clergy.



"Hufflepuff Ghost - The Fat Friar"

Post Mortem, the Fat Friar retained his kind & joyful demeanour, eagerly welcoming new students to the school & offering assistance whenever needed. He is always in the Great Hall during the Sorting & happily greets new students, welcoming them to Hogwarts. He also retained an ability to find something to value in anyone & looks past their faults - he always attempts to persuade the other House Ghosts that Peeves should attend the Start-of-Term Feasts, despite his many wrongdoings.

As a Ghost, the Friar is pearly-white & slightly more transparent than most ghosts, yet not as much as the Bloody Baron. He has short brown hair, which he wears with a small tonsure & dresses in a habit held by a rope belt. He is rather overweight & quite short, & is usually carrying either a flagon of mead or roast duck leg along with him.

He is also quite a sociable spirit, to be seen often meeting & engaging in conversation with fellow ghosts. He also has strong Hufflepuff House pride, happily reminiscing about his "old House" when welcoming first-years to the school.

Despite his humble nature & friendly demeanour, he has always been resentful - in life, as well as in death - of the fact that he was never made a Cardinal, & of course for the senior churchmen having had him executed, which I think is an understandable objection.

- Ravenclaw House Ghost -

"I sought to make myself cleverer"



he Grey Lady of Ravenclaw

went by the name of Helena Ravenclaw in life, the daughter of the Hogwarts Founder Rowena Ravenclaw herself. She attended the school under the tutelage of her own mother in 993 - it's first year - & was Sorted into Ravenclaw house.

After graduating Helena stole her mother's diadem - an item said to grant wisdom to it's wearer & ran away to Albania. Rowena became fatally ill & hoping to see her daughter one last time, sent a Baron who harboured an unrequited love for Helena, to find her. In a rage the Baron murdered Helena when she refused to return with him, before he took his own life out of regret for what he had done. She returned to Hogwarts Castle where she has served as Ravenclaw House Ghost ever since.

Many students of the other three Houses think that the Grey Lady never speaks, but this is untrue. She frequently converses with Ravenclaw students as well as many of the other Ghosts & Hogwarts Staff.



"Ravenclaw Ghost - The Grey Lady"

While the most of the school see the Grey Lady as a timid ghost, she in fact maintains a good relationship with members of her own House & is particularly useful if they become lost, or have mislaid something.

In life, Helena was a tall witch with waist-length hair, often wearing a floor-length cloak, & carries this same look with her after death. She has been described as beautiful, but with a proud & haughty appearance. Despite this, she carries herself in a serene manner. A highly intellectual young lady, Helena was a scholarly, literary & cultured woman, as you would expect from the daughter of Rowena Ravenclaw. Now, close to one-thousand years after her death, she still maintains her intellectual curiosity & enjoys attending Transfiguration classes & reading.

While living, Helena had very high standards & never bothered in love. She was also evasive - she did not like telling others about her past (not even that she was Rowena Ravenclaw's daughter) - & somewhat taciturn. She also had a preference to secluded places, a penchant she maintains still, lingering in deserted classrooms & often choosing deserted stairwells as a reading spot. Despite all this, she had a thirst for importance & notability & was, as such, envious enough of her mother to want to steal her diadem.

Slytherin House Ghost

"Usually groaning & clanking in the Astronomy Tower"



The Bloody Baron of Slytherin

also attended Hogwarts School in it's first year along with Helena Ravenclaw, but was instead Sorted into Slytherin House. His true name is not known, even by the other Ghosts.

All that is known is that he was born into nobility.

During his time at Hogwarts, he watched Helena Ravenclaw from afar, eventually falling in love with her, but she did not love him back & fervently rejected his advances. Many years later, Rowena ordered The Baron to go after Helena when she stole her mother's diadem & ran away to Albania, which he did, eventually finding her hiding in a forest. The Baron tried to compel Helena to return with him, but she refused, & in a fit of rage he killed her. Immediately overcome with grief, he proceeded to take his own life with the same weapon.

The Bloody Baron has been remorseful of his actions ever since, & carries heavy chains as a sign of penance. He is also still covered in Helena's blood, as a lasting reminder of his past deeds.



"Slytherin Ghost - The Bloody Baron"

The Baron & Helena - now known as the Grey Lady - both returned to Hogwarts where they became the house ghosts of their former Houses, Slytherin & Ravenclaw respectively, but even now, they do not talk.

Because of his seemingly violent, dangerous nature, the Baron is the only of the Hogwarts Ghosts to have gained Peeves's respect, & is the only one - besides Professor Dumbledore - who is able to give him orders. Even during his lifetime, the Baron was described as a "hot-tempered man". He insisted on having his way in interactions, responding with violent uncontrolled anger when contradicted. As a ghost, he is no less frightening & most people do not enjoy his presence, not even his fellow ghosts. He does, however, have a cordial relationship with the ghost of Sir Nicholas.

As a ghost, the Bloody Baron is very pale, & far more transparent than any of the other Ghosts. He has wild, staring, black eyes & a gaunt face, & usually sports a curly powdered wig & carries his sword. When he speaks, which is rarely, it is in a hoarse whisper.

- Other Resident Ghosts -

*"I know nothing of the secrets of death,
for I chose a feeble imitation of life instead..."*



With Hogwarts being the most haunted location in Britain, as you would expect, there are a number of other Ghosts that dwell within it's walls. Listed below are a few of the better known spectres & spirits who are currently haunting Hogwarts Castle & Grounds.

Peeves

Peeves is the only resident poltergeist at Hogwarts School of Witchcraft & Wizardry...thankfully. Fond of mischief & chaos, he provides almost constant distress for the school & it's inhabitants, especially the caretakers. The only people who have ever had any ability to control him are the current Headmaster - Albus Dumbledore, & one of his fellow Ghosts - the Bloody Baron of Slytherin House.

Peeves has lived at Hogwarts Castle since it's founding & construction in 993. He has wrought havoc upon Hogwarts for centuries, often the cause of ire for various teachers & staff. He seems to find particular delight in troubling the resident caretakers, starting with Hankerton Humble, the first caretaker who was appointed by the Founders themselves.

In 1876, caretaker Rancorous Carpe devised a rather elaborate trap in an effort to remove Peeves from the Castle. The trap was comprised of a bait of assortment of weapons & a vast enchanted bell jar, reinforced by various Containment Charms, which he intended to drop over the poltergeist once he was in place. This

did not go as planned, however, as Peeves easily broke through the bell jar & was left armed with several cutlasses, crossbows, a blunderbuss & a miniature cannon. The entire Castle had to be evacuated for three days as Peeves amused himself by taking random aim & threatening the students with painful death.

Professor Cupraxia Mole, Headmistress of the day, agreed to sign a contract with Peeves, stating that he would relinquish the weapons in exchange for additional privileges - a once-weekly swim in the boys' toilets on the ground floor, first choice on stale bread from the kitchens for throwing purposes, & a new custom made hat by Madame Bonhabille, the famed Parisian Hatmaker. Though successful, these events encouraged both Mr Carpe & Headmistress Mole to take early retirement "for health reasons". Peeves now wears this hat at special occasions & events at Hogwarts, often while attempting to speak in French.



Unlike the majority of his colleagues, & most other spirits in fact, Peeves has a somewhat physical form, though he is able to alter his size, shape & become invisible at will. He mostly appears as a little man with wickedly slanted, orange eyes, dressed in loud, outlandish clothes including a bell-covered hat (when he isn't wearing his fancy one from Madame Bonhabille) & an orange bow tie.

He has black hair & compared to the Hogwarts ghosts, he is as solid-looking as the students & staff, rather than pearly white & transparent. He is, however, capable of flight & intangibility, like other ghosts, but can also affect solid objects, rather than simply passing through them. Because of his closer-to-physical form, he can also be affected by magic. Students often try to jinx or curse him, but few have ever succeeded.

Peeves further bothered the Hogwarts community by joining in with & drastically elaborating on current gossip circulating among students. If he comes across a student late for class, he will often attempt to block their route, drop waste-paper baskets on their heads, pelt them with chalk, or pull rugs out from underneath them. His personal favourite joke involves him sneaking up on the living while invisible, grabbing the person's nose & screeching "Got your conk!".

Because of the constant barrage of pranks that come from Peeves on a daily basis within the walls of Hogwarts, students tend to get away with allowing him to take the blame for a substantial proportion of their own pranks & mischief.

Despite all of his misdeeds, Peeves is very loyal to Hogwarts & always finds a way to oust those who he believes bare ill will to the school. This usually involves minor injury & a pre-departure visit to the Hospital Wing.

Moaning Myrtle

Myrtle Warren was a Muggle-born witch born in 1928, starting her education at Hogwarts School of Witchcraft & Wizardry in 1940. When she arrived at Hogwarts she was Sorted into Ravenclaw House, but struggled to make friends. In the summer of 1943, when Myrtle was only fourteen, she died mysteriously.

The exact cause of her death is unknown, though it is thought to have been the work of a magical creature. However, despite the Castle being thoroughly searched, no such creature was ever found.

Myrtle's body was found in the Girl's Laboratory on the First Floor by a fellow student, who happened to have bullied her rather during her lifetime. Following her death, Myrtle decided to return as a ghost so she could haunt said student in revenge for her teasing & insults. After the student graduated Hogwarts, Myrtle followed her from the castle to continue her haunting (some ghosts choose to haunt people, rather than locations). The Ministry of Magic eventually intervened to restrain Myrtle, who was thereafter obliged to remain at Hogwarts School of Witchcraft & Wizardry, where she has haunted the bathroom she died in ever since. She can occasionally be found in other bathrooms, & through her own admission, has been flushed out into the Great Lake from time to time.



Moaning Myrtle

In life, Myrtle was a squat student with dark, lank hair with a fringe, thick glasses & rather bad acne. As a ghost, she is much the same, even still wearing her Hogwarts school uniform & glasses.

As a ghost, she takes great offence at the smallest slight, crying rivers of tears & wailing. This trait earned her the nickname of "Moaning Myrtle", which has stuck.

Prof. Binns

Professor Cuthbert Binns was a wizard & the History of Magic Professor at Hogwarts. He taught until the age of sixty-nine, when he fell asleep in the staff room & died in slumber. Unperturbed by this, his ghost got up & continued to teach a class, nevertheless. Professor Binns' lessons are regarded as some of the most boring at Hogwarts. His students, whom he never pays any attention to, tend to fall asleep listening to his droning, reedy voice,

only waking up on occasion to copy down either a name, date or important information when they deem it necessary or polite to do so.

As a ghost, Binns is described as looking ancient & shrivelled, looking even older now than he did when he died. He wears glasses, which are small & thick lensed, & has a dry, reedy voice that tends to drone on & on & on & on indefinitely.

He rarely remembers his students' names, often mistaking them for one another or inventing them himself. He is also a firm disbeliever of legends & mythology, dedicating his studies & lectures to the "solid, believable facts". Because of the era of his death, Professor Binns only lectures on Magical History up until the mid-1800's, as this is all he knows.

Students are meant to supplement their knowledge of more recent wizarding history with external reading.



"Professor Cuthbert Binns"



Lord Draben

Otherwise known as the "Ghost of the Cavalier", he was a wizard who was born in & attended Hogwarts School in the 1600's. In his lifetime, he was a Cavalier: a Royalist supporter of King Charles I & his son Charles II during the English Civil War, the Interregnum, & the Restoration in the mid-seventeenth century.

When Lord Draben died, he chose to become a ghost, taking residence at Hogwarts Castle, the place he was happiest in life. He attends the Start-of-Term Feasts as well as other Hogwarts Events, & sings with the Ghost Carollers at Christmas time.

Edgar Coggins

A ghost of the famous Hogwarts Chaser & later Seeker who helped Hufflepuff win their first even Quidditch Championship in 1782. He can often be found lingering near the Quidditch Pitch or Training Pitch at Hogwarts, offering titbits of advice to the teams - usually Hufflepuff - during practise sessions.

Ghost of Gryffindor Tower

A wizard & likely a student of Gryffindor House in his lifetime, this unknown spectre died from hanging. No-one knows his true name & he has never been heard to utter a word, but he always appears drowsy & yawns an awful lot. He is usually seen descending the stairs from the Gryffindor Boys' Dormitory, wearing a heavy dressing gown with a cord belt, night-cap & the noose that hanged him.



Hogwarts: a History



Artefacts &
heirlooms

- House Heirlooms -

*"Sword of Gryffindor, Cup of Hufflepuff,
Diadem of Ravenclaw & Locket of Slytherin"*



As is tradition within many wizarding families - as well as those of Noble Muggle ancestry - historical items or artefacts are passed down through descendants, parent to child. These items are often engraved with a family crest, motto, initials or insignia.

This is no less true for the lineage of Gryffindor, Hufflepuff, Ravenclaw & Slytherin. At the time that they were all together during the founding of Hogwarts, their own magical items - as well as the House animal insignia & colours - were seen as symbols that represented each house. The **S**word of Godric Gryffindor, **H**elena Hufflepuff's **C**up, **R**owena Ravenclaw's **D**iadem & the **L**ocket of Salazar Slytherin were all displayed together in the Great Hall for many years during their co-existence at the school.

One by one, however, as the founders left Hogwarts in one way or another, they each took their items with them. They became far less important in the eyes of the students & staff, who over time aligned their houses solely with chroma & fauna, allowing the once revered magical artefacts to eventually fade into the fog of memory.

Many witches & wizards nowadays - other than perhaps those in the field of Magical History -

would look blankly if you mentioned these Noble Heirlooms. Thus, Mage or Muggle, apprentice or aficionado, I hope that you find the next chapter enlightening on the subject.

- The Sword of Gryffindor -

"Fashioned from pure silver - inset with rubies"



The **Sword of Gryffindor** was forged by goblins over a thousand years ago - the exact date is unknown - specifically for Godric Gryffindor. Goblins are the magical world's most skilled metalworkers, & are able to construct enchanted weapons. Fashioned from pure silver, it is inset with egg-sized rubies - the stone that represents Gryffindor - with Godric Gryffindor's name engraved on the blade, just below the hilt. Being made from Goblin's Silver, it imbibes only substances which strengthen it, making the sword incredibly strong. This also means that it will never require cleaning.

The sword was made to the precise specifications of Godric Gryffindor by Ragnuk the First, the finest of the goblin silversmiths & therefore King [in goblin culture, the ruler does not work less than the others, but instead more skilfully]. When it was finished, Ragnuk coveted it so much that he pretended that Gryffindor had stolen it from him, & even sent his minions to try and steal it back. Gryffindor defended himself with his wand, but did



"The Sword of Gryffindor"

not kill his attackers. Instead he sent them back to their king bewitched, to deliver the threat that if he ever tried to steal from him again, he would unsheathe the sword & slay them all. The goblin king took Godric on his word at this & left him in possession of his rightful property without further quarrel, but remained resentful until he died centuries later.

A legend persists in some goblin communities that Gryffindor did, in fact, steal the sword from Ragnuk. It is their belief that goblin-made items rightfully belong to their maker, rather than the heirs of those who may have purchased them, as would be the case for Witches, Wizards & Muggles.

Much like a wand, the sword of Gryffindor has a certain amount of sentience, having it's own sense of thought. It may respond to appeals for help by Gryffindor's chosen successors, those being either students of Gryffindor House or his descendants. Whenever a "true, worthy Gryffindor" needs it, the Sword will allow itself to be pulled out of another of Godric Gryffindor's artefacts - the Sorting Hat.

The sword currently resides in the Headmaster's Tower, as no remaining descendants of Gryffindor have claimed it as their own. This is the only artefact of the Hogwarts Four's quartet - once displayed in the Great Hall - that remains within Hogwarts School itself.

- The Hufflepuff Cup -

"Cast in solid gold - inset with yellow diamonds"



Helga Hufflepuff conceived this

cup entirely herself, as she had no family heirloom to bring to Hogwarts. Made of solid gold, the cup - or chalice as some call it - is approximately the size of a wine glass, though rather heavy. It has two finely-wrought handles, also cast in gold, a badger engraved on one side & four yellow diamonds, two set into either side of each handle.

The cup is said to possess many magical powers, though the exact nature of the entire myriad of abilities is unknown.

Helga Hufflepuff was able to perform outstanding food-related charms, with her own cup being the very first dining utensil at Hogwarts to assist in the magical transportation of food from the Kitchens

up into the Great Hall. Wishing to share this ability with the rest of the school, she later devised the system of tables in the Hogwarts Kitchen to enable food to magically ascend into the Great Hall during feasts.

It was also said by her students, that any plant watered by the cup would flourish far



beyond every expectation. Even a plant inches from death could be not only revived, but grow visibly before their eyes. Many of the magnificent specimens of magical flora in the **B** Hogwarts Greenhouses are said to have been grown directly from cuttings of Helga Hufflepuff's personal gardens at Hogwarts School.

The cup remained with Helga until the time of her death. It was then passed down through the Hufflepuff family - as was her wish - & through the centuries made its way to it's most recent owner, Hepzibah Smith. Unfortunately, at some point in 1946, the cup - along with Slytherin's Locket which was also in the possession of Smith - were stolen. The location of both items is still unknown.

- The Diadem of Ravenclaw -

"Delicate white-gold - inset with sapphires"



Ravenclaw's Diadem, also known now as the "Lost Diadem of Ravenclaw" is the only known relic of Rowena Ravenclaw. It was said to enhance the wisdom of its wearer, which is of course Ravenclaw House's most treasured attribute. Fashioned from delicate white-gold into the shape of an eagle with wings spread - it has a large, oval, blue sapphire at its centre. There are two smaller matching sapphires suspended below it & white diamonds line the eagle's wings to either side. Etched upon the surface of the headband is Rowena Ravenclaw's famous quote:

"Wit beyond measure is man's greatest treasure"

As a very intelligent woman, Rowena Ravenclaw - like Helga Hufflepuff - was able to create & enchant the diadem herself, with a single spell cast on it in order to increase the intelligence of the wearer.

Helena, Rowena's daughter, greatly envied the attention her mother received due to her intellect. While in her seventh year, she stole her mother's diadem in hope of



"The Diadem of Ravenclaw"

using its power to make herself wiser, & fled Hogwarts. Soon after, her mother fell fatally ill & in spite of Helena's betrayal, wanted to see her daughter one last time in an attempt to put things right. Rowena sent a Baron - a man who once loved Helena to find her. He eventually caught up with her in a forest in Albania, where she had hidden the diadem. Helena refused to return with him & in his rage, the Baron stabbed & killed her. Horrified by what he had done & overcome with guilt & remorse, the Baron then stabbed himself as well. After Rowena Ravenclaw's death, the diadem was found to be lost by the remaining Hogwarts Founders (hence the name "the lost diadem"), & was sought after by many staff & students for hundreds of years, but to no avail.

The Grey Lady - the ghost of Helena Ravenclaw - is now the resident House Ghost of Ravenclaw at Hogwarts School of Witchcraft & Wizardry. Many students & staff alike have asked her about the diadem, but she is, in general, a silent spectre, & no-one has ever been known to have received any form of answer from her regarding it's whereabouts.

The current location of Ravenclaw's Diadem, like the Hufflepuff Cup & Slytherin Locket, is still unknown. The forest in Albania has been searched many times, with no luck. It is likely that upon hiding it, Helena would have placed protective charms over it, possibly even rendering the surrounding area unplottable. Sadly, & to the dismay of many, these secrets were taken to the grave.

- The Slytherin Locket -

"Made of heavy gold - inset with emeralds"



Originally forged & owned by Salazar Slytherin himself, the locket became an heirloom of his family. It is made of heavy gold, with a serpentine "S" in glittering green emeralds inset into the front. Slytherin placed an enchantment on it so that only a Parselmouth, like himself, would be able to open it. When he left Hogwarts after the disagreement with his fellow Founders, he took the locket with him, leaving only three House Heirlooms.

The locket is known to have protective spells cast on it in order to protect itself, such as to weigh down or choke an unintended or "unworthy" wearer. This shows that this item, like the Sword of Godric Gryffindor, has a certain amount of sentience.

After it had descended down through the Slytherin family, it eventually came into the possession of the Gaunts. Marvolo Gaunt - resident of Little Hangleton - treasured this heirloom of his pure-blood heritage along with another heirloom - a golden ring from the line of Peberell.

After Marvolo



"Slytherin's Locket"

Scrooge & his son Mortin Gaunt were sent to Azkaban for crimes & attacks against local Muggles, the locket was stolen by Marvolo's daughter Merope Gaunt, who, when in desperate need of money, sold it to Caractaeus Burke - of the famed Borgin & Burkes in Knockturn Alley.

The locket was later bought by the magical antique collector Hepzibah Smith, from whom it was subsequently stolen along with Helga Hufflepuff's Cup which was also in her possession at the time. It's location is currently unknown, as the thief was never apprehended. It has never passed through any official seller or supplier of antiques, at least, it has not been recorded as such. Whether it is lost, destroyed, or cherished by the unknown thief alongside it's House-mate, we may never know. I for one would like to see the four items reunited, & put back on display within the walls of Hogwarts School.

- The House Point Hourglasses -

"Ruby, Diamond, Sapphire & Emerald"



isplayed in the Entrance Hall,

these giant hourglasses are used to record the number of House-Points awarded or deducted to students from each of the four Houses. There is one hourglass for each Hogwarts Houses - Gryffindor, Hufflepuff, Ravenclaw, & Slytherin.

As points are earned, gems fall from the upper bulb into the lower - when points are deducted, the opposite occurs, the precious stones retreating back up into the upper bulb.

The points are recorded in House-Point Hourglasses, with the point totals shown at the bottom of each. Each point is represented by a precious stone, represented as follows:

Gryffindor - Ruby

Hufflepuff - Diamond

Ravenclaw - Sapphire

Slytherin - Emerald

House-Points are awarded to students for things such as correct answers to in class questions, good classwork or homework, Quidditch Match victories, or general good deeds, but they can also



"The House Point Hourglasses"

be deducted for rule-breaking or bad behaviour.

Throughout the term, each student has the ability to earn points for his or her respective House, & at the end of the year the House with the most points is awarded the House Cup, during the End-of-Term Feast. The Headteacher, the Professors & the Librarian all have the power to award or deduct points from students as they see fit. Prefects, along with the Head Boy & Head Girl can deduct points as well, although not from other Prefects.

- The Enchanted Ceiling -

"Owls beware - the ceiling is there"



he ceiling of the Great Hall

at Hogwarts is bewitched to look like the sky outside, that is, to mirror the current time of day, light levels & weather. In fact, the mimicry of the sky outside is so exact that, at first glance, one would believe that there is no ceiling at all, & that the hall simply opens upon the heavens.

The tall walls of the Great Hall tower three stories, with it's roof reaching further still. The enchantment fades in gradually, masking the stone architecture as the walls begin to form into the roof. The eaves are barely visible, mere outlines within the enchanted sky. Between the heads of the students & the Enchanted Ceiling itself, hundreds of lit candles hang suspended in mid-air, lighting the large room beneath them.

With the ceiling depicting the outside weather, no matter what that may be, on occasion it is known to rain, snow or even hail within the Great Hall. The precipitation never reaches any lower than the height of the floating candles, however, to save the patrons from getting wet.



"The Enchanted Ceiling"

- The Hogwarts Express -

"A 4-6-0 Hall Class steam locomotive
- model number GWR 5900"



unning exclusively between two stations non-stop London, King's Cross Station Platform 9 3/4 & Hogsmeade Station, just outside Hogsmeade Village in the Scottish Highlands. On average, it makes this run six

times a year, most notably & famously to transport

Hogwarts students at the beginning & the end of term.

The train leaves Platform 9 3/4 without fail on 1st September each year at eleven o'clock in the morning, arriving at Hogsmeade Station around five o'clock in the early evening, a journey time of six hours in total.

Most students elect to take the train home for both the Christmas & Easter holidays, but some do not, & are welcome to stay at Hogwarts instead if they so wish. It also makes the run back again to King's Cross at the end of term in June.

As well as these four main journeys, the Hogwarts Express is also known to traverse the Great British countryside one or two more



times throughout the year, in order to bring visitors & supplies to Hogwarts should they be required.

As can be determined from early historical accounts & from the evidence of early woodcuts & engravings, prior to the implementation of the Hogwarts Express, Hogwarts students used to arrive at the school in any manner that caught their fancy. Some rode broomsticks (a difficult feat when carrying both trunks & pets), others commandeered or enchanted carts & carriages, or took Portkeys. Some even attempted to Apparate, though this was often met with disastrous effects, as the castle & grounds have always been protected with Anti Apparition Charms.

In 1827, Ottaline Gambol rose to the office of Minister for Magic. It was she who made the daring & controversial suggestion to solve the age-old problem of how to transport hundreds of students to & from Hogwarts Castle every school year without attracting the Muggles' attention. Intrigued by Muggle technology, the Minister saw the potential of using a Muggle steam locomotive as a secure & comfortable alternative to Portkeys or other unregulated means of travel.

The locomotive for the Hogwarts Express itself was originally built by Muggle engineers at Crewe, in Cheshire, England, in the early-to mid 19th century. In 1830, the Ministry of Magic conducted a large-scale operation involving one hundred & sixty seven Memory Charms, as well as the biggest Concealment Charm ever performed in Britain, in order to acquire the locomotive. The morning after this operation, the residents of Hogsmeade awoke to find the gleaming red Hogwarts Express parked in the newly constructed Hogsmeade Railway Station, where there had previously been a bog. & most of the Muggle railway employees in Crewe had a peculiar feeling they had misplaced something.

There was initial resistance from pure-blood families against using a Muggle-built device for wizard transportation, which they claimed was "unsafe, unsanitary & demeaning". The Ministry of Magic later decreed that by law students would either have to arrive at school on the train, or not attend at all.



In striking contrast to Britain's National Rail system, the Hogwarts Express takes the form of a large red, 4-6-0 steam engine. Originally steam fitted by the Muggles who built it, the Hogwarts Express now runs exclusively on magic, with a number of protective spells cast over it for the student's safety. The passenger carriages hold compartments set off a corridor, allowing each compartment to function as a self-contained stage within the larger train. During the long journey to Hogwarts, students may enjoy treats from a trolley, such as Pumpkin Pasties & Chocolate Frogs. School Prefects are allowed to ride in a separate carriage near the front of the train if they wish.

There aren't usually any other adults aboard the Hogwarts Express during it's first & last trips of the year other than the Catering Witch, the Conductor & the Driver (even though the train is powered magically, for tradition & safety there is a "driver" on-board at all times to monitor the journey), though, occasionally new teachers may choose to take the train as well, usually for nostalgic purposes.

- The Book of Admittance
& the Quill of Acceptance -

"Your name's not down, you're not coming in..."



These two artefacts, both housed

high up in the Locked Tower in the heights of Hogwarts School, magically keep note of every magical child born who will, at age eleven, be eligible to attend Hogwarts School of Witchcraft & Wizardry. The Locked Tower does not allow access to anyone, student & staff alike, with neither Book or Quill having ever been touched by anyone but the Four Founders themselves a thousand years ago.

These magical artefacts have never been seen in action, though many a Hogwarts Headteacher has spent time watching and waiting in the hope of seeing this magic. The Book and Quill's decision is final & no child has ever been admitted whose name has not first been inscribed on the Book's yellowing pages.

The Book of Admittance is large, bound in black dragon hide & contains thousands of pages of parchment. A powerful magical artefact in its own right, the book



"The Book & Quill"

✓ serves as a regulatory system, refusing to allow the Quill of Acceptance to write in it until sufficient evidence of magical ability is displayed, thus guarding against Squibs being incorrectly admitted to the School.

The Quill may well be judged more lenient than the Book - a mere whiff of magic will suffice. The Book, however, will often snap shut, refusing to be written upon until it receives sufficiently dramatic evidence of magical ability. The Book's sternness in this matter has a purpose however, as its track record in keeping Squibs out of + Hogwarts has been no less than perfect. Non-magical ✓ children born to witches & wizards occasionally have ✓ some small, residual aura of magic about them due to their parents, but once their parents magic has worn off them it becomes clear that they will never have the ability to perform spells. The Quill's sensitivity, coupled with the Book's implacability, have never yet made a mistake.

✓ **N** The feather that makes up the Quill itself is believed to be an Augurey feather, & is capable of writing despite the fact that the silver ink pot it sits in has no visible ink inside.

As the records within the Book contain the names & birth-dates of every magical child, it is used to tell who is eligible to attend Hogwarts, & when. Every year, the Deputy Headteacher magically checks through the Book, lists the appropriate students & then sends out acceptance letters by owl to children who are close to turning eleven, letting them know of their pending place at the school. Additionally, for Muggle-born children, the Headteacher along with a Ministry trained Obliviator should things go wrong - visit them & their parents ✓ to personally explain the wizarding world to them. ✓

- Hogwarts Portraits -

"Not quite a Ghost, but a shadow, at most"



Throughout Hogwarts Castle

& grounds there are hundreds of portraits of famed magical individuals, many of whom attended the school themselves in their youth.

The subject of a magical portrait is sentient due to enchantments placed on the portrait by the painter.

Portraits are often able to utilise some of the subject's favourite phrases (if time is spent by the subject to teach the portrait while still living) & imitate their general demeanour, based on how the subject appeared to the painter at the time of study. However, they are limited in what they can say or do, being only paint on canvas & not truly living.

A painting's subject may also move from portrait to portrait, or else visit another portrait of themselves elsewhere in the wizarding world if it is empty.

To create such an enchanted portrait, a witch or wizard must visit (or request the services of) a wizarding artist & be captured in paint. Enchantments are then placed on the canvas which



"Hogwarts' Moving Portraits"

enable the painted occupant to both move & converse & even learn somewhat, though ability is limited.

A portrait invariably knows little - if anything - of its subject's life, & therefore can not hold particularly stimulating conversations for anyone wishing to talk to it. They are only representations of the living subjects as seen by the artist.

There are the odd exceptions to this though, a prime example being the portraits of Hogwarts Headmasters. Kept in a cupboard in the Headmaster's Tower from the time of their painting, usually over a long period of time, until the subject dies. Due to the longevity of the portrait's existence, a living Headmaster or Headmistress is able to spend far more time on teaching their portrait to act & speak like them, so that they can better aid their successors once they themselves have passed on & are unable to offer physical help.

Despite this, portraits are considered more of a memoir or a support mechanism. The depth of knowledge & insight contained within the Hogwarts Headmasters' & Headmistresses' portraits is known to few but the incumbents of the office & a small proportion of visiting students. Some students have come to realise, over the centuries, that the portraits' apparent sleepiness when visitors arrive in the office is not necessarily entirely genuine, & that they are in fact listening with great interest to every word being said.

Technically, a person depicted in a portrait can somewhat "live indefinitely", barring any mishaps or accidents that may befall the painting in which they dwell, though they are never truly "alive". Also, a portrait, of course, does not have any reason to fear for their life or well-being.

- Hogwarts Portraits of Note -

<i>Ambrose Swott</i>	<i>Fat Friar</i>
<i>Anne Boleyn</i>	<i>Fat Lady</i>
<i>Armando Dippet</i>	<i>George von Kheticus</i>
<i>Barnabas the Barmy</i>	<i>Giffard Abbott</i>
<i>Basil Fronsac</i>	<i>Glanmore Peakes</i>
<i>Bloody Baron</i>	<i>Godric Gryffindor</i>
<i>Brian Cagwilde</i>	<i>Google Stump</i>
<i>Brutus Scrimgeour</i>	<i>Greta Catchlobe</i>
<i>Circe</i>	<i>Günther der Gewalttätige</i>
<i>Damara Dodderidge</i>	<i>Helena Ravenclaw</i>
<i>Dexter Fortescue</i>	<i>Heliotrope Wilkins</i>
<i>Dilys Derwent</i>	<i>Pengist Bawkes</i>
<i>Edgar Stroulger</i>	<i>Iris Pibis</i>
<i>Elfrieda Cragg</i>	<i>Mervyn the Malicious</i>
<i>Elizabeth Burke</i>	<i>Mirabella Plunkett</i>
<i>Emeric Switch</i>	<i>Newton Scamander</i>
<i>Edessa Skandenborg</i>	<i>Sir Nicholas de Mimsy-Porpington</i>
<i>Everard Oddment</i>	

Hogwarts: A History

<i>Norbel Twonk</i>	<i>Sir Cadogan</i>
<i>Oracitus Spheer</i>	<i>Timothy the Timid</i>
<i>Percival Pratt</i>	<i>Tobias Flanlethorpe</i>
<i>Phineas Nigellus Black</i>	<i>Temeritus Shanks</i>
<i>Walter Aragon</i>	<i>Valeria Myriadd</i>
<i>Quentin Trimble</i>	<i>Vindictus Viridian</i>
<i>Salazar Slytherin</i>	<i>Violet Tillyman</i>
<i>Sedley Smirkpaltter</i>	<i>Vulpus Cane</i>

Hogwarts: a History



Events &
traditions

- Hogwarts Events -

"Dining, Dancing & Danger



ver the thousand years of the School's history, many traditions have been formed, most of which are upheld until this day. For the most part, these traditions & the events that go along with them are aligned with extravagant Feasts, & almost all of them are held within Hogwarts' Great Hall

due to it's ability to easily provide such meals & for it's suitability in size & acoustics for hosting such gatherings.

Throughout the school year - beginning on the very first day of term with the Start-of Term Feast, which includes the Sorting Ceremony - these events mark & divide up the year's study into smaller terms. The events are often seen as the most looked forward to aspects of the Hogwarts School year, with particular excitement noted for the Hallowe'en & Christmas Feasts. These terms often denote changes in topic of study in class-time, or signal the start of exam periods.

Some, however, such as the Quidditch House Cup, run through the entirety of the year, with matches hosted every few weeks rather than within a single, short period of time. Events such as this, along with the competition for the House Cup through the acquisition of House Points, help to bring a much needed air of motivation to Hogwarts students (& staff), especially to those who are studying (or teaching) in their O.W.L. or N.E.W.T. years.

Other long standing Hogwarts traditions, such as The Triwizard Tournament, have been forsaken over the centuries, due to increased fear for student safety.

- Start-of-Term Feast -

*"Before we begin our banquet,
I would like to say a few words..."*



Also known as the Great Feast, & occasionally the Welcoming Feast, the Start-of-Term Feast takes place on 1st September at seven o'clock in the evening, celebrating the start of a brand new school year at Hogwarts School of Witchcraft & Wizardry. It is held in the Great Hall following the arrival of the students from the Hogwarts Express, all of whom attend, along with a majority of the teaching staff. It is most notable - as well as for it's sumptuous food - for the Sorting of all new first year students into their respective Houses.

The Start-of-Term Feast is also used to introduce new members of the teaching staff to the student body, & for the Head-teacher to pass out important announcements & messages concerning the new school year. Depending on the mood & atmosphere, the School Song may be sung, or there may be a musical presentation by pupils - such as the Frog Choir.



The Ghosts also tend to make an appearance at the Feast, traditionally by rising up through the tables while the students are eating. This is usually the first time that the **N** first year students meet their own House Ghosts, who at this point introduce themselves & welcome their new House-mates to the school.

At the end of the announcements, during the Feast itself, the hundred-score of plates set on each of the four House tables instantaneously fill with food that is magically sent up from the kitchens directly below them. In the same manner, the plates are emptied when the Feast is complete. Food served includes roast beef, roast chicken, pork chops, lamb chops, sausages, bacon, steak, joints, steak & kidney pie, boiled potatoes, roast potatoes, mashed potato, chips, Yorkshire puddings, peas, carrots, gravy, ketchup & peppermint humbugs. For dessert, there are blocks of assorted ice cream, apple pies, spotted dick, chocolate gateau, treacle tart, pumpkin tart, chocolate éclairs & jam doughnuts, trifle, strawberries, fruit + salads, selections of cheeses, jelly, & rice pudding.

- Hallowe'en Feast -

"Something wicked this way comes"



eld on 31st October every year

the Hallowe'en Feast at Hogwarts School of Witchcraft & Wizardry is known for it's lavish decorations, it's superb selection of seasonal food, &, of course, it's ginormous pumpkins.

The Great Hall is festooned with sweet-filled pumpkins - far smaller than those flanking the walls with giant candles inside them - , toffee-apples, cauldrons full of lollipops, carrot cake, bats - both living & liquorice - , orange & black streamers, goblets of coloured boiled sweets, pumpkin juice & many other brightly coloured, Hallowe'en-related decorations. At the end of the feast, the Hogwarts Ghosts pop out of the walls & perform formation gliding for the entertainment of the guests. Other entertainment is sometimes provided too, such as performances by the popular Band of Skeletons.

The ginormous pumpkins are proudly probided by the Grounds-Keeper, who grows them over the late summer & autumn in a dedicated pumpkin patch near their Hut by the Dark Forest.



"The Hallowe'en Feast"

The chosen species grow to the size of boulders, with the largest being easily big enough for three students to sit inside. Each is hollowed out & carved into a suitably grim face. The contents of these pumpkins then goes into the food for the Feast - unlike many species of pumpkin, they are suitable for both eating & carving.

It is a most highly anticipated event, with many Hogwarts students looking forward to it more than any other throughout the school year, even though it is fairly common for a large portion of them to end up with an "over-indulgence" stomach ache come the morning of November 1st...including the staff.

- Christmas Feast -

"Ring the Hogwarts Bell"



The traditional Christmas dinner is held at Hogwarts for all students & staff who have elected to stay there for the holidays, in the late afternoon of Christmas Day itself. The feast is prepared in the kitchens & sent up into the Great Hall, & generally consists of - amongst other things - a hundred, roast turkeys, mountains of roast & boiled potatoes, platters of fat chipolatas, tureens of buttered peas, silver boats of thick, rich gravy & cranberry sauce. For dessert, flaming Christmas puddings are served - one per diner - with a silver Sickle hidden inside of each.

There are also many Wizard Crackers on the tables, which explode with a blast like a cannon going off & engulf the pullers in blue smoke. Inside each one can be found delights such as live mice, Wizard's Chess sets, "grow your own warts" kits, as well as real-sized hats & the traditionally awful jokes.

Due to the relatively small number of staff & students who stay at Hogwarts for Christmas, the



"The Christmas Feast"

House tables are usually moved to one side & a single, long table for the patrons is set up in their place in the centre. This is mirrored in the kitchen below.

Twelve Giant Christmas Trees line the walls of the Great Hall for this Feast, each twice the height of a man. These trees are decorated with a manner of red, gold, yellow, black, blue, bronze, green & silver decorations, as well as small golden candles that are charmed into place by the staff. The enchanted ceiling of the Great Hall is permanently set to snowy conditions during the Feast, whether this represents the true weather outside or not.

The song "Christmas at Hogwarts" also known as "Ring the Hogwarts Bell" is a Christmas carol written at Hogwarts & commonly sung the Christmas Feast. The Ghost Carolers often begin the chorus, with the students & staff joining in once they have swallowed their food:

*Merry Christmas, Merry Christmas
Ring the Hogwarts bell
Merry Christmas, Merry Christmas
Cast a Christmas spell
How wondrous the ways of Christmas*

*Have a merry Christmas Day
Move around the sparkling fire
Have a merry Christmas Day
Find a broomstick in your stocking*

*Singing you the magic of this place
Join the owls joyous flocking
On this merry Christmas Day
Ding dong, ding dong*

*Ring the Hogwarts bell
(Ring the Hogwarts bell)
Ding dong, ding dong
Cast a Christmas spell*

*Ding dong, ding dong
Make the Christmas morning bright
Fly high across the sky
Light the Christmas night*

*Merry Christmas, Merry Christmas
Ring the Hogwarts bell
Merry Christmas,
Merry Christmas...*

Other Christmas carols are sung around the table, such as "God Rest Ye, Merry Hippogriffs". Muggles have adopted some of these Yuletide songs, the memories of their lyrics altered by Ministry Obliviators.

- End-of-Term Feast -

"The House Cup needs awarding, & the points are thus..."



Also known as the Leaving Feast,

the End-of-Term Feast is the traditional way of celebrating the end of the Hogwarts school year. As are all other feasts, it is held in the Great Hall, & in this case takes place in the evening of the last day of term before the students leave.

The Feast is notable for including the awarding of the House Cup to the students with the highest amount of House Points. The winner of this annual competition determines the guise of the decoration in the Great Hall during the Feast. After the feast itself is over, the House Prefects

accompany the Headteacher

into a small room off the Great Hall

for the House Point Award Ceremony. The room also contains a far smaller version of the House Point

Hourglasses that stand out in the Great Hall beyond.

The House Ghosts often frequent the End-of-Term Feast as well, although they tend to be more concerned with the awarding of the House Cup than the food itself, as they don't eat.



"The End-of-Term Feast"

- Graduation Ceremony -

"So...now what do we do?"



aking place shortly after the end

of the End-of-Term Feast, the Graduation Ceremony is conducted in the same room as the House Point Ceremony, just off the Great Hall. The entire seventh year, along with the

Professors & the Headteacher, come together for farewells, award giving & a few last words of advice from the Head before they head out into the world as graduates.

After the ceremony, the seventh years leave the chamber & descend down to the Boathouse. They are permitted, if they so wish, to leave Hogwarts via the same magical boats in

which they arrived at the start of their first year.

This tradition is seen as an embodiment of the end of their education, the passage over the surface of the Great Lake granting them one final return to their innocence before leaving Hogwarts School.

Many graduating students do in fact return to Hogwarts at one time or another, either as guest lecturers, or even returning to live & teach within the old walls as Professors in their own right.



"Seventh Years departing via the boats"

- Hogwarts Quidditch Cup -

"Was that the Snitch...or a particularly brisk Canary?"



he Inter-House Quidditch Cup

also known as the Hogwarts Quidditch Cup, (or simply the Quidditch Cup), is awarded yearly at Hogwarts School of Witchcraft & Wizardry to the House Quidditch team with the most total points over the course of the school year.

The Championship takes the form of a mini-league, with each House team playing each other throughout the course of the year. This results in three games for each team - six games of Quidditch in all - a fairly small number of games over a year, meaning that each one is eagerly anticipated & usually attended by the entire school, including the teachers & even bringing in visitors.

When it comes to Quidditch many Professors have been known to lose their normal "calm demeanour" & become as excited - if not even more so - about the result as the students. Commentary is provided for each game by a student, though this does mean it is usually rather biased towards the House of said commentator when playing...



"Hogwarts Quidditch Cup Match"

Final standings in the competition are based on the total amount of points won over all matches played, rather than the number of victories. It is entirely possible for one team to lose to another, but still claim the Cup if their points from previous games were high enough.

The Quidditch Cup itself is an enormous, silver, chalice, with four handles - each designed after the Houses' emblematic animals; a lion, a badger, an eagle & a serpent. The Cup is traditionally kept in the office of the reigning champions' Head of House.

Quidditch results are important not only for the pride of winning the Quidditch Cup, but also because there are House Points at stake. The winning team's House is awarded an additional fifty points upon their victory, often swinging the House Point Championship in their favour right at the end of the year, making it difficult to be caught back up.

The Inter House Quidditch Matches are set out as follows:

*1st Match - Gryffindor v Slytherin
First/Second weekend in November*

*2nd Match - Hufflepuff v Ravenclaw
Third/Fourth weekend in November*

*3rd Match - Ravenclaw v Slytherin
Third/Fourth weekend in February*

*4th Match - Gryffindor v Hufflepuff
First, Second weekend in March*

*5th Match - Hufflepuff v Slytherin
First/Second weekend in May*

*6th Match - Gryffindor v Ravenclaw
Third/Fourth weekend in May*

- Triwizard Tournament -

"The winner must survive three extremely dangerous tasks."



nce held between the three largest

Wizarding Schools in Europe: Durmstrang Institute, Beauxbatons Academy of Magic, &, of course, Hogwarts School of Witchcraft & Wizardry, the tournament is no longer held.

Each school was represented by one Champion, who competed in three tasks - traditionally judged by the Headmasters or Headmistresses of the competing schools - that were designed to test magical ability, intelligence & courage. The Champions competed for the honour & glory of winning the Triwizard Tournament, gaining their school ownership of Triwizard Cup, as well as personally receiving a rather substantial monetary prize.

The first Tournament was held in 1167 at Hogwarts & for many years was renowned for it's extreme danger & risk of injury. Champions have died while competing, & because of this, it was discontinued after 1792, due to the ever mounting death toll.

Originally held every five years, the competition was hosted by each school in turn. There have been



one-hundred-&-twenty-five occurrences of the Tournament: Hogwarts School of Witchcraft & Wizardry has sixty-three wins, & Beauxbatons Academy of Magic has sixty-two. Durmstrang Institute has never won, though it doesn't seem to have dampened their spirits.

During the last Triwizard Tournament held in 1792, the Second Task involved catching a cockatrice. At the sound of the starting horn, however, the beast went on a rampage & injured three of the judges, the Heads of Hogwarts, Beauxbatons & Durmstrang. The Tournament was cancelled after this incident. Since it's closure, multiple attempts have been made to revive the Tournament, but none have been successful.

The Champions were chosen by an impartial, semi-sentient judge - The Goblet of Fire. Any students wishing to enter were to write their name on a piece of parchment & drop it into the Goblet. At the end of the allotted entry time, the Goblet would then choose one worthy student from each school by spitting out their name in a rush of flame. Once chosen, the three participants were subject to a binding magical contract in which they could not back out of the tournament, so they had to be absolutely sure of their wish to enter before committing to doing so. After the champions were selected, the Goblet would extinguish itself & would not reignite until the next tournament. Once the entry period was over - usually twenty-four hours later - & the Champions name had been announced, the Wand Weighing Ceremony would start. A traditional part of the Triwizard Tournament, this ceremony was designed to ensure that all champions' wands were in perfect functioning condition for the three Tasks ahead.

The Goblet of Fire itself is made of heavy hewn wood & when active - has blue-white flames lapping up to & over it's edges. When not in use, it was kept

in a magically secured, jewelled casket which had many protective spells cast over it to fully ensure that no cheating or tampering could occur whatsoever.

When the tournament was being held at Hogwarts School, a Feast to welcome the new arrivals from Beauxbatons & Durmstrang would take place on October 30th in the Great Hall, one day before the Hallowe'en Feast. Twenty-four hours later, after the entry period, the Headteacher would make announcements regarding the rules & start the entry period by bringing out The Goblet of Fire, which would subsequently spew out the Champion's names.

Each Tournament consisted of three tasks designed to test the Champions' courage, intelligence, resourcefulness, & magical ability. These tasks were exceedingly dangerous & differed from year to year. Champions received marks in each of the tasks from a panel of judges, consisting of the Headmasters or Headmistresses of the competing schools. Each Champion was expected to stand alone during the Tournament, receiving no outside help from anyone, including friends & teachers. Cheating is frowned upon, though it has been known to have taken place several times during the history of the Tournament without any consequence. Some, in fact, believe it to be a traditional part of the event, & encourage it whenever possible.

- The Yule Ball -

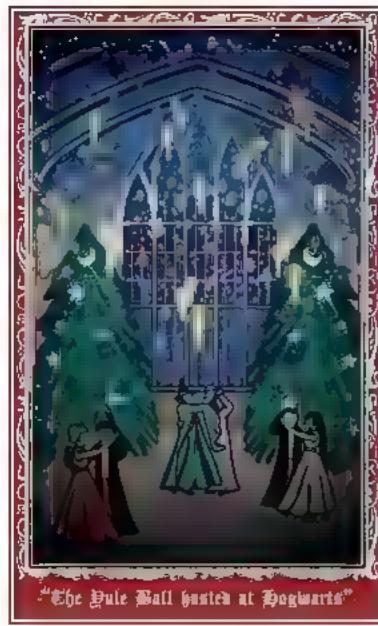
"Come to the Ball, I promise Yule enjoy it!"



raditional accompaniment to the Triwizard Tournament, the Yule Ball was a formal dance held on Christmas Day evening of a tournament year, opened by the tournament Champions & their partners participating in the Champion's Waltz. When the tournament was held at Hogwarts, the Yule Ball took place in the Great Hall.

Only Hogwarts students of fourth year & above were permitted to attend. Younger students could only go if invited by an older student, to accompany them. The ball began at eight o'clock in the evening & would end at the stroke of midnight. All tournament champions were required to attend, & were also required to take a dance partner, as part of the opening dance tradition of the Champion's Waltz.

Musical acts were usually booked to perform at the Ball, which also included a feast. Snack tables & a buffet were commonly set up around the dance-floor, which was often decorated with colours that represented both of the two visiting schools as well as those of Hogwarts itself.



"The Yule Ball hosted at Hogwarts"

Hogwarts: a History



About the
uthor

- Bathilda Bagshot -

"Bathilda: A History - by Albus Dumbledore"



Having known Bathilda for most of my ninety-three years of existence, I feel wholly privileged to have been asked to write a few words about her for this book, her most recent publication "Hogwarts: A History".

In 1894 when my mother, my siblings & I moved to Godric's Hollow from Mould-on-the-Wold, Bathilda had already been living there for many years. The relationship between my mother & her was cordial, albeit distant, though I for one was happy to be in her company. Over the following years, during my own education at Hogwarts School, Bathilda

M sent me numerous owls both of support & congratulations for my attained achievements, & we have maintained frequent correspondence until this day.

Her literary works have been a source of true impassioned knowledge to me, ever since I first read "A History of Magic" during my time at Hogwarts. She has lived her life as, & remains to be, a celebrated Magical Historian & a good friend.



"Bathilda Bagshot - 1974"

Born in 1871 into the well-known Bagshot family in a small town in Wiltshire, Great Britain, Bathilda herself attended Hogwarts School of Witchcraft & Wizardry between 1882 & 1889. Here, she achieved highly, receiving top grades in her O.W.L.s & N.E.W.T.s exams in History of Magic, Herbology & Transfiguration.

She later went on to become Professor of History of Magic at Hogwarts herself, while at the same time authoring some of the finest & most comprehensive textbooks ever written in the field of Magical History. She is now, & rightly so I might add, deemed to be & celebrated as the foremost Magical Historian of the twentieth century.

Publications by Bathilda Bagshot

- A History of Magic -

1st Edition, 1947, Little Red Books
2nd Edition, 1964, M. L. Books

- The Decline of Pagan Magic -

1953, M. L. Books

- The Oracle of Palombo -

1969, M. L. Books

- Omens, Oracles & the Goat -

1971, M. L. Books

- Hogwarts: A History -

1974, M. L. Books



